



breakfast!



## Computing to the **max**

The not-so-subtle art of singling out the best (and worst) of anything...

*a comparison comparison*

`max('m+ms', 'kitkat')`

`max([0, 42], [4, 2])`

`max([42, 'm+ms'], [42, 'mocha'])`

## Computing with *language*

- What's in a *Writ1* paper, anyway?
- Battle-tested ciphers & how to break them...

## Last hw?

*Double* sleepwalking?  
Turtle graphics??  
~ Integration ~  
Artistic renderings!!!

## This week!

*Hw #3 due next Monday...*

**pr0:** Are we *The Matrix*?

**pr1:** Lab: *sounds good...*

**pr2:** Sorting + Caesar!

**hw2pr4:** PythonBat



c s 5 t o d a y

This would make me hungry...  
but I ate breakfast this morning!



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```

```
max(['m+ms'], [4, 'mocha'])
```

## Last hw?

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## This week!

Today's Q'n:  
Which of these is "greater": *The max?*

pr2: Sorting + Caesar!

hw2pr4: PythonBat

c s 5 t o d a y

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## Computing to the **max**

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*a comparison comparison*

```
max('m+ms', 'kitkat')
```

```
max(42, [4, 2])
```

```
max('m+ms', [4, 'mocha'])
```

## Last hw?

*Double* sleepwalking?

Turtle graphics??

~ Integration ~

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## This week!

Today's REAL Q'n:

What is your go-to unhealthy ~~snack~~?  
meal!

hw2pr4: PythonBat

Question for this morning!

# Your preferred snack? *... for fueling cs'ing?!*

## Cookies-and-Cream Oreos Are Basically Cookie Inception

Oreos are already cookies and cream, right?





Question for this morning!

# Your preferred snack? *(for fueling recursive cs'ing!)*



"To clarify, the 'chocolayer' — the **filling** between the wafer of a **Kit Kat** — is made from cocoa liquor, sugar and a small amount of re-worked **Kit Kat**," a Nestlé U.K. spokesperson confirmed, adding, "Please note, re-worked **Kit Kat** is product which cannot be sold." Feb 14, 2019

[www.today.com](http://www.today.com) › food › kit-kat-bars-are-made-ground-k...

**Kit Kat bars are made with ground-up Kit Kats - The Today Show**



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`max('m+ms', 'kitkat')` `'m+ms'`

`max([0, 42], [4, 2])` `[4, 2]`

`max([4, 'm+ms'], [4, 'mocha'])`

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## Computing to the **max**

The not-so-subtle art of singling out  
the best (and worst) of anything...

*a comparison comparison*

```
max('m+ms', 'kitkat')
```

'm+ms'

```
max([0, 42], [4, 2])
```

[4, 2]

```
max([4, 'm+ms'], [4, 'mocha'])
```

[4, 'mocha']

## Last hw?

*Double* sleepwalking?

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## Computing with *language*

- *What's in a Writ1 paper, anyway?*
- Battle-tested ciphers & how to break them...

# max

A recipe for life ?

and python already has it for us...

The real problem is knowing what  
we want to maximize!



# to the **max**

Want the highest price?

```
max( [475.5, 458.0, 441.3, 470.8, 532.8, 520.9] )  
      'nov'      'jan'      'mar'      'may'      'jul'      'sep'
```

ST

What if the months are in there, as well?

```
max( [ [470.8, 'may'], [532.8, 'jul'], [520.9, 'sep'] ] )
```

STm

```
max( [ ['may', 470.8], ['jul', 532.8], ['sep', 520.9] ] )
```

mST



# to the max



Want the highest price?

```
max( [475.5, 458.0, 441.3, 470.8, 532.8, 520.9] )  
      'nov'    'jan'    'mar'    'may'    'jul'    'sep'
```

ST

What if the months are in there, as well?

```
max( [ [470.8, 'may'], [532.8, 'jul'], [520.9, 'sep'] ] )
```

STm

```
max( [ ['may', 470.8], ['jul', 532.8], ['sep', 520.9] ] )
```

mST

Mudd's max?

MSt

```
L = ['Harvey', 'Mudd', 'College', 'seeks', 'to', 'educate', 'engineers,', 'scientists',  
'and', 'mathematicians', 'well-versed', 'in', 'all', 'of', 'these', 'areas', 'and',  
'in', 'the', 'humanities', 'and', 'the', 'social', 'sciences', 'so', 'that', 'they',  
'may', 'assume', 'leadership', 'in', 'their', 'fields', 'with', 'a', 'clear',  
'understanding', 'of', 'the', 'impact', 'of', 'their', 'work', 'on', 'society']
```

Or Mudd's min?

**min (MSt)**

**max (MSt)**

# ASCII <sup>chr(8834)</sup> $\subset$ Unicode

American Standard Code for  
Information Interchange

convert # to char

**chr**



**ord**

convert char to #

Binary	Dec	Hex	Glyph
0010 0000	32	20	(blank) (sp)
0010 0001	33	21	!
0010 0010	34	22	"
0010 0011	35	23	#
0010 0100	36	24	\$
0010 0101	37	25	%
0010 0110	38	26	&
0010 0111	39	27	'
0010 1000	40	28	(
0010 1001	41	29	)
0010 1010	42	2A	*
0010 1011	43	2B	+
0010 1100	44	2C	,
0010 1101	45	2D	-
0010 1110	46	2E	.
0010 1111	47	2F	/
0011 0000	48	30	0
0011 0001	49	31	1

















































































































Bin	Dec	Hex	Glyph
0100 0000	64	40	@
0100 0001	65	41	A
0100 0010	66	42	B
0100 0011	67	43	C
0100 0100	68	44	D
0100 0101	69	45	E
0100 0110	70	46	F
0100 0111	71	47	G
0100 1000	72	48	H
0100 1001	73	49	I
0100 1010	74	4A	J
0100 1011	75	4B	K
0100 1100	76	4C	L
0100 1101	77	4D	M
0100 1110	78	4E	N
0100 1111	79	4F	O
0101 0000	80	50	P
0101 0001	81	51	Q

Bin	Dec	Hex	Glyph
0110 0000	96	60	`
0110 0001	97	61	a
0110 0010	98	62	b
0110 0011	99	63	c
0110 0100	100	64	d
0110 0101	101	65	e
0110 0110	102	66	f
0110 0111	103	67	g
0110 1000	104	68	h
0110 1001	105	69	i
0110 1010	106	6A	j
0110 1011	107	6B	k
0110 1100	108	6C	l
0110 1101	109	6D	m
0110 1110	110	6E	n
0110 1111	111	6F	o
0111 0000	112	70	p
0111 0001	113	71	q

*This is why* 'CS' < 'clear' !

# Unicode

## Universal Character Encoding

	1FA0	1FA1	1FA2	1FA3	1FA4	1FA5	1FA6
0							
1							
2							
3							
4							
5							
6							
7							
8							
9							
A							
B							
C							
D							
E							
F							

	𪚦	𪚧	𪚨	𪚩	𪚪	𪚫
75F	𪚦	𪚧	𪚨	𪚩	𪚪	𪚫
9760	𪚬	𪚭	𪚮	𪚯	𪚰	𪚱
9761	𪚲	𪚳	𪚴	𪚵	𪚶	𪚷
9762	𪚸	𪚹	𪚺	𪚻	𪚼	𪚽
9763	𪚾	𪚿	𪛀	𪛁	𪛂	𪛃
9764	𪛄	𪛅	𪛆	𪛇	𪛈	𪛉
985F	𪛊	𪛋	𪛌	𪛍	𪛎	𪛏
9860	𪛐	𪛑	𪛒	𪛓	𪛔	𪛕
9861	𪛖	𪛗	𪛘	𪛙	𪛚	𪛛
9862	𪛜	𪛝	𪛞	𪛟	𪛠	𪛡
9863	𪛢	𪛣	𪛤	𪛥	𪛦	𪛧
9864	𪛨	𪛩	𪛪	𪛫	𪛬	𪛭
995F	𪛮	𪛯	𪛰	𪛱	𪛲	𪛳
9960	𪛴	𪛵	𪛶	𪛷	𪛸	𪛹
9961	𪛺	𪛻	𪛼	𪛽	𪛾	𪛿
9962	𪜀	𪜁	𪜂	𪜃	𪜄	𪜅
9963	𪜆	𪜇	𪜈	𪜉	𪜊	𪜋
9964	𪜌	𪜍	𪜎	𪜏	𪜐	𪜑
9A5F	𪜒	𪜓	𪜔	𪜕	𪜖	𪜗
9A60	𪜘	𪜙	𪜚	𪜛	𪜜	𪜝
9A61	𪜞	𪜟	𪜠	𪜡	𪜢	𪜣
9A62	𪜤	𪜥	𪜦	𪜧	𪜨	𪜩
9A63	𪜪	𪜫	𪜬	𪜭	𪜮	𪜯
9A64	𪜰	𪜱	𪜲	𪜳	𪜴	𪜵
9A65	𪜶	𪜷	𪜸	𪜹	𪜺	𪜻

