

Surprising Aspects of the Mod-3 Acceptor

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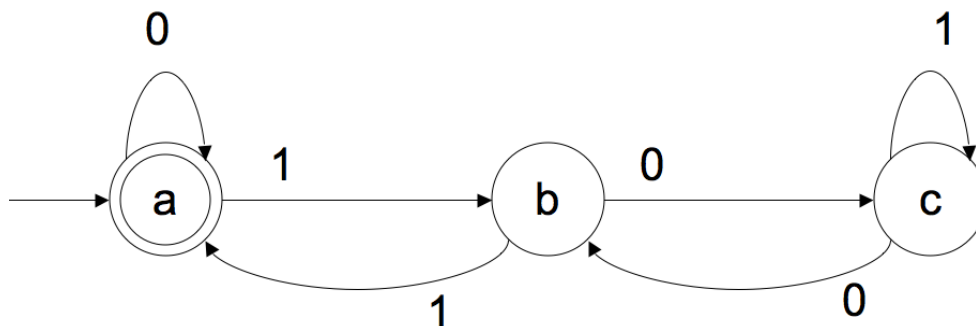
The problem is to design a finite-state acceptor that accepts exactly the strings over alphabet $\{0, 1\}$ that represent a number divisible by 3 in binary, e.g. the set $\{0, 00, 11, 000, 011, 110, 0000, 0011, 0110, 1001, 1100, 1111, \dots\}$, where we have listed the strings in "lexicographic" order.

For simplicity, we adopt the convention that the empty string is considered to be divisible by 3.

Before proceeding with a solution, we should answer the question of whether the string is being read left-to-right or right-to-left by the acceptor.

The surprising thing is that exactly the same acceptor works for both directions of reading, but for different reasons.

Left-to-Right Analysis: For example, a step in reading would be from 110 to 1101 (i.e. 6 to 13 in decimal). Let r be the mod-3 residue of the number being read. It is easy to see that reading a 0 changes r to $2r$, where arithmetic is done mod 3. That is, $0 \rightarrow 0$, $1 \rightarrow 2$, and $2 \rightarrow 1$ when a 0 is read. Also reading a 1 changes r to $2r+1$, i.e. $0 \rightarrow 1$, $1 \rightarrow 0$, and $2 \rightarrow 2$. This gives us the following acceptor for Left-to-Right:



Here the doubly circled state is the accepting state, and the arrow with no source points to the initial state. The following table indicates what each state represents.

| State | Represents strings |
|-------|------------------------|
| a | having residue 0 mod 3 |
| b | having residue 1 mod 3 |
| c | having residue 2 mod 3 |

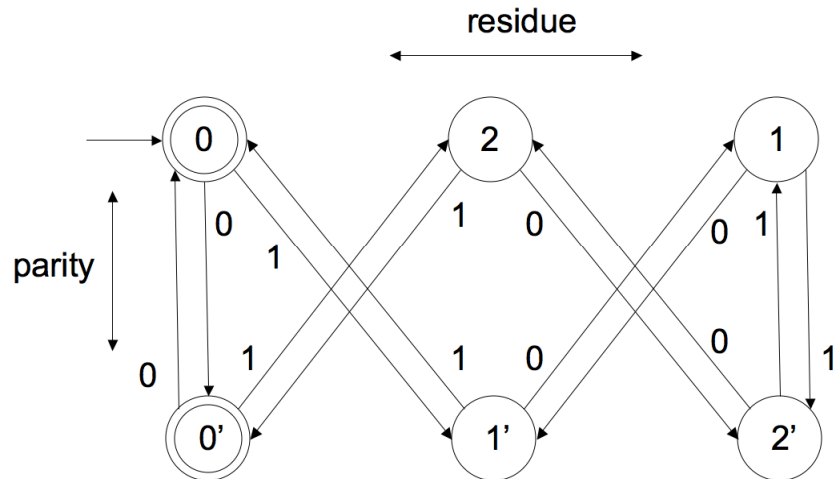
Right-to-Left Analysis: For example, a step in reading would be from 110 to 1110 (i.e. 6 to 14 in decimal). Here the analysis is trickier. Each new bit right-to-left has the effect of multiplying what comes after on the left. A 0, for example, multiplies what comes after (on the left) by 2, but the effect on the residue depends on the *parity* of the length the string on the right that is lead by the bit in question. A 1 in an odd-parity position (e.g. 1, 100, 10000, ...) adds 1 to the residue, whereas a 1 in an even-parity position (e.g. 10, 1000, 100000, ...) adds 2 to the residue. Fortunately, these are the only two possibilities. So as the machine reads right-to-left, it has to keep track of both the parity and the residue. However, this can be done by the same acceptor as before, with a revised meaning for the states:

| State | Represents strings |
|-------|--|
| a | having residue 0 mod 3 |
| b | odd parity with residue 1 OR even parity with residue 2 |
| c | even parity with residue 1 OR odd parity with residue 2 |

For example, 1110 (14 decimal) takes us to state b right-to-left (starting with 0) and is even parity with residue 2.

There are two other pathways to arrive at the same acceptor.

Pathway 1: Create an acceptor that keeps track of both parity and residue. Such an acceptor is shown below:



However, analyzing the states of this machine for equivalence shows that $0 \equiv 0'$, $1 \equiv 2'$, and $2 \equiv 1'$, so this machine can be reduced to the first machine that we showed (with $a \equiv 0 \equiv 0'$, $b \equiv 1' \equiv 2$, and $c \equiv 2' \equiv 1$).

Pathway 2: We know that finite-state languages are closed under reversal. That is, for any finite-state acceptable language L , the language L^R consisting of all strings in L reversed, is also finite-state acceptable. This can be shown by starting with an acceptor M for L , reversing all the arrows, making the starting state accepting, and making each accepting state a starting state. The result is a "non-deterministic" finite-state machine, which, it can be shown, can be converted into a deterministic one.

The surprising thing about our original mod-3 machine is that applying this transformation, we get back exactly the same machine and the result is deterministic. This tells us that the same machine accepts both the left-to-right language and the right-to-left language, and in fact, the two languages are the same. We can get a hint about this by looking at the enumeration of strings and noticing the prevalent symmetries.

Questions to ponder:

1. For which numbers b is there a finite-state acceptor that accepts the multiples of b in binary?
2. Characterize the numbers b for which the same acceptor usable for both left-to-right and right-to-left?