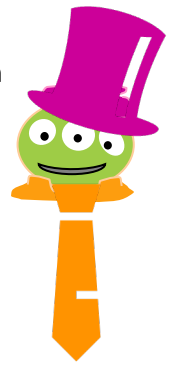


# Lec 18 ~ Python gets \*classy\*

It's an alien date!



What are **classes** and **objects**?

What are their **methods**?

And why do they matter?

# Lec 18 ~ Classes and Objects...

Let's  
immerse  
ourselves!

## CS-specific **names**

**class**, type, user-defined type, template  
**object**, **instance**, **target**, **self**,  
**attribute**, container  
**method**, function  
**constructor**, initializer, **\_\_init\_\_**  
**\_\_repr\_\_**, printer

## CS-specific **topics**

syntax needed to define a **class**  
syntax needed to create an **object**  
the use of **self** to refer to a specific **object**  
+ within the definition of a **class**!

## Also!

All Python values are **objects**...  
Examples:  
+ **Student** class (that we define)  
+ **str** class (Python-defined)  
+ **Date** class (that we define)

# Lists are all you need...

(and yet...)

```
# Represent "Hello" as a list of characters
```

```
S = [ 'H', 'e', 'l', 'l', 'o' ]
```

```
S = [ 72, 101, 108, 108, 111 ]      # or just ASCII values
```

```
# Instead of the complex number 3 + 7j
```

```
C = [ 3, 7 ]
```

```
# Instead of the dictionary { 'a': 1, 'b': 2 }
```

```
D = [ [ 'a', 1 ], [ 'b', 2 ] ]
```

```
# The time 3:45:02 PM
```

```
T = [ 15, 45, 02 ]
```

*What's not to like?*

# Two ways to do complex numbers

*make list type*

```
C = [ 3, 7 ]  
Re = C[0]  
Im = C[1]
```

*index syntax*

*make complex-number type*

```
C = complex(3, 7)  
Re = C.real  
Im = C.imag
```

*attribute syntax*

*What's better?*

# Different types “behave” differently!

*doesn't mean the same thing!*

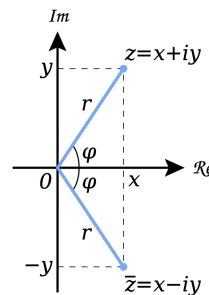
```
S = "Hello" * 2
```

```
N = 21 * 2
```

```
Float1 = 3.14  
Float2 = -Float1
```

*negation operation*

complex numbers have additional operations compared to floats



```
Cplex1 = 3 + 7j  
Cplex2 = -Cplex1  
Cplex3 = Cplex1
```

*complex conjugate operation*

this is how mathematicians write it, can't do overbar in Python!

Normal functions have just  
**one way to work**

Need a universal way to say  
**“use your way to do whatever”**

# Methods — *Identity*-based functions

*target* → Cplex3 = Cplex1.conjugate() ← *method*

The universal way to say  
“use **your** way to do *whatever*”

```
I = 1234
```

```
Bits = I.bit_length() # How many bits do we need?
```

```
S = " harvey mudd college "
```

```
S = S.strip() # remove leading/trailing whitespace
```

```
S = S.upper() # convert to upper case
```

```
L = S.split() # split into words at whitespace
```

```
L.sort() # sort the list
```

```
L.reverse() # reverse the list
```

```
L.remove('COLLEGE') # remove the word 'COLLEGE'
```

```
L.extend(['CS', 'DEPT']) # add two words to the list
```

# Special Methods

Examples:

```
N = -22
N = N.__add__(1)      # same as N + 2
N = N.__mul__(2)     # same as N * 2
N = N.__neg__()      # same as -N

S = "Hello"
S = S.__add__("World") # same as S + "World"
S = S.__mul__(2)      # same as S * 2
```

Behind the scenes, Python  
calls a lot of methods!

# Classes and Objects

An object-oriented programming language allows you to build your own customized types.

- A *class* is a **type**
- An *object* is an *instance* of that type

Class



Objects





# Classes and Objects

An object-oriented programming language allows you to build your own customized types.

- A *class* is a **type**
- An *object* is an *instance* of that type

We can define our own  
new classes!

Class



Objects



# Designing a **Student** class !

**class** Student:

**Data** in each *instance* (e.g., `self`)

`self.name`

`self.dorm`

`self.year`

**Methods** provided by the class

- needed special methods `__init`

*Let's build-our-own...*

...we design: `defer(numyrs)`

# Designing a **student** class !

**class** Student:

**Data** in each *instance* (e.g., `self`)

`self.name`

`self.dorm`

`self.year`

**Methods** provided by the class

- needed special methods `__init__`  
`__repr__`
- method we design: `newdorm()`
- method we design: `defer(numyrs)`