39266

Some fun characters...

chr(39266)

chr(9835) chr(9731)

chr(19977) + chr(30524)

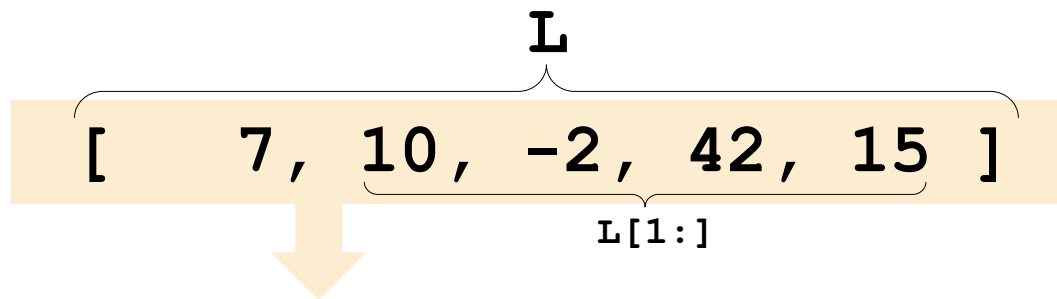
extra terrestrial: 外星人

My favorite is  
chr(1661)



	220	221	222	223	224	225	226	227	228	229	22A	22B	22C	22D	22E	22F
0	𪚦	𪚧	𪚨	𪚩	𪚪	𪚫	𪚬	𪚭	𪚮	𪚯	𪚰	𪚱	𪚲	𪚳	𪚴	𪚵
1	𪚶	𪚷	𪚸	𪚹	𪚺	𪚻	𪚼	𪚽	𪚾	𪚿	𪛀	𪛁	𪛂	𪛃	𪛄	𪛅
2	𪛆	𪛇	𪛈	𪛉	𪛊	𪛋	𪛌	𪛍	𪛎	𪛏	𪛐	𪛑	𪛒	𪛓	𪛔	𪛕
3	𪛖	𪛗	𪛘	𪛙	𪛚	𪛛	𪛜	𪛝	𪛞	𪛟	𪛠	𪛡	𪛢	𪛣	𪛤	𪛥
4	𪛦	𪛧	𪛨	𪛩	𪛪	𪛫	𪛬	𪛭	𪛮	𪛯	𪛰	𪛱	𪛲	𪛳	𪛴	𪛵
5	𪛶	𪛷	𪛸	𪛹	𪛺	𪛻	𪛼	𪛽	𪛾	𪛿	𪜀	𪜁	𪜂	𪜃	𪜄	𪜅
6	𪜆	𪜇	𪜈	𪜉	𪜊	𪜋	𪜌	𪜍	𪜎	𪜏	𪜐	𪜑	𪜒	𪜓	𪜔	𪜕
7	𪜖	𪜗	𪜘	𪜙	𪜚	𪜛	𪜜	𪜝	𪜞	𪜟	𪜠	𪜡	𪜢	𪜣	𪜤	𪜥
8	𪜦	𪜧	𪜨	𪜩	𪜪	𪜫	𪜬	𪜭	𪜮	𪜯	𪜰	𪜱	𪜲	𪜳	𪜴	𪜵
9	𪜶	𪜷	𪜸	𪜹	𪜺	𪜻	𪜼	𪜽	𪜾	𪜿	𪝀	𪝁	𪝂	𪝃	𪝄	𪝅
A	𪝆	𪝇	𪝈	𪝉	𪝊	𪝋	𪝌	𪝍	𪝎	𪝏	𪝐	𪝑	𪝒	𪝓	𪝔	𪝕
B	𪝖	𪝗	𪝘	𪝙	𪝚	𪝛	𪝜	𪝝	𪝞	𪝟	𪝠	𪝡	𪝢	𪝣	𪝤	𪝥
C	𪝦	𪝧	𪝨	𪝩	𪝪	𪝫	𪝬	𪝭	𪝮	𪝯	𪝰	𪝱	𪝲	𪝳	𪝴	𪝵
D	𪝶	𪝷	𪝸	𪝹	𪝺	𪝻	𪝼	𪝽	𪝾	𪝿	𪞀	𪞁	𪞂	𪞃	𪞄	𪞅
E	𪞆	𪞇	𪞈	𪞉	𪞊	𪞋	𪞌	𪞍	𪞎	𪞏	𪞐	𪞑	𪞒	𪞓	𪞔	𪞕
F	𪞖	𪞗	𪞘	𪞙	𪞚	𪞛	𪞜	𪞝	𪞞	𪞟	𪞠	𪞡	𪞢	𪞣	𪞤	𪞥

## *recursive max*



`L = [ 'aliens', 'zap', 'hazy', 'code' ]`

```
def max( L ) :  
    """ returns the max element from L  
        input:  L, a nonempty list  
    """  
    if len(L) < 2:  return L[0] # only 1 elem.  
  
    maxOfRest = max(L[1:])      # max of the rest max rest? my vibe! 🧐
```

*What two elements might be the overall max?*

# recursive max

$L$   
[ 7, 10, -2, 42, 15 ]  
 $L[1:]$

$L = [ \text{'aliens'}, \text{'zap'}, \text{'hazy'}, \text{'code'} ]$

```
def max( L ) :  
    """ returns the max element from L  
        input:  L, a nonempty list  
    """  
    if len(L) < 2:  return L[0] # only 1 elem.  
  
    maxOfRest = max(L[1:])      # max of the rest I < 3 max rest! 🧐  
  
    if L[0] > maxOfRest :  
        return L[0]             # either L[0]  
    else:  
        return maxOfRest        # or maxOfRest!
```



# max with scrabble-score

L = [ 'aliens', 'zap', 'hazy', 'code' ]



6

14

19

7

Which element has the highest scrabble score?

```
def maxSS ( L ) :  
    """ returns L's highest scrabble-scoring  
        element (input:  L, a nonempty list)  
    """  
    if len(L) < 2:  return L[0] # only 1 elem.  
  
    maxOfRest = maxSS (L[1:])      # rest's max  
  
    if L[0] > maxOfRest :  
        return L[0]                # either L[0]  
    else:  
        return maxOfRest           # or maxOfRest!
```

Spacey!  
I like it!



## max with scrabble-score

L = [ 'aliens', 'zap', 'hazy', 'code' ]



6

14

19

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Which element has the highest scrabble score?



```
def maxSS ( L ) :  
    """ returns L's highest scrabble-scoring  
        element (input:  L, a nonempty list)  
    """  
  
    if len(L) < 2:  return L[0] # only 1 elem.  
  
    maxOfRest = maxSS (L[1:])      # rest's max  
  
    if sScore (L[0]) > sScore (maxOfRest) :  
        return L[0]                # either L[0]  
    else:  
        return maxOfRest           # or maxOfRest!
```

# max with scrabble-score

L = [ 'aliens', 'zap', 'hazy', 'code' ]

6

14

19

7

Which element has the highest scrabble score?

```
def maxSS ( L ) :
```

```
    """ returns L's highest scrabble-scoring  
    element (or None if L is an empty list)
```

Let's see if we can simplify this process... just for LoLs!

```
    return L[0] # only 1 elem.
```

```
    maxOfRest = maxSS (L[1:]) # rest's max
```

```
    if sScore (L[0]) > sScore (maxOfRest) :
```

```
        return L[0] # either L[0]
```

```
    else:
```

```
        return maxOfRest # or maxOfRest!
```

# A more *comprehensive* solution: LoL

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```

6

14

19

7

```
def maxSS( L ) :
```

```
    """ returns L's max-scrabble-score word
```

```
    """
```

```
    LoL = [ [sScore(w), w] for w in L ]
```

```
    bestpair = max( LoL )
```

```
    return bestpair[1]
```

 This  
does  
look  
funny!



# A more *comprehensive* solution: LoL

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```

6

14

19

7

```
def maxSS ( L ) :
```

```
    """ returns L's max-scrabble-score word
```

```
    """
```

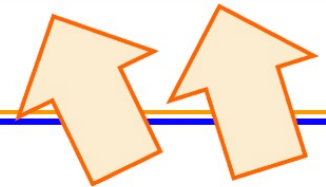
```
    LoL = [ [sScore(w) , w] for w in L ]
```

 This  
does  
look  
funny!



to me ▼

Thanks for the email. I'll write you soon. Glad you made it home safely. Lol, mom



# A more *comprehensive* solution: LoL

## LOL

Also found in: [Dictionary](#), [Idioms](#), [Encyclopedia](#), [Wikipedia](#).