# One-page example

**Student** is a *class*

1. constructor, **init**

2. its string **repr**entation

3. we change and access information via methods

define

use

**fr** and **so** are *objects*

as are **jr** and **sr** and **fi** and **za**

all are variables

*all are self!*

```
# we define a Student class (our own class/type)
#
class Student:
    """ a class representing students """
    # the CONSTRUCTOR method (function)
    # [sets initial data]
    def __init__(self, name, dorm, yr):
        """ this is the constructor """
        self.name = name
        self.dorm = dorm      # self.var = var is common
        self.year = yr       # but not required
        print("Welcome to Claremont,", self.name)  # add some printing

    # the "REAPER" or "REPPER" method (for printing)
    # [let's change from 2025 to '25 or 2021 to '21]
    def __repr__(self):
        """ print uses __repr__ to get a string representation """
        s = self.name + " " + str(self.year) + " (" + self.dorm + ")"
        return s

    # here's a method of our own
    def newdorm(self, dorm):
        """ sets the Student's new dorm """
        self.dorm = dorm

    # here's another method of our own
    def defer(self, numyrs):
        """ defer graduation for numyrs years """
        self.year += numyrs

# Thus ends the Student __class__ (for now)
```

```
# Next, let's construct several students!
sr = Student("Melissa", "West", 2023 )
jr = Student("Anadel", "New Dorm", 2024 )
so = Student("Nico", "Case", 2025)
fr = Student("Madeline", "Atwood", 2026)
fi = Student("Maya", "Linde", 2026)

za = Student("zach", "The Cafe", 2042)
# all are variables of type Student ("software objects")
```

# Objects

Like a list, an object is a **container**, but much more *customizable*:

(1) Its data elements have *names chosen by the programmer*.

(2) An object's class provides its functions, called **methods**

(3) Inside methods, objects refer to *themselves* as **self**

(4) Python signals *special methods* with two underscores:

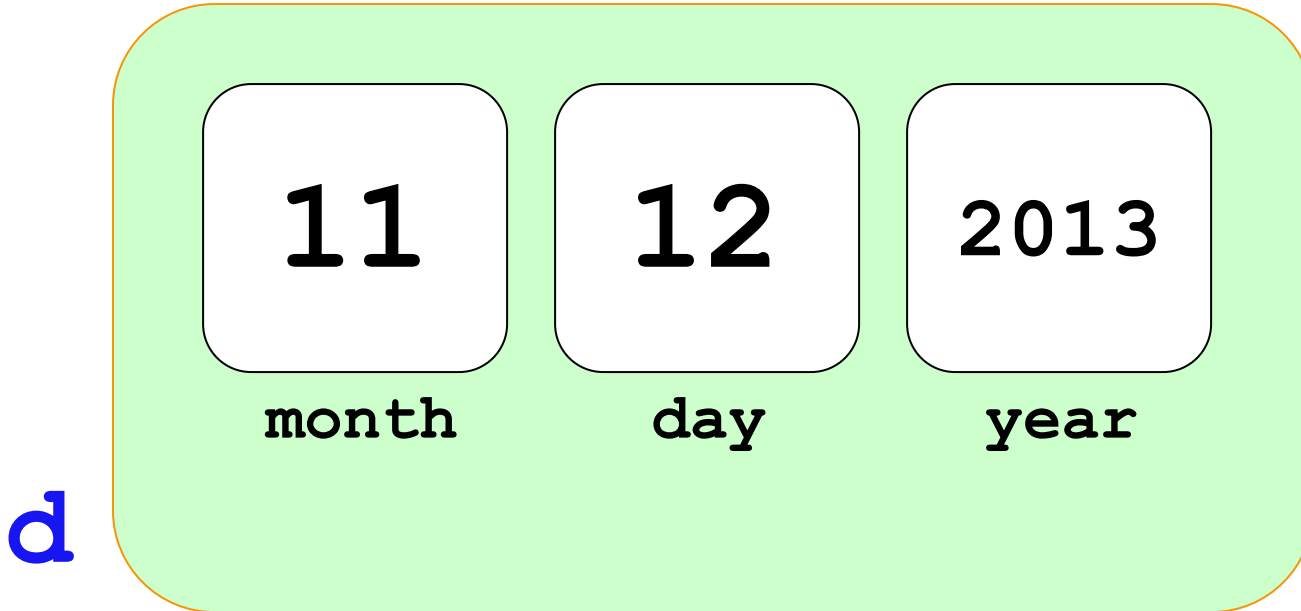
**`__init__`** is called the **constructor**; it creates new objects

**`__repr__`** tells Python how to print its objects

*I guess we should doubly  
underscore these two methods!*

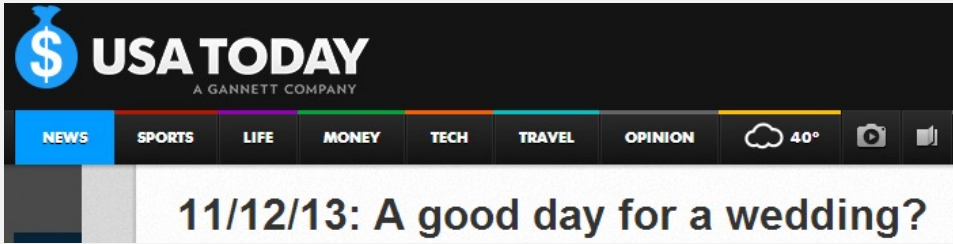


# A **Date** class and object, **d**



memory location ~ 42042778

object, d



There are 12 sequential dates in this century. The next big sequential date is 12/13/14.

"That's on a Saturday so we're hoping to see even bigger numbers," Mills said.

If you put any stock in the idea that sequential dates bode well for a long and happy marriage, though, you better start looking for that special someone — your next opportunity for a wedding on such a date won't happen until 2103.

11

month

12

day

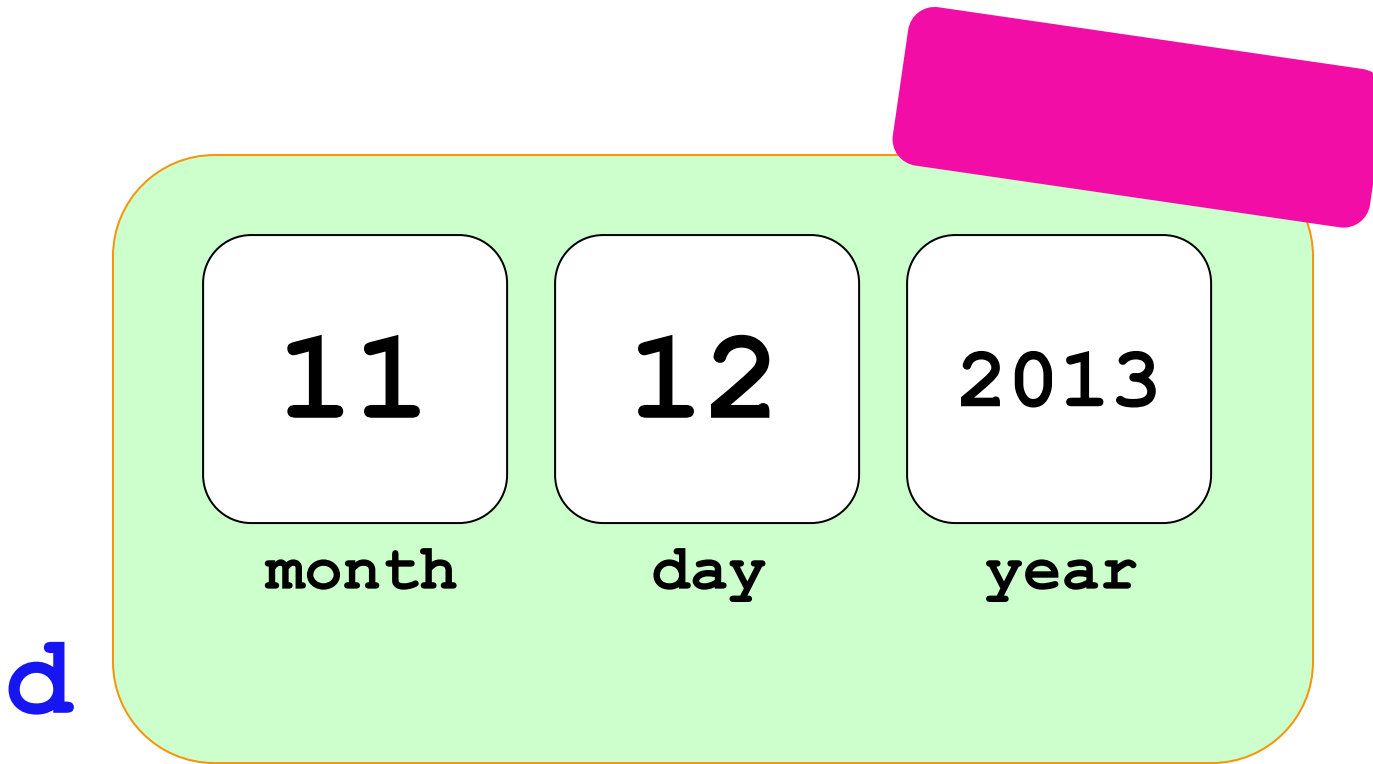
2013

year

d

memory location ~ 42042778

# A **Date** class and object, **d**



memory location ~ 42042778

It's an alien date!





# A **Date** class and five objects, named...

```
class Date:
    """
    Date is a user-defined class (data structure)
    that stores and transforms dates
    """
    # the CONSTRUCTOR
    def __init__(self, mo, dy, yr):
        """ the constructor for objects of type Date """
        self.month = mo
        self.day = dy
        self.year = yr

    # the REPPER
    def __repr__(self):
        """ print uses __repr__ to get a string representation
        | of the self object (of type Date)
        """
        d = self.day
        m = self.month
        y = self.year
        s = f"{m:02d}/{d:02d}/{y:04d}" # d for "decimal int"
        return s

    # is it a leap year?
    def isLeapYear(self):
        """ returns True if self, the calling object, is
        | in a leap year; False otherwise. """
        if self.year % 400 == 0: return True
        if self.year % 100 == 0: return False
        if self.year % 4 == 0: return True
        return False
```

```
today = Date(11,8,2022)
wd = Date(11,12,2013)
ny = Date(1,1,2023)
grad = Date(5,17,2026)
nc = Date(1,1,2100)
```

# The `Date` class

```
class Date:  
    """ a blueprint (class) for objects  
        that represent calendar days  
    """
```

This is the start of a new type called `Date`  
It begins with the keyword `class`

```
def __init__( self, mo, dy, yr ):  
    """ the Date constructor """  
    self.month = mo  
    self.day = dy  
    self.year = yr
```

These are data attributes –  
they are the information  
inside every `Date` object.

This is the [constructor](#) for `Date` objects  
As is typical, it assigns input data to the data attributes.

```
today = Date(11,8,2022)  
wd = Date(11,12,2013)  
ny = Date(1,1,2023)  
grad = Date(5,17,2026)  
nc = Date(1,1,2100)
```


Why `self` ?