Category filter:

Acronym	Definition
---------	------------

LOL	Laugh( <i>ing</i> ) Out Loud
LOL	Lots Of Love
LOL	League of Legends ( <i>game</i> )
LOL	Little Old Lady
LOL	Lots Of Laughs
LOL	Labor of Love
LOL	Loads of Love
LOL	Land O' Lakes
LOL	Lots Of Luck
LOL	Loss of Life ( <i>insurance</i> )
LOL	Locks of Love ( <i>Lake Worth, Florida charity</i> )
LOL	List of Lists
LOL	Lack of Love ( <i>game</i> )
LOL	Lowest of the Low
LOL	Lady of the Lake

def maxS

''' '''

''' '''

LoL

 This *does* look funny!

ce word

]

y. Lol, mom



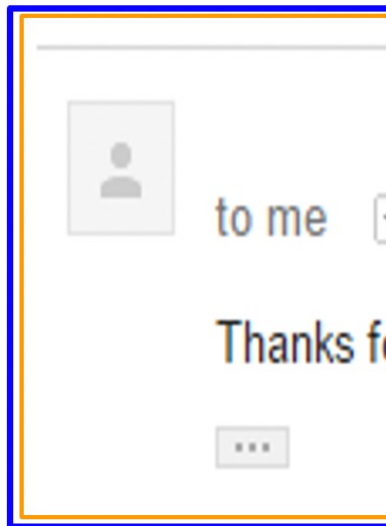
# A more *comprehensive* solution: LoL

def maxS

''' '''

''' '''

LoL



## LOL

Also found in: [Dictionary](#), [Idioms](#), [Encyclopedia](#), [Wikipedia](#).

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LOL	Lowest of the Low
LOL	Lady of the Lake

ce word

]

y. Lol, mom

# A more *comprehensive* solution: LoL

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```

6

14

19

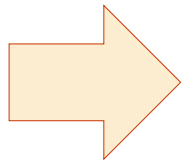
7

I loathe  
hazy  
code!



```
def maxSS ( L ) :
```

```
    """ returns L's max-scrabble-score word  
    """
```



```
    LoL = [ [sScore(w) , w] for w in L ]
```

```
    bestpair = max( LoL )
```

```
    return bestpair[1]
```

Let's follow the data ...

# A more *comprehensive* solution

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```

6

14

19

7

```
def maxSS ( L ) :
```

```
    """ returns L's max-scrabble-score word
    """
```

```
    LoL = [ [sScore(w) , w] for w in L ]
```

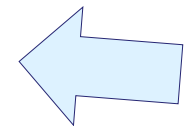
```
    LoL = [ [6,'aliens'], [14,'zap'], [19,'hazy'], [7,'code'] ]
```

```
    bestpair = max( LoL )
```

```
        bestpair = [19,'hazy']
```

```
    return bestpair[1]
```

```
        'hazy'
```



LoL



*Data, followed!*

# *Everything* ... is a max problem?

I know the best word here... but does Python?



```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```



```
def mystery( L ) :  
    """ another example - what's returned?  
    """  
  
    LoL = [ [vwl(w), w] for w in L ]  
  
    LoL = [ [      , 'aliens'], [      , 'zap'], [      , 'hazy'], [      , 'code'] ]  
  
    bestpair = max( LoL )  
  
    bestpair =  
  
    return bestpair[1]
```

*Let's follow the data ...*

# Everything ... is a max problem?

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```

```
def mystery( L ):
```

```
    """ another example – what's returned?
```

```
    """
```

```
    LoL = [ [vwl(w), w] for w in L ]
```

```
    LoL = [ [ 3 , 'aliens'], [ 1 , 'zap'], [ 1 , 'hazy'], [ 2 , 'code' ] ]
```

```
    bestpair = max( LoL )
```

```
    bestpair = [ 3 , 'aliens']
```

```
    return bestpair[1]
```

```
'aliens'
```



Data, followed!

# *Everything* ... is a max problem?

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```



```
def mystery2( L ) :  
    """ another example - what's returned?  
    """  
    LoL = [ [w[::-1], w] for w in L ]  
  
    bestpair = max( LoL )  
  
    return bestpair[1]
```

I know the best  
word here... but  
does Python?



*Let's follow the data ...*



# *Everything* ... is a max problem?

I know the best word here... but does Python?



```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```



```
def mystery2( L ) :  
    """ another example - what's returned?  
    """  
    LoL = [ [w[::-1], w] for w in L ]  
    LoL = [ [ 'sneila' , 'aliens'], [ 'paz' , 'zap'], [ 'yzah' , 'hazy'], [ 'edoc' , 'code' ] ]  
  
    bestpair = max( LoL )  
    bestpair =  
  
    return bestpair[1]
```

... processing ...

# *Everything* ... is a max problem?

I know the best word here... but does Python?



```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```



```
def mystery2( L ) :  
    """ another example - what's returned?  
    """  
    LoL = [ [w[::-1], w] for w in L ]  
    LoL = [ [ 'sneila' , 'aliens'], [ 'paz' , 'zap'], [ 'yzah' , 'hazy'], [ 'edoc' , 'code' ] ]  
  
    bestpair = max( LoL )  
    bestpair = [ 'yzah' , 'hazy' ]  
  
    return bestpair[1]  
    'hazy'
```

Data, followed!

# Other examples...

What is **bestnumb** ?

What is **mostnumb** ?

```
>>> bestnumb ( [10,20,30,40,50,60,70] )  
40
```

```
>>> bestnumb ( [100,200,300,400] )  
100
```

```
>>> bestnumb ( [1,2,3,4,5,6,7,8,7] )  
8
```

```
>>> mostnumb ( [1,2,3,4,5,6,7,8,7] )  
7
```

These functions *have*  
made me number



## *Matching LoLs*

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```

```
def maxlen(L) :
```

```
L = [ 30, 40, 50 ]
```

```
def bestnumb(L) :
```

```
L = [ 3,4,5,7,6,7 ]
```

```
def mostnumb( L ) :
```

```
(A) LoL = [ [abs(x-42),x] for x in L ]
```

```
(B) LoL = [ [count(x,L),x] for x in L ]
```

```
(C) LoL = [ [len(x),x] for x in L ]
```

## LoLs!

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```

Name(s) \_\_\_\_\_

```
def maxlen(L):
```

```
    LoL = [ [len(s), s] for s in L ]
```

1. What is LoL? here is a start: LoL is [ [6,'aliens'], [3,'zap'], \_\_\_\_\_, \_\_\_\_\_ ]

```
    bstpr = max( LoL )
```

```
    return bstpr[1]
```

2. What is bstpr?

3. What is returned?

*Extra:*

Change exactly three characters in this code so that 3 is returned.

```
L = [ 30, 40, 50 ]
```

Use the LoL method to write these two functions

```
def bestnumb(L):
```

```
    """ returns the # in L closest to 42 """
```

```
    LoL = [ _____ ]
```

```
    bstpr = _____
```

```
    return bstpr[1]
```

*Hint:* Python has `abs(x)` built-in

```
L = [ 3,4,5,7,6,7 ]
```

```
def mostnumb(L):
```

```
    """ returns the item most often in L """
```

```
    LoL = [ _____ ]
```

```
    bstpr = _____
```

```
    return bstpr[1]
```

*Hint:* Use this helper function!

```
def count(e, L):
```

```
    """ returns # of e's in L """
```

```
    LC = _____
```

```
    return sum(LC)
```

*Extra:* Write the LC that implements this helper function!

## LoLs!

Try this on the  
back page first!

## LoLs' sols

```
L = [ 'aliens', 'zap', 'hazy', 'code' ]  
  
def maxlen(L):  
    LoL = [ [len(s), s] for s in L ]
```

1. What is LoL?      [ [6,'aliens'], [3,'zap'], [4,'hazy'], [4,'code'] ]

bstpr = max( LoL )      2. What is bstpr? [6,'aliens']

return bstpr[1]      3. What is returned? 'aliens'

**Extra!**

Change exactly three  
characters in this code  
so that 3 is returned.

---

```
L = [ 30, 40, 50 ]
```

---

```
def bestnumb(L):  
    """ returns the # in L closest to 42 """  
    LoL = [ [abs(x-42), x] for x in L ]  
    bstpr = min( LoL )  
    return bstpr[1]
```

*Hint:* Python has `abs(x)` built-in

---

```
L = [ 3, 4, 5, 7, 6, 7 ]
```

---

```
def mostnumb(L):  
    """ returns the item most often in L """  
    LoL = [ [count(e, L), e] for e in L ]  
    bstpr = max( LoL )  
    return bstpr[1]
```

*Hint:* Use this helper function!

```
def count(e, L):  
    """ returns # of e's in L """  
    LC = [ 1 for x in L if x == e ]  
    return sum(LC)
```

*Extra:* Write the LC that implements  
this helper function!