# The `Date` class

```
class Date:
    """ a blueprint (class) for objects
        that represent calendar days
    """
    def __init__( self, mo, dy, yr ):
        """ the Date constructor """
        self.month = mo
        self.day = dy
        self.year = yr

    def __repr__( self ):
        """ used for printing Dates """
        m = self.month
        d = self.day
        y = self.year
        string = f"{m:02d}/{d:02d}/{y:04d}"
        return string
```

Python's f"strings"  
are f"antastic!"



This is the `repr` for Date objects  
It tells Python how to show these objects.

```
today = Date(11,8,2022)
wd = Date(11,12,2013)
ny = Date(1,1,2023)
grad = Date(5,17,2026)
nc = Date(1,1,2100)
```

Your name(s): \_\_\_\_\_

# Quiz ~ names!

point each name to its piece of the code...

class *start* (class keyword)

class *end* (end of class block)

methods (3)

constructor

data attributes (3)

what *prints* Dates?

Date objects made (5)

Extra1: today > wd is True. Why?!

Extra2: What int should ny - today be? What about grad - today (ish)?

Extra3: For which of the five objects does isLeapYear return True?

Extra4: The method isLeapYear is wrong. How can it be corrected?

```

class Date:
    """
    Date is a user-defined class (data structure)
    that stores and transforms dates
    """
    # the CONSTRUCTOR
    def __init__(self, mo, dy, yr):
        """ the constructor for objects of type Date """
        self.month = mo
        self.day = dy
        self.year = yr

    # the REPPER
    def __repr__(self):
        """ print uses __repr__ to get a string representation
        of the self object (of type Date)
        """
        d = self.day
        m = self.month
        y = self.year
        s = f"{m:02d}/{d:02d}/{y:04d}" # d for "decimal int"
        return s

    # is it a leap year?
    def isLeapYear(self):
        """ returns True if self, the calling object, is
        in a leap year; False otherwise. """

        if self.year % 4 == 0: return True
        return False

today = Date(3,28,2024)
wd = Date(11,12,2013)
ny = Date(1,1,2024)
grad = Date(5,17,2027)
nc = Date(1,1,2100)

```

class Date:

"""

Date is a user-defined class (data structure) that stores and transforms dates

"""

# the CONSTRUCTOR

def \_\_init\_\_(self, mo, dy, yr):  
 """ the constructor for objects of type Date """

self.month = mo  
self.day = dy  
self.year = yr

# the REPPER

def \_\_repr\_\_(self):  
 """ print uses \_\_repr\_\_ to get a string representation of the self object (of type Date) """

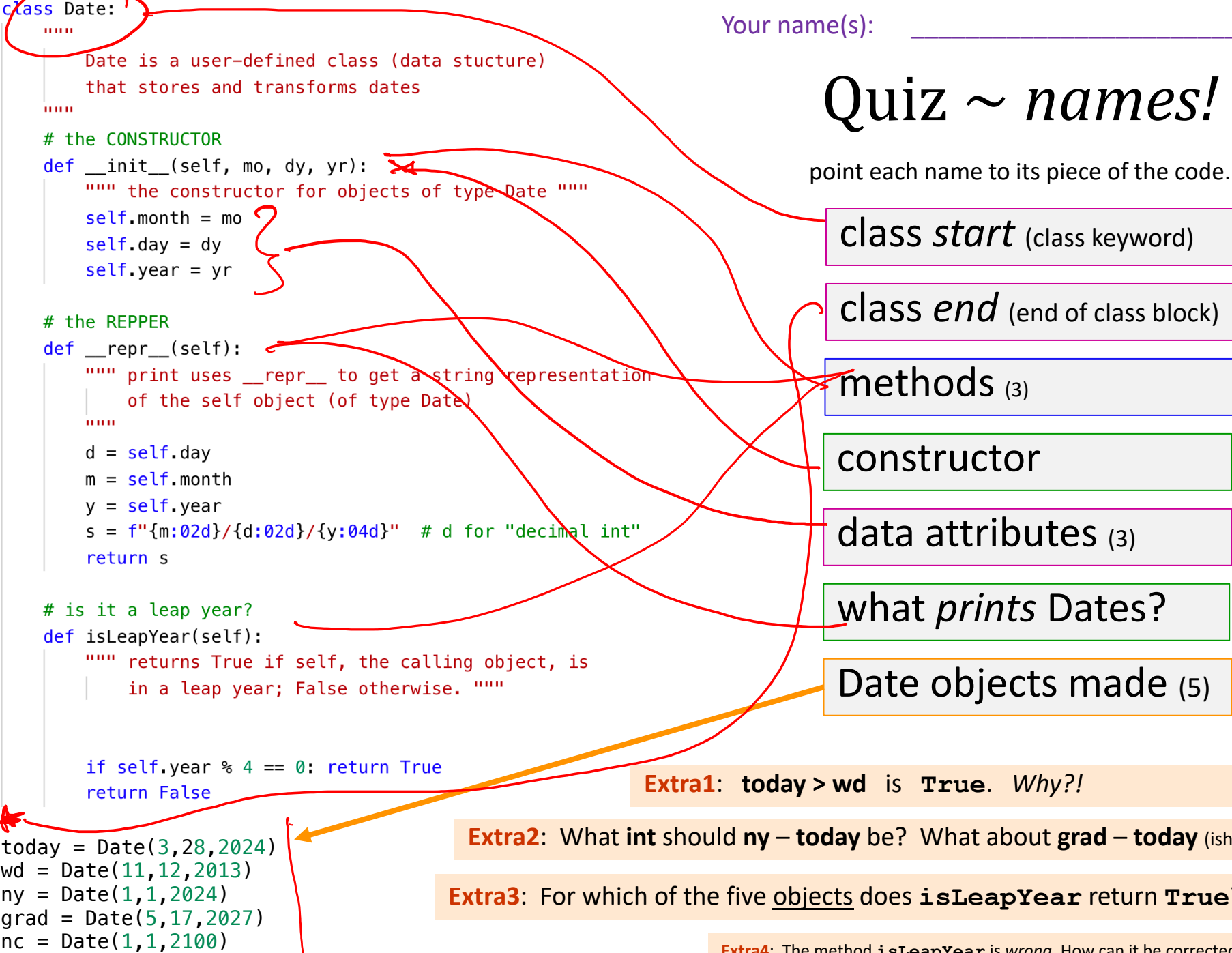
d = self.day  
m = self.month  
y = self.year  
s = f"{m:02d}/{d:02d}/{y:04d}" # d for "decimal int"  
return s

# is it a leap year?

def isLeapYear(self):  
 """ returns True if self, the calling object, is in a leap year; False otherwise. """

if self.year % 4 == 0: return True  
return False

today = Date(3,28,2024)  
wd = Date(11,12,2013)  
ny = Date(1,1,2024)  
grad = Date(5,17,2027)  
nc = Date(1,1,2100)



Solutions! Try this on the back page first...

# Quiz ~ names!

point each name to its piece of the code...

class *start* (class keyword)

class *end* (end of class block)

methods (3) includes `__init__` and `__repr__`

constructor

data attributes (3) in `__init__` usually

what *prints* Dates?

Date objects made (5)

Extra1: `today > wd` is **True**. Why?! "Later ~ greater!"

Extra2: What **int** should `ny - today` be? What about `grad - today` (ish)?  
54 1286

Extra3: For which of the five objects does `isLeapYear` return **True**? *nc*  
*no longer!*

five objects here...

fixed! Extra4: The method `isLeapYear` is *wrong*. How can it be corrected?

```

class Date:
    """
    Date is a user-defined class (data structure)
    that stores and transforms dates
    """
    # the CONSTRUCTOR
    def __init__(self, mo, dy, yr):
        """ the constructor for objects of type Date """
        self.month = mo
        self.day = dy
        self.year = yr

    # the REPPER
    def __repr__(self):
        """ print uses __repr__ to get a string representation
        of the self object (of type Date)
        """
        d = self.day
        m = self.month
        y = self.year
        s = f"{m:02d}/{d:02d}/{y:04d}" # d for "decimal int"
        return s

    # is it a leap year?
    def isLeapYear(self):
        """ returns True if self, the calling object, is
        in a leap year; False otherwise. """
        if self.year % 400 == 0: return True
        if self.year % 100 == 0: return False
        if self.year % 4 == 0: return True
        return False

```

```

today = Date(3,28,2024)
wd = Date(11,12,2013)
ny = Date(1,1,2024)
grad = Date(5,17,2027)
nc = Date(1,1,2100)

```

## 2.2.1 What years are leap years?

The Gregorian calendar has 97 leap years every 400 years:

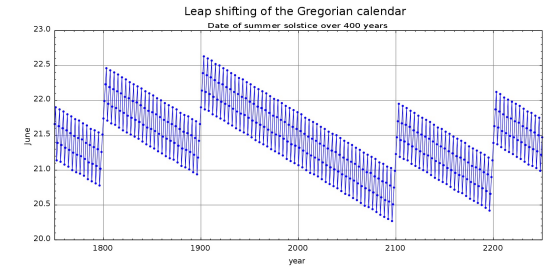
Every year divisible by 4 is a leap year.

However, every year divisible by 100 is not a leap year.

However, every year divisible by 400 is a leap year after all.

So, 1700, 1800, 1900, 2100, and 2200 are not leap years. But 1600, 2000, and 2400 are leap years.

Calendar seasonal error



```
class Date:
```

```
    def __init__( self, mo, dy, yr ): (constructor)
```

```
    def __repr__(self): (for printing)
```

```
    def isLeapYear( self ): ←
```

```
        """ here it is """
```

```
        if self.year%400 == 0: return True
```

```
        if self.year%100 == 0: return False
```

```
        if self.year%4 == 0: return True
```

```
        return False
```

**self** is a name for the method's target object, used by *convention* to make our code clearer to others

```
In : wd = Date(11,12,2013)
```

```
In : wd.isLeapYear()
```

```
Out: False
```

```
In : od = Date(1,1,2020)
```

```
In : od.isLeapYear()
```

```
Out: True
```

**self**

is the *target object* that's  
*calling* the method

```
>>> od = Date(1,1,2020)
```

```
>>> print(od)
```

```
1/1/2020
```

```
>>>
```

```
True
```

```
>>> wd = Date(11,9,2021)
```

```
>>> print(wd)
```

```
11/09/2021
```

```
>>> wd.isLeapYear()
```

```
False
```

**self?**

you need access  
to the object that calls it:  
*that object is self*

# self

is the *target object* that's  
*calling* the method

```
>>> od = Date(1,1,2020)
```

```
>>> print(od)
```

```
1/1/2020
```

```
>>> od.isLeapYear()
```

```
True
```

---

```
>>> wd = Date(11,12,2013)
```

```
>>> print(wd)
```

```
11/09/2021
```

```
>>> wd.isLeapYear()
```

```
False
```

Every method need access  
to the object that calls it:  
*that object is self*

(there's no way for the class code to know what the variable  
name will be -- days, months, or years before it's used)



# Lab next week...

You'll create a **Date** class with

<code>yesterday(self)</code>	→	<code>-- 1</code>
<code>tomorrow(self)</code>	→	<code>+= 1</code>
<code>addNDays(self, N)</code>	→	<code>+= N</code>
<code>subNDays(self, N)</code>	→	<code>-- N</code>
<code>isBefore(self, d2)</code>	→	<code>&lt;</code>
<code>isAfter(self, d2)</code>	→	<code>&gt;</code>
<code>diff(self, d2)</code>	→	<code>-</code>
<code>dow(self)</code>	→	

↑  
methods

↑  
operators!