```
L = [ 'aliens', 'zap', 'hazy', 'code' ]
```



```
def maxlen(L) :
```

```
    LoL = [ [len(s), s] for s in L ]
```

1. What is LoL?     [ [6,'aliens'], [3,'zap'], [4,'hazy'], [4,'code'] ]

```
    bstpr = max( LoL )
```

2. What is bstpr?     [6,'aliens']

```
    return bstpr[1]
```

3. What is returned?     'aliens'

**Extra!** Change exactly three characters in this code so that 3 is returned.

# bestnumb

[ 30, 40, 50 ]

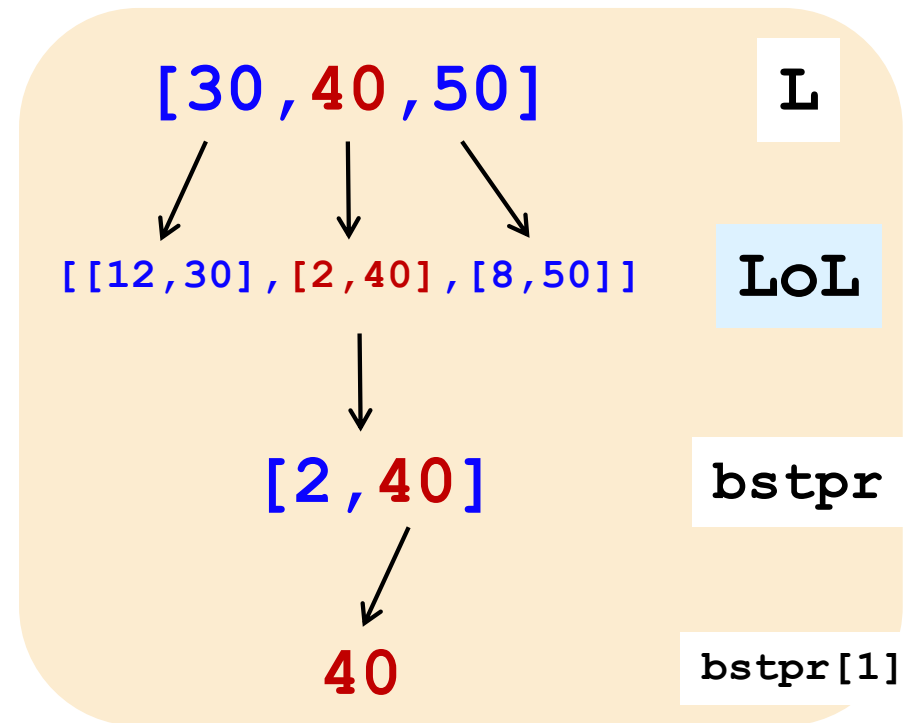
```
def bestnumb( L ):
```

```
    """ returns the # closest to 42 in L """
```

```
    LoL = [ [abs(x-42),x] for x in L ]
```

```
    bstpr = min( LoL )
```

```
    return bstpr[1]
```



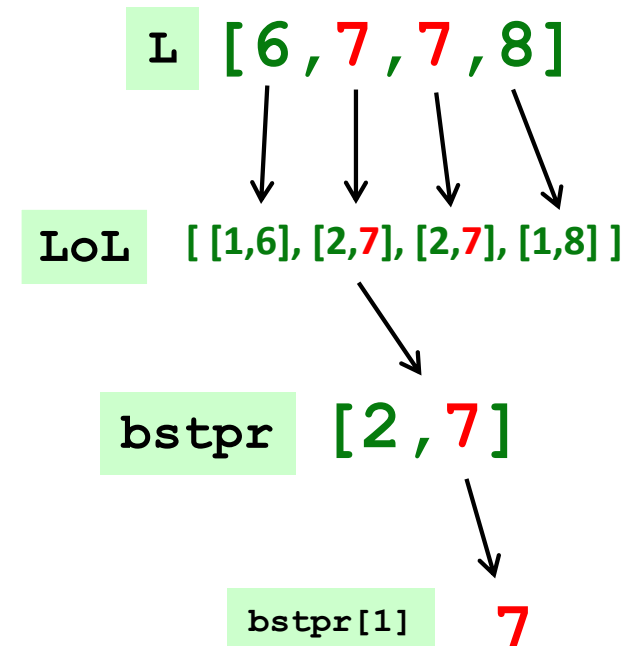
Helper function: `count(e, L)`

```
def count( e, L ) :  
    """ returns the # of e's in L """  
    LC = [ 1 for x in L if x==e ]  
    return sum( LC )
```

[6, 7, 7, 8]

```
def mostnumb( L ) :  
    """ returns the item most often in L """  
    LoL = [ [count(e, L), e] for e in L ]  
    bstpr = max( LoL )  
    return bstpr[1]
```

# mostnumb



Could you use x here  
instead of e?



# Computing with *language*



→ **ideas / meaning**



→ **language / words / phrases**



→ **strings**

Python strings  
are here.

"alphabetic processions"



→ **numbers / bits**

# Computing with *language*



**ideas / meaning**

open  
questions...

Eliza, Siri, Tay ... trouble?



**language / words / phrases**

This week...

processing language –  
*how English-y is it?*



**strings**

how strings are  
represented and stored

Next week...



**numbers / bits**

# Computing with *language*



→ **ideas / meaning**



→ **language / words / phrases**



→ **strings**

Python strings  
are here.

"alphabetic processions"



→ **numbers / bits**

# Computing with *language*



**ideas / meaning**

open  
questions  
in AI ...

Eliza, Siri, Tay ... trouble?



**language / words / phrases**

This week...

processing language –  
*how English-y is it?*



**strings**

how strings are  
represented and stored

Next week...



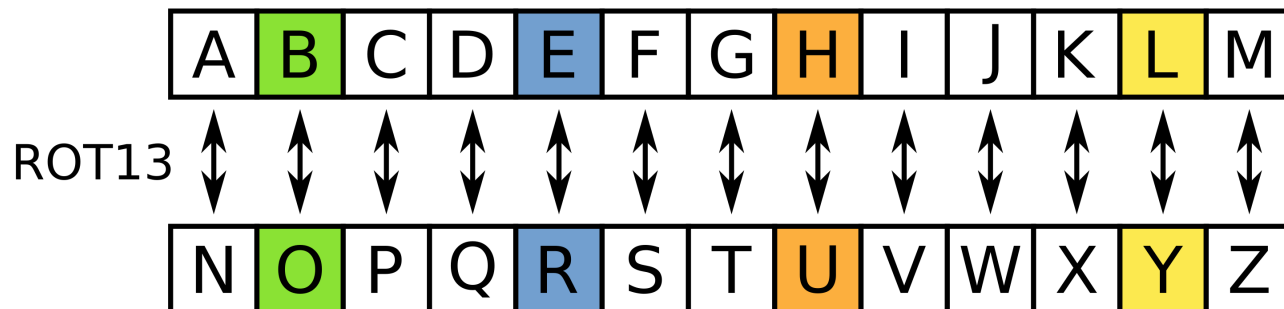
**numbers / bits**

# A Joke...

What do you call a factory that makes okay products?

N fngvfsnpgbel.

*The punchline has been  
“hidden” via rot13.*





# Rot13

a useful and illustrative starting point...



a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
97	99	101	103	105	107	109	111	113	115	117	119	121	122												
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
65	67	69	71	73	75	77	79	81	83	85	87	89	90												

`rot13('a')` should output `'n'`

`rot13('M')` should output `'Z'`

adding 13

`rot13('n')` should output `'a'`

`rot13('W')` should output `'J'`

wrapping

`rot13(' ')` should output `' '`

`rot13('<')` should output `'<'`

spaces + other  
characters

# ASCII and Unicode

chr value

**abcdefghijklmnopqrstuvwxyz**

97 99 101 103 105 107 109 111 113 115 117 119 122 **ord value**

chr value

**ABCDEFGHIJKLMNOPQRSTUVWXYZ**

65 67 69 71 73 75 77 79 81 83 85 87 90 **ord value**

convert # to char

**chr**



**ord**

convert char to #

What is `ord('U') // 2`?

What is `chr(ord('i') + 13)`?

What is `chr(ord('W') + 13)`?



how do we wrap?

# Writing Rot13

any single character, `c`



```
def rot13(c):
```

```
    """Rotates c by 13 chars, "wrapping" as needed.  
    NON-LETTERS don't change!  
    """
```

```
    if 'a' <= c <= 'z':
```



(0) What do these tests do?

```
        if ord(c) + 13 <= ord('z'):
```

```
            return chr(ord(c) + 13)
```

```
        else:
```

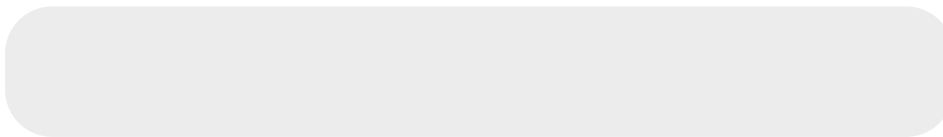
```
            return chr( )
```

(1) What code will "wrap" to the alphabet's other side?

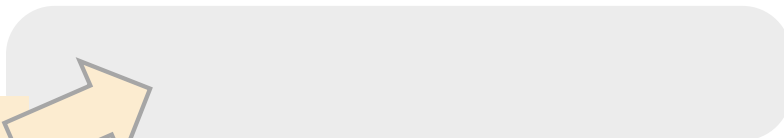


```
    elif 'A' <= c <= 'Z':
```

```
        # uppercase test!
```



```
    else:
```



(2) How will uppercase change? Try noting only the code *differences*...

(3) What if `c` is not a letter at all?



Extra: How would you rotate `n` places, instead of 13?

# Writing Rot13

any single character, `c`



```
def rot13(c):
```

```
    """Rotates c by 13 chars, "wrapping" as needed  
    NON-LETTERS don't change!
```

```
    """
```

```
    if 'a' <= c <= 'z':
```



(0) What do these tests do?

(1) What code will "wrap" to the alphabet's other side?