**Prof. Benjamin !**  
*no computer required...*

# What's the `diff`?

```
In : today = Date(11,8,2022)
```

```
In : wd = Date(11,12,2013)
```

```
In : today.diff(wd)
```

```
Out: 3283
```

*method*

```
In : today - wd
```

```
Out: 3283
```

*operator*

```
In : wd - today
```

```
Out: -3283
```

*operator*

```
In : eraday = Date(1,1,1)
```

```
In : today.diff(eraday)
```

```
Out: 738466
```

*method*

```
In : today - eraday
```

```
Out: 738466
```

*operator*

This gives  
me pause



# Where's the dow?

The dow looks  
down to me!



```
In : sm1 = Date(10,28,1929)
```

```
In : sm2 = Date(10,19,1987)
```

```
In : sm1.dow()
```

```
Out: 'Monday'
```

uses a *named* object...

```
In : sm2.dow()
```

```
Out: 'Monday'
```

uses a *named* object...

```
In : Date(1,1,1).dow()
```

```
Out: 'Monday'
```

*unnamed!*

```
In : Date(1,1,2100).dow()
```

```
Out: 'Friday'
```

*unnamed!*

```
In : Date(10,10,2010).dow()
```

```
Out: 'Sunday'
```

*popular!*



# Special Dates?



The image is a screenshot of a web browser displaying a New York Times article. The browser's address bar is not visible, but the page header shows the New York Times logo and navigation icons. The article title is "10/10/10: They Love Just Thinking About It" in a large, bold, serif font. Below the title, the author is listed as "By JOHN SCHWARTZ" and the date as "OCT. 8, 2010". To the right of the author information are social media sharing icons for Facebook, Twitter, Email, and a general share icon, along with a bookmark icon. The main text of the article begins with "Sunday is the big day for saying 'I do.'" followed by a paragraph stating that more than 39,000 couples chose 10/10/10 as their wedding day, a nearly tenfold increase over the number of nuptials on Oct. 11, 2009. The text continues with "The reason for the surge is a blend of superstition and symbolism, said Maria McBride, the wedding style director".

U.S.

## *10/10/10: They Love Just Thinking About It*

By JOHN SCHWARTZ OCT. 8, 2010

Sunday is the big day for saying “I do.”

More than 39,000 couples chose 10/10/10 as their wedding day — a nearly tenfold increase over the number of nuptials on Oct. 11, 2009, the comparable Sunday last year, according to figures gathered by David’s Bridal, the wedding superstore chain.

The reason for the surge is a blend of superstition and symbolism, said Maria McBride, the wedding style director

# Special Dates?

A screenshot of the top portion of a New York Times article. The page features the newspaper's masthead, navigation icons, a search bar, and a user profile icon. The main headline is in a large, bold, italicized serif font. Below the headline, the author's name and the date are displayed in a smaller font. To the right of the author information are icons for social media sharing (Facebook, Twitter, Email) and a bookmark icon.

U.S.

## *10/10/10: They Love Just Thinking About It*

By JOHN SCHWARTZ OCT. 8, 2010

Kevin Cheng and Coley

Wopperer of San Francisco have been waiting nearly two years for [their wedding date](#) to roll around, having realized over dinner with friends in 2008 that, as one suggested, “you could have a binary-themed wedding!” he recalled.

“Both of our eyes just lit up,” he said.

“We’re very much technology people,” Mr. Cheng explained, as if it were necessary to point this out.

# Special Dates?

The screenshot shows the top portion of a New York Times article. At the top, there is a navigation bar with a menu icon, a search icon, the newspaper's name 'The New York Times', a user profile icon, and a settings gear icon. Below this, the text 'U.S.' is visible. The main headline is '10/10/10: They Love Just Thinking About It' in a large, bold, serif font. Underneath the headline, it says 'By JOHN SCHWARTZ OCT. 8, 2010'. To the right of the byline are social media sharing icons for Facebook, Twitter, Email, and a share icon, followed by a bookmark icon.

Kevin Cheng and Coley

Wopperer of San Francisco have been waiting nearly two years for their wedding date to roll around, having realized over dinner with friends in 2008 that, as one suggested, have a binary-themed wedding!" he recalled.

"Both of our eyes just lit up," he said.

"We're very much technology people," Mr. Cheng explained. "If it were necessary to point this out.

The dinner group quickly calculated the more familiar base-10 value of the binary number 101010, and found that it was 42. "That totally sealed the deal!" he recalled.

# Problems with ==

```
>>> wd = Date(11,12,2013)
```

```
>>> wd
```

```
11/12/2013
```

```
>>> wd2 = Date(11,12,2013)
```


```
>>> wd2
```

```
11/12/2013
```

```
>>> wd == wd2
```

```
False
```

this constructs a different Date object,  
but with the same mo/dy/yr



How can this be False ?

# Problems with ==

```
>>> wd = Date(11,12,2013)
```

```
>>> wd
```

```
11/12/2013
```

```
>>> wd2 = Date(11,12,2013)
```


```
>>> wd2
```

```
11/12/2013
```

```
>>> wd == wd2
```

```
False
```

this constructs a different Date object,  
but with the same mo/dy/yr

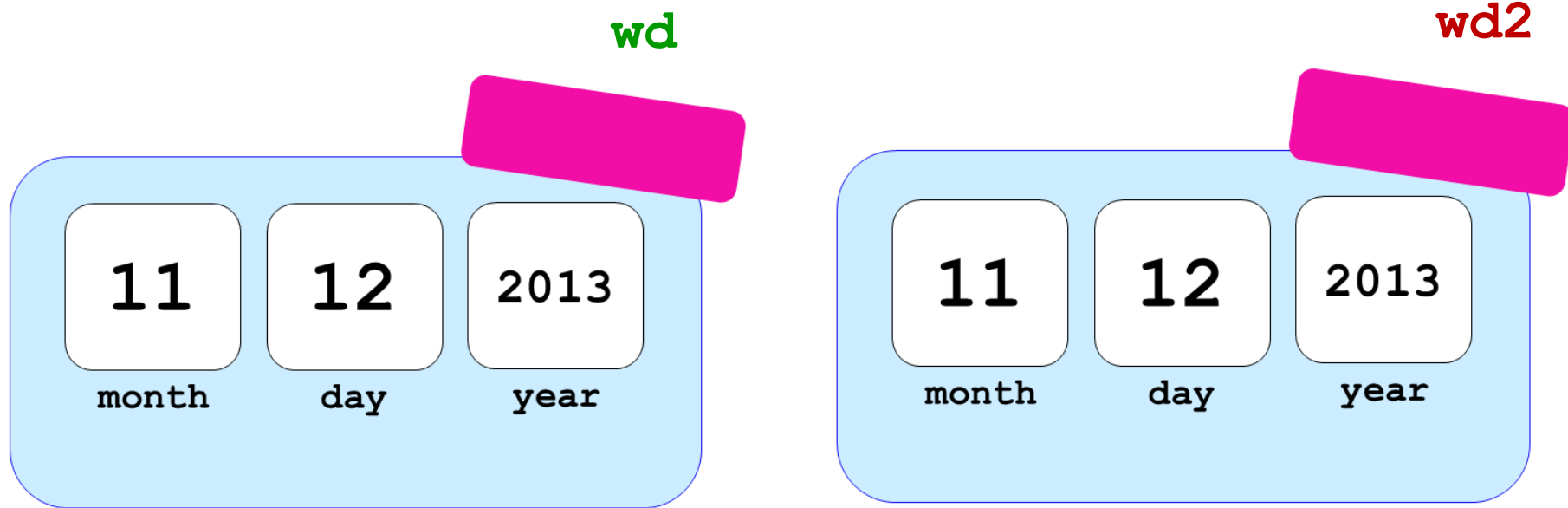


Object identity!  
== compares **ids!**

How can this be False ?



# Two **Date** objects:



memory location ~ 42042**778**

memory location ~ 42042**742**

**==** compares **memory locations**, not contents

```
class Date:
```

`equals`

```
def __init__( self, mo, dy, yr ):
```

```
def __repr__(self):
```

```
def isLeapYear( s
```

```
def equals
```

```
""" returns True if  
    represents the same date as  
    False otherwise  
"""
```

```
if self.year ==  
    self.month ==  
    self.day ==  
    return True
```

```
else:  
    return False
```

Let's write  
our own  
equality-  
tester

```
wd.equals(wd2)
```

```
wd2.equals(wd)
```

```
class Date:
```

```
    def __init__( self, mo, dy, yr ):
    def __repr__(self):
    def isLeapYear(self):
```

```
def equals(self, d2):
    """ returns True if they both
        represent the same date;
        False otherwise
    """
    if self.year == d2.year and \
        self.month == d2.month and \
        self.day == d2.day:
        return True
    else:
        return False x
```

# equals

```
wd.equals(wd2)
```

```
wd2.equals(wd)
```

which  
goes  
where?



# Solution: equals

```
>>> wd = Date(11,12,2013)
```

```
>>> wd
```

```
11/12/2013
```

```
>>> wd2 = Date(11,12,2013)
```

```
>>> wd2
```

```
11/12/2013
```

```
>>> wd.equals(wd2)
```

```
True
```

this constructs a different Date object,  
but with the same mo/dy/yr

**.equals** compares mo/dy/yr –  
*because we wrote it to!*

Who is this  
convenient for?!



```
class Date:
```

```
    def __init__( self, mo, dy, yr ):
    def __repr__(self):
    def isLeapYear(self):
```

```
    def __eq__(self, d2):
        """ returns True if they both
            represent the same date;
            False otherwise
        """
        if self.year == d2.year and \
            self.month == d2.month and \
            self.day == d2.day:
            return True
        else:
            return False
```

\_\_eq\_\_

L==k! This is T== C==L!



redefined for our  
convenience!