```
        if ord(c) + 13 <= ord('z'):
```

```
            return chr(ord(c) + 13)
```

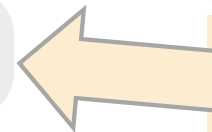
```
        else:
```

```
            return chr(ord(c) + 13 - 26)
```



```
    elif 'A' <= c <= 'Z':      # uppercase test!
```

Same, but for 'Z'



(2) How will upper case change? Try noting only the code *differences*...

```
    else:
```

```
        return c
```

(3) What if `c` is not a letter at all?

use `n` instead of 13

Extra: How would you rotate `n` places, instead of 13?

# Look it up!

## *Writing Rot13*

{ 'a' : 'n' ,	'A' : 'N' ,	'b' : 'o' ,	'B' : 'O' ,
'c' : 'p' ,	'C' : 'P' ,	'd' : 'q' ,	'D' : 'Q' ,
'e' : 'r' ,	'E' : 'R' ,	'f' : 's' ,	'F' : 'S' ,
'g' : 't' ,	'G' : 'T' ,	'h' : 'u' ,	'H' : 'U' ,
'i' : 'v' ,	'I' : 'V' ,	'j' : 'w' ,	'J' : 'W' ,
'k' : 'x' ,	'K' : 'X' ,	'l' : 'y' ,	'L' : 'Y' ,
'm' : 'z' ,	'M' : 'Z' ,	'n' : 'a' ,	'N' : 'A' ,
'o' : 'b' ,	'O' : 'B' ,	'p' : 'c' ,	'P' : 'C' ,
'q' : 'd' ,	'Q' : 'D' ,	'r' : 'e' ,	'R' : 'E' ,
's' : 'f' ,	'S' : 'F' ,	't' : 'g' ,	'T' : 'G' ,
'u' : 'h' ,	'U' : 'H' ,	'v' : 'i' ,	'V' : 'I' ,
'w' : 'j' ,	'W' : 'J' ,	'x' : 'k' ,	'X' : 'K' ,
'y' : 'l' ,	'Y' : 'L' ,	'z' : 'm' ,	'Z' : 'M' }



# *Language?* Dictionaries!

```
dictionary D = { keys values
    "induction": "self-reference in math",
    "recursion": "self-reference in cs",
    "flexion": "self-reference everywhere else",
    42: "the answer",
    "dictionary": "a cs lookup table, like this!"
}
```

# *Language?* Dictionaries!

```
dictionary D = { keys "induction": values "self-reference in math",  
                  "recursion": "self-reference in cs",  
                  "flexion": "self-reference everywhere else",  
                  42: "the answer",  
                  "dictionary": "a cs lookup table, like this!"  
                }
```

---

```
D[key "recursion"] == value "self-reference in cs"
```

```
D[key 42] == value "the answer"
```

Dictionaries are **lookup tables**!  
Looking up a **key** provides the table's **value**.

Lists are *sequential* containers:

`L = [ 47, 5, 47, 42 ]`

0

1

2

3

elements are looked up by their **location**, or **index**, starting from 0

element

index

Dictionaries are *arbitrary* containers:

`d = { 47: 2, 42: 'Y' }`

key

value

key

value

elements (or values) are looked up by a **key** starting anywhere you want! **Keys** don't have to be ints!



Lists are *sequential* containers:

`L = [ 47, 5, 47, 42 ]`

0

1

2

3

elements are looked up by their **location**, or **index**, starting from 0

element

index

Dictionaries are *arbitrary* containers:

`d = { 'a': 2, 'x': 'y' }`

key

value

key

value

elements (or values) are looked up by a **key** starting anywhere you want! **Keys** don't have to be ints!

# Look it up!

## *Writing Rot13*

```
rot13dict = {'a': 'n', 'A': 'N', 'b': 'o', 'B': 'O',  
             'c': 'p', 'C': 'P', 'd': 'q', 'D': 'Q',  
             'e': 'r', 'E': 'R', 'f': 's', 'F': 'S',  
             'g': 't', 'G': 'T', 'h': 'u', 'H': 'U',  
             'i': 'v', 'I': 'V', 'j': 'w', 'J': 'W',  
             'k': 'x', 'K': 'X', 'l': 'y', 'L': 'Y',  
             'm': 'z', 'M': 'Z', 'n': 'a', 'N': 'A',  
             'o': 'b', 'O': 'B', 'p': 'c', 'P': 'C',  
             'q': 'd', 'Q': 'D', 'r': 'e', 'R': 'E',  
             's': 'f', 'S': 'F', 't': 'g', 'T': 'G',  
             'u': 'h', 'U': 'H', 'v': 'i', 'V': 'I',  
             'w': 'j', 'W': 'J', 'x': 'k', 'X': 'K',  
             'y': 'l', 'Y': 'L', 'z': 'm', 'Z': 'M'}
```

```
def rot13alt( c ):
    """ rotates c by 13 chars, "wrapping" as needed
        NON-LETTERS DO NOT CHANGE! """
    if c in rot13dict:
        return rot13dict[c]
    else:
        return c
```

# Or use modulo!

## *Writing Rot13*

```
def rot13mod( c ):
    """ rotates c by 13 chars, "wrapping" as needed
        NON-LETTERS DO NOT CHANGE!
    """
    lc = c.lower()
    if 'a' <= lc <= 'z':
        index = ord(lc) - ord('a')
        new_index = (index + 13) % 26
        delta = new_index - index
        return chr( ord(c) + delta )
    else:
        return c
```



Caesar

# Caesar Cipher: encipher



Brutus

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',25)
'Aycqyp agnfcp? G npcdec Aycqyp qyjyb.'
```

s1

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',15)
'Qosgof qwdvsf? W dfstsf Qosgof gozor.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',4)
'Fdhvdu flskhu? L suhihu Fdhvdu vdodg.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',0)
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',1)
```

s2



Caesar

# Caesar Cipher: encipher



Brutus

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',25)
'Aycqyp agnfcp? G npcdcp Aycqyp qyjyb.'
```

s1

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',15)
'Qosgof qwdvsf? W dfstsf Qosgof gozor.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',4)
'Fdhvdu flskhu? L suhihu Fdhvdu vdodg.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',0)
'Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',1)
'Caesar cipher? I prefer Caesar salad.'
```

# Caesar Cipher: **encipher** + **decipher**

**encipher** (**s**, **N**)

returns the string **s** with each  
*alphabetic* character shifted/wrapped  
by **N** places in the alphabet

encipher( 'I <3 Latin' , 0 )  $\xrightarrow{\text{returns}}$  'I <3 Latin'

encipher( 'I <3 Latin' , 1 )  $\xrightarrow{\text{returns}}$  'J <3 Mbujo'

encipher( 'I <3 Latin' , 2 )  $\xrightarrow{\text{returns}}$  'K <3 Ncvkp'

encipher( 'I <3 Latin' , 3 )  $\xrightarrow{\text{returns}}$  'L <3 Odwlq'

encipher( 'I <3 Latin' , 4 )  $\xrightarrow{\text{returns}}$  'M <3 Pexmr'

encipher( 'I <3 Latin' , 5 )  $\xrightarrow{\text{returns}}$  'N <3 Qfyns'

⋮

encipher( 'I <3 Latin' , 25 )  $\xrightarrow{\text{returns}}$  'H <3 Kzshm'

CA



Caesar

# Caesar Cipher: encipher



Brutus

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',25)
'Aycqyp agnfcp? G npcdcp Aycqyp qyjyb.'
```

s1

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',15)
'Qosgof qwdvsf? W dfstsf Qosgof gozor.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',4)
'Fdhvdu flskhu? L suhihu Fdhvdu vdodg.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',0)
'Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',1)
'Caesar cipher? I prefer Caesar'
```

But there are a LOT more than a single characters here - and a lot more than one "shift" through the alphabet!



Caesar

# Caesar Cipher: encipher



Brutus

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',25)
'Aycqyp agnfcp? G npcdcp Aycqyp qyjyb.'
```

s1

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',15)
'Qosgof qwdvsf? W dfstsf Qosgof gozor.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',4)
'Fdhvdu flskhu? L suhihu Fdhvdu vdodg.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',1)
'Caesar cipher? I prefer Caesar salad.'
```

But encipher is only  
half of the challenge...

```
>>> encipher('Hu lkbjhapvu pz doha ylthpuz hmaly dl mvynla '\
            'lclyfaopun dl ohcl slhyulk.',19)
'An education is what remains after we forget everything we
have learned.'
```

s2





Caesar

# Caesar Cipher: encipher



Brutus

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',25)
'Aycqyp agnfcp? G npcdcp Aycqyp qyjyb.'
```

s1

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',15)
'Qosgof qwdvsf? W dfstsf Qosgof gozor.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',4)
'Fdhvdu flskhu? L suhihu Fdhvdu vdodg.'
```

```
>>> encipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.',1)
'Caesar cipher? I prefer Caesar salad.'
```

But encipher is only  
half of the challenge...

```
>>> decipher('Hu lkbjhapvu pz doha ylthpuz hmaly dl mvynla '\
             'lclyfaopun dl ohcl slhyulk.')
'An education is what remains after we forget everything we
have learned.'
```

s2



Caesar

# Caesar Cipher: decipher



Brutus

```
>>> decipher('Bzdrzq bhogdq? H oqdedq Bzdrzq rzkzc.')
'Caesar cipher? I prefer Caesar salad.'
```

S1

S2

```
>>> decipher('Hu lkbjhapvu pz doha ylthpuz hmaly dl mvynla '\
              'lclyfaopun dl ohcl slhyulk.')
'An education is what remains after we forget everything we
have learned.'
```

```
>>> decipher('Uifz xpsl ju pvu xjui b qfodjm!')
```

PL

```
>>> decipher('gv vw dtwvg')
```

LAT

How!?

Which is more "computationally challenging"? `encipher` or `decipher`?

Decipher?

Strategies?

*Algorithms?*

# Decipher?

*All possible  
decipherings*

## Strategies?

## *Algorithms?*

gv	vw	dtwvg
hw	wx	euxwh
ix	xy	fvyxi
jy	yz	gwzyj
kz	za	hxazk
la	ab	iybal
mb	bc	jzcbm
nc	cd	kadcnc
od	de	lbedo
pe	ef	mcfep
qf	fg	ndgfq
rg	gh	oehgr
sh	hi	pfihs
ti	ij	qgjti
uj	jk	rhkju
vk	kl	silkv
wl	lm	tjmlw
xm	mn	uknmx
yn	no	vlony
zo	op	wmpoz
ap	pq	xnqpa
bq	qr	yorqb
cr	rs	zpsrc
ds	st	aqtsd
et	tu	brute
fu	uv	csvuf

# Decipher?

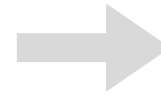
*All possible  
decipherings*

## Strategies?

## *Algorithms?*

decPR(LAT)  
decPR2(LAT)  
decPR3(LAT)

gv vw dtwvg  
hw wx euxwh  
ix xy fvyxi  
jy yz gwzyj  
kz za hxazk  
la ab iybal  
mb bc jzcbm  
nc cd kadcnc  
od de lbedo  
pe ef mcfep  
qf fg ndgfg  
rg gh oehgr  
sh hi pfihs  
ti ij qgjit  
uj jk rhkju  
vk kl silkv  
wl lm tjmlw  
xm mn uknmx  
yn no vlony  
zo op wmpoz  
ap pq xnqpa  
bq qr yorqb  
cr rs zpsrc  
ds st aqtsd  
et tu brute  
fu uv csvuf



Score  
them  
all

[0, 'gv vw dtwvg'],  
[2, 'hw wx euxwh'],  
[2, 'ix xy fvyxi'],  
[0, 'jy yz gwzyj'],  
[2, 'kz za hxazk'],  
[4, 'la ab iybal'],  
[0, 'mb bc jzcbm'],  
[1, 'nc cd kadcnc'],  
[4, 'od de lbedo'],  
[3, 'pe ef mcfep'],  
[0, 'qf fg ndgfg'],  
[2, 'rg gh oehgr'],  
[2, 'sh hi pfihs'],  
[3, 'ti ij qgjit'],  
[2, 'uj jk rhkju'],  
[1, 'vk kl silkv'],  
[0, 'wl lm tjmlw'],  
[1, 'xm mn uknmx'],  
[0, 'yn no vlony'],  
[0, 'zo op wmpoz'],  
[0, 'ap pq xnqpa'],  
[0, 'bq qr yorqb'],  
[0, 'cr rs zpsrc'],  
[0, 'ds st aqtsd'],  
[0, 'et tu brute'],  
[0, 'fu uv csvuf']

What score could  
quantify "English-ness"?

What is this  
"scored stuff" an  
example of?

# Measuring *Englishness*

Very English-y

higher scores

quantifying  
Englishness?

lower scores

Not English-y

"Call me Ishmael."

"Attack at dawn!"

"rainbow, table, candle"

"Yow! Legally-imposed CULTURE-reduction  
is CABBAGE-BRAINED!"

"quadruplicity drinks procrastination"

"Hold the newsreader's nose squarely, waiter, or  
friendly milk will countermand my trousers."

"the gostak distims the doshes"

"hension, framble, bardle"

"jufict, stofwus, lictpub"

"itehbs, rsnevtr, khbsota"

"epadxo, nojarpn, gdxokpw"

"h o q dedqBzdrzqrzkzc"

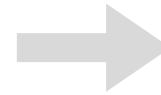
All of these sound  
good to me!



# Decipher?

All possible  
decipherings

gv vw dtwvg  
hw wx euxwh  
ix xy fvyxi  
jy yz gwzyj  
kz za hxazk  
la ab iybal  
mb bc jzcbm  
nc cd kadcnc  
od de lbedo  
pe ef mcfep  
qf fg ndgfg  
rg gh oehgr  
sh hi pfihs  
ti ij qgjit  
uj jk rhkju  
vk kl silkv  
wl lm tjmlw  
xm mn uknmx  
yn no vlony  
zo op wmpoz  
ap pq xnqpa  
bq qr yorqb  
cr rs zpsrc  
ds st aqtsd  
et tu brute  
fu uv csvuf



max!

Score  
them  
all

[0, 'gv vw dtwvg'],  
[2, 'hw wx euxwh'],  
[2, 'ix xy fvyxi'],  
[0, 'jy yz gwzyj'],  
[2, 'kz za hxazk'],  
**[4, 'la ab iybal'],**  
[0, 'mb bc jzcbm'],  
[1, 'nc cd kadcnc'],  
[4, 'od de lbedo'],  
[3, 'pe ef mcfep'],  
[0, 'qf fg ndgfg'],  
[2, 'rg gh oehgr'],  
[2, 'sh hi pfihs'],  
[3, 'ti ij qgjit'],  
[2, 'uj jk rhkju'],  
[1, 'vk kl silkv'],  
[0, 'wl lm tjmlw'],  
[1, 'xm mn uknmx'],  
[2, 'yn no vlony'],  
[3, 'zo op wmpoz'],  
[2, 'ap pq xnqpa'],  
[1, 'bq qr yorqb'],  
[0, 'cr rs zpsrc'],  
[1, 'ds st aqtsd'],  
[4, 'et tu brute'],  
[3, 'fu uv csvuf']

## Strategies?

## *Algorithms?*

"Englishness" score  
based on #-of-vowels

*This is a LoL!*

decPR(LAT)  
decPR2(LAT)  
decPR3(LAT)

# Decipher?

All possible  
decipherings

## Strategies?

## *Algorithms?*

decPR(LAT)  
decPR2(LAT)  
decPR3(LAT)

gv vw dtwvg  
hw wx euxwh  
ix xy fvyxi  
jy yz gwzyj  
kz za hxazk  
la ab iybal  
mb bc jzcbm  
nc cd kadcnc  
od de lbedo  
pe ef mcfep  
qf fg ndgfg  
rg gh oehgr  
sh hi pfihs  
ti ij qgjit  
uj jk rhkju  
vk kl silkv  
wl lm tjmlw  
xm mn uknmx

S  
C  
O  
R  
E  
S

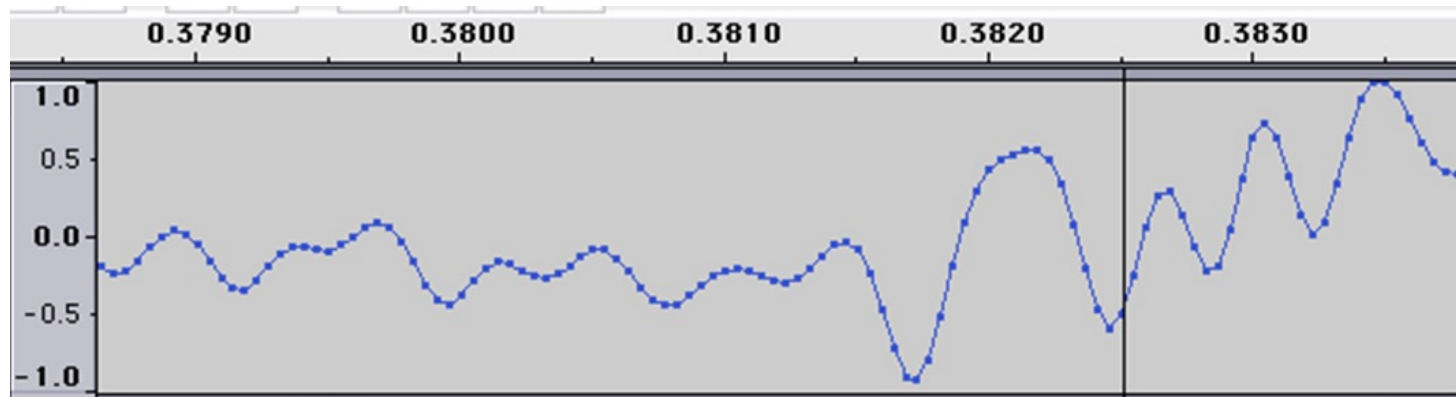
"Englishness"  
"based on  
scrabble-  
scores"

LoL !!

[[27, 'gv vw dtwvg'],  
[38, 'hw wx euxwh'],  
[42, 'ix xy fvyxi'],  
[54, 'jy yz gwzyj'],  
[54, 'kz za hxazk'],  
[16, 'la ab iybal'],  
[39, 'mb bc jzcbm'],  
[21, 'nc cd kadcnc'],  
[14, 'od de lbedo'],  
[23, 'pe ef mcfep'],  
[39, 'qf fg ndgfg'],  
[18, 'rg gh oehgr'],  
[23, 'sh hi pfihs'],  
[33, 'ti ij qgjit'],  
[41, 'uj jk rhkju'],  
[27, 'vk kl silkv'],  
[26, 'wl lm tjmlw'],  
[33, 'xm mn uknmx'],  
[18, 'yn no vlony'],  
[36, 'zo op wmpoz'],  
[40, 'ap pq xnqpa'],  
[43, 'bq qr yorqb'],  
[24, 'cr rs zpsrc'],  
[20, 'ds st aqtsd'],  
[11, 'et tu brute'],  
[23, 'fu uv csvuf']]



# Today's lab: *speaking of data...*

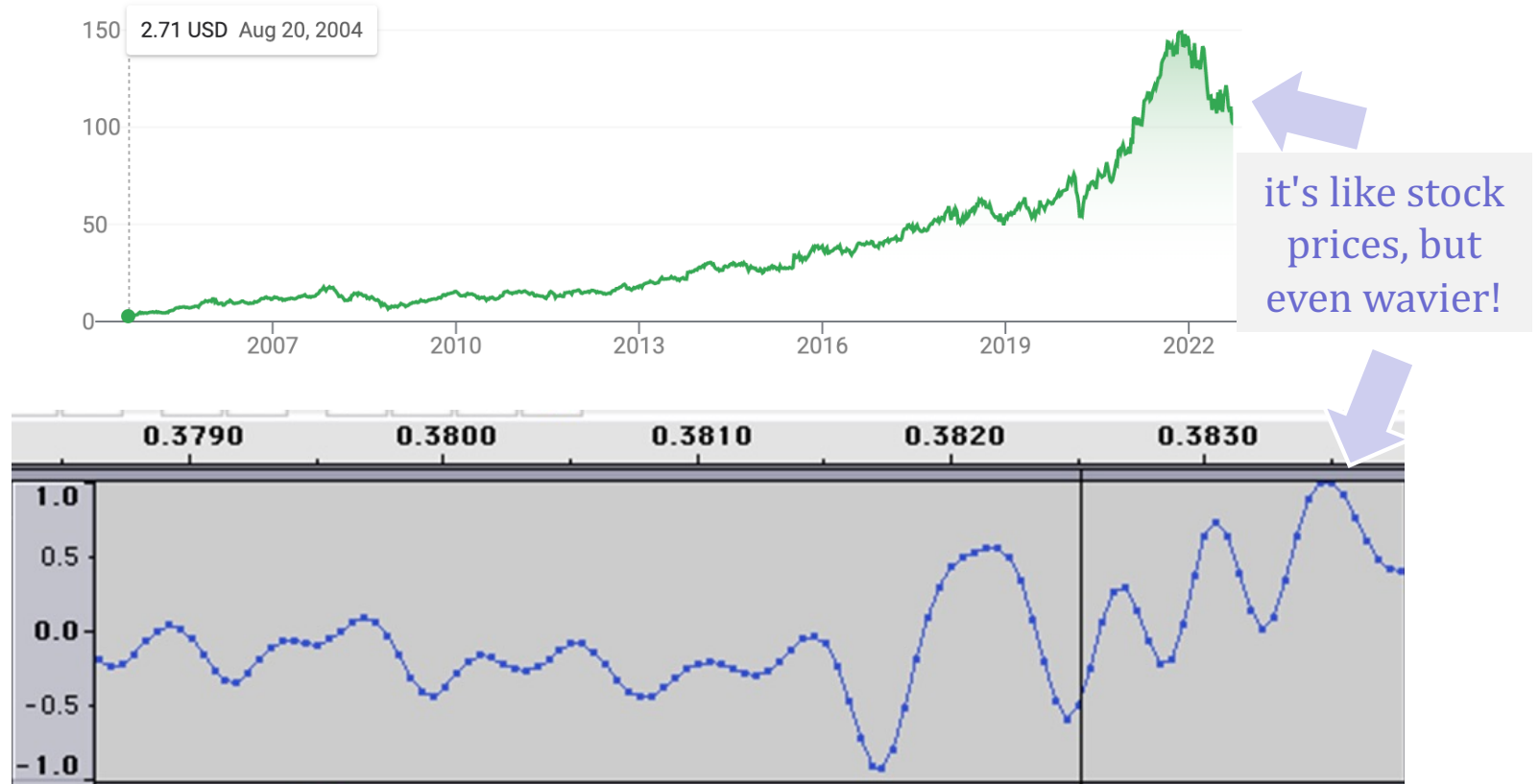


Any guesses as to what *kind* of data this is?

I find your lack of faith in  
this data disturbing.



# Today's lab: *speaking of data...*

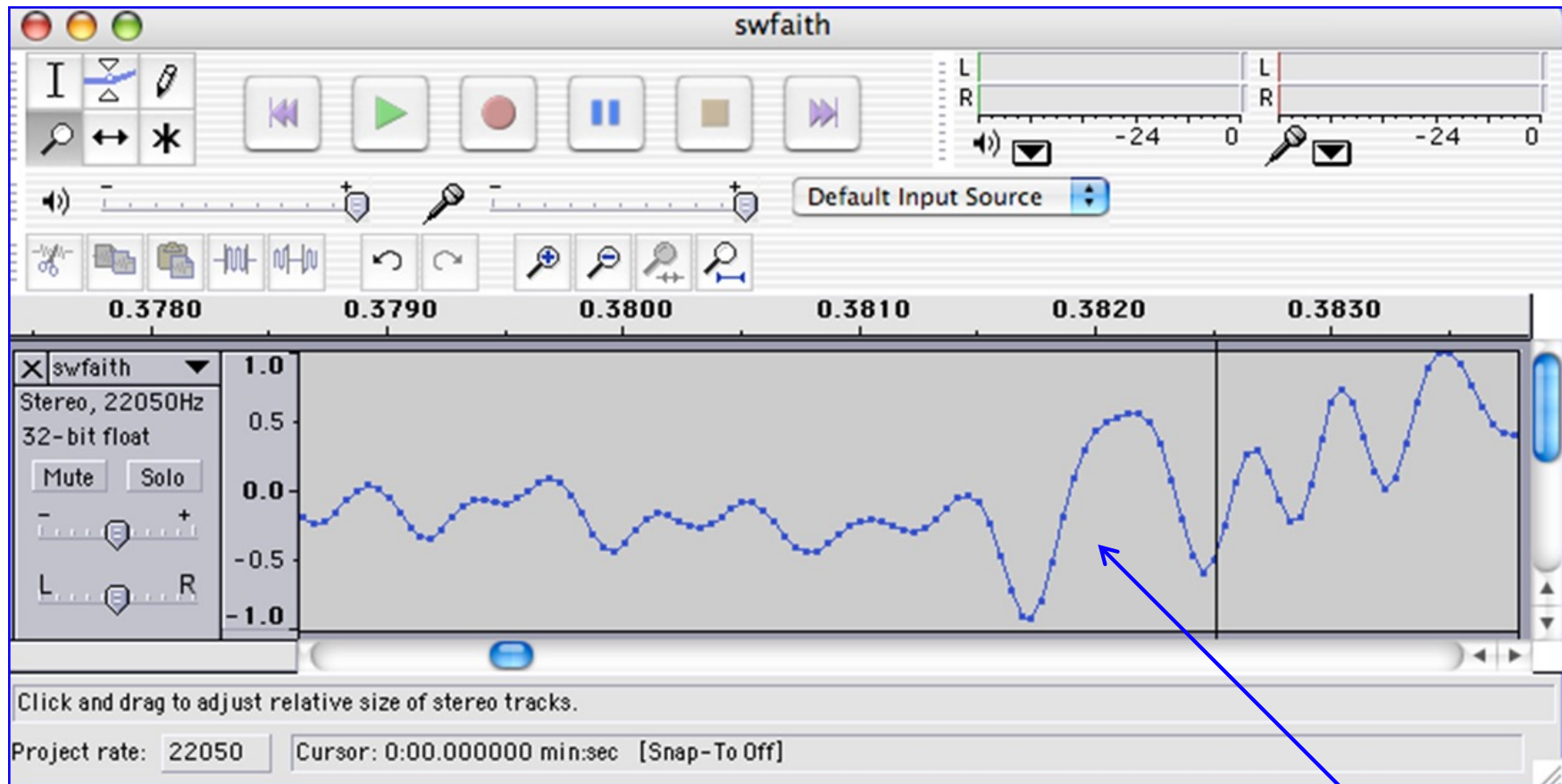


Any guesses as to what *kind* of data this is?

I find your lack of faith in  
this data disturbing.



# Today's lab: *sound* data!



*what are the vertical and horizontal axes here?*

# Lab3 ~ Sound

in **.wav** files

physics

continuous variation of  
air pressure vs. time

sampling

samples taken every  
 $1/22050$ th of a second  
(or some sampling rate)

quantization

Each sample is measured on a  
loudness scale from -32,768 to  
32,767. (This fits into 2 bytes.)

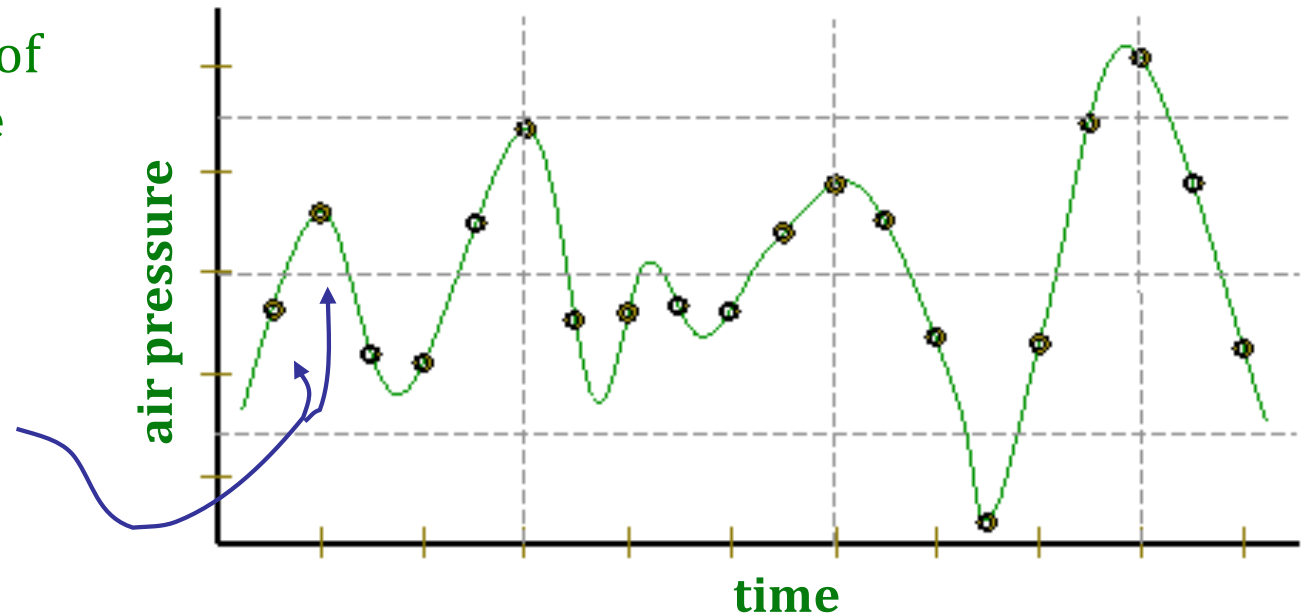
storage

These two bytes are called a *frame*. Raw audio  
data - such as what is written to the surface of  
a CD - is simply a list of these frames.

pulse code modulation = PCM data

*some examples...*

```
play('swnotry.wav') # run demo()
flipflop('swnotry.wav')
play('swfaith.wav')
changeSpeed('swfaith.wav', 44100)
reverse('swfaith.wav')
play('spam.wav')
reverse('spam.wav')
```





# Lab 3's key challenge...

```
#
# our second example, the flipflop function
#
def flipflop(filename):
    """flipflop swaps the halves of an audio file
    Argument: filename, the name of the original file
    Result: no return value, but
           this creates the sound file 'out.wav'
           and plays it
    """
```

"intro" stuff –  
important for  
setting up  
your work...

```
print("Reading in the sound data...")
samps, sr = read_wav(filename)
```

```
print("Computing new sound...")
# this gets the midpoint and calls it m
m = len(samps)//2
```

```
# here, we create a new sound, both a new list of samples and a new sampling rate
newsamps = samps[m:] + samps[:m] # side note: we could have used slicing
newsr = sr # the new sampling rate,
```

important stuff,  
that you author

a big list

single #

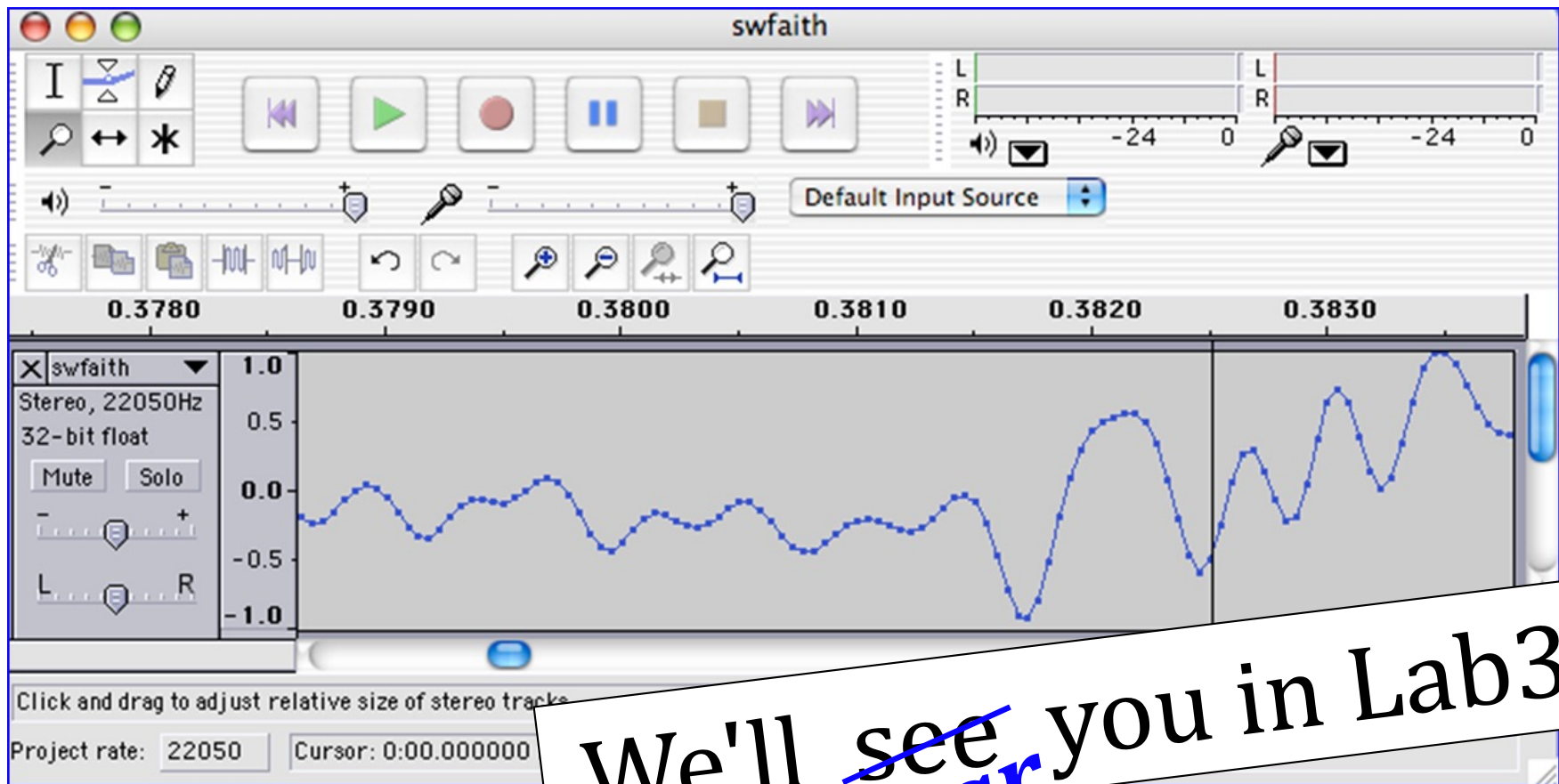
```
print("Writing out the new sound data...")
write_wav([newsamps, newsr], "out.wav") # need to write a list
```

```
print("Playing new sound...")
return play('out.wav')
```

"outro" stuff,  
finishing the  
process

```
# let's try it!
flipflop("swfaith.wav")
```

try it!



Earbuds / headphones are helpful for lab -  
unless you *really* like Darth Vader!