To use this, write `d == d2`

# DIY operators ...

`__eq__`(self, other) defines the equality operator, `==`

`__ne__`(self, other) defines the inequality operator, `!=`

`__lt__`(self, other) defines the less-than operator, `<`

`__gt__`(self, other) defines the greater-than operator, `>`

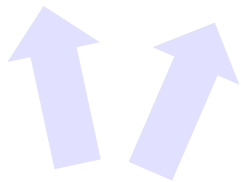
`__le__`(self, other) defines the less-or-equal-to operator, `<=`

`__ge__`(self, other) defines the gr.-or-equal-to operator, `>=`

`__add__`(self, other) defines the addition operator, `+`

`__sub__`(self, other) defines the subtraction operator, `-`

... and many more! Use `dir()`



there are two under-  
scores on each side here

I should underscore this unusual syntax!



# More operators!

arithmetic

```
__add__(self, other)  +
__sub__(self, other)  -
__mul__(self, other)  *
__matmul__(self, other) @
__truediv__(self, other)
__floordiv__(self, other)
__mod__(self, other)
__divmod__(self, other)
__pow__(self, other[, modulo])
__lshift__(self, other)
__rshift__(self, other)
__and__(self, other)
__xor__(self, other)
__or__(self, other)
```

Booleans

```
__lt__(self, other)
__le__(self, other)
__eq__(self, other)
__ne__(self, other)
__gt__(self, other)
__ge__(self, other)
```

```
__iadd__(self, other) +=
__isub__(self, other) -=
__imul__(self, other) *=
__imatmul__(self, other) @=
__itruediv__(self, other)
__ifloordiv__(self, other)
__imod__(self, other)
__ipow__(self, other[, modulo])
__ilshift__(self, other)
__irshift__(self, other)
__iand__(self, other)
__ixor__(self, other)
__ior__(self, other)
```

"in-place"  
arithmetic

# Lab next week!

You'll create a **Date** class with

<code>yesterday(self)</code>	→	<code>-- 1</code>
<code>tomorrow(self)</code>	→	<code>+= 1</code>
<code>addNDays(self, N)</code>	→	<code>+= N</code>
<code>subNDays(self, N)</code>	→	<code>-- N</code>
<code>isBefore(self, d2)</code>	→	<code>&lt;</code>
<code>isAfter(self, d2)</code>	→	<code>&gt;</code>
<code>diff(self, d2)</code>	→	<code>-</code>
<code>dow(self)</code>	→	

↑  
methods

↑  
operators!



**Prof. Benjamin !**  
*no computer required...*



# isBefore

(with bugs!)

```
class Date:
```

```
    def isBefore(self, d2):  
        """ True if self is before d2, else False """  
        if self.year < d2.year:  
            return True  
        elif self.month < d2.month:  
            return True  
        elif self.day < d2.day:  
            return True  
        else: return False
```

```
Date(11,8,2022).isBefore(Date(12,31,1999))
```

No wonder I was late to all  
my millenium parties!



# isBefore

(correct)

```
class Date:
```

```
    def isBefore(self, d2):
```

```
        """ True if self is before d2, else False """
```

```
        if self.year < d2.year:
```

```
            return True
```

```
        elif self.month < d2.month and self.year == d2.year :
```

```
            return True
```

```
        elif self.day < d2.day and self.year == d2.year \
```

```
            and self.month == d2.month :
```

```
            return True
```

```
        else:
```

```
            return False
```

*I <3 Elf! But what  
about Elif?*



`__lt__`



```
class Date:
```

```
    def __lt__(self, d2):
```

```
        """ if self is before d2, this should
            return True; else False """
```

```
        if self.isBefore(d2) == True:
```

```
            return True
```

```
        else:
```

```
            return False
```

Say *LESS!*



`__lt__`

*that's really LESS!*



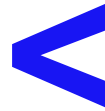
```
class Date:
```

```
    def __lt__(self, d2):
```

```
        """ is self less than d2? (before) """
```

```
        return self.isBefore(d2)
```

`__lt__`



```
class Date:
```

```
def __lt__(self, d2):  
    """ is self less than d2? (before) """  
    return self.isBefore(d2)
```

`__gt__`



```
def __gt__(self, d2):  
    """ is self greater than d2? (after) """  
    return _____.isBefore(_____)
```

so LESS  
really is  
MORE!



# The two *most timely* methods ~

```
In1: wd = Date(11,12,2013)
```

construct with the  
CONSTRUCTOR ...

```
In2: print(wd)
```

print uses `__repr__`

```
11/12/2013
```

```
In1: wd.tomorrow()
```

the **tomorrow** method returns  
nothing at all. Is it doing anything?

```
d += 1
```

```
In2: print(wd)
```

← wd has changed!

```
11/13/2013
```

```
In1: wd.yesterday()
```

**yesterday** is pretty much just like  
**tomorrow** (is this a good thing!?)

```
d -= 1
```

```
In2: print(wd)
```

```
11/12/2013
```

← yesterday does not return anything!  
But it does change the date that calls it ("self")

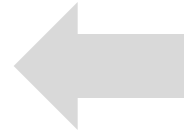
**class** Date:

Try writing tomorrow!

*Use this for hw10pr1 this week!*

```
def tomorrow(self):  
    """ moves the self date ahead 1 day """
```

```
self.day += 1
```



add 1 to  
**self.day**

**class** Date:

Try writing tomorrow!

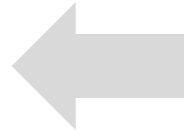
Use this for hw10pr1 this week!

```
def tomorrow(self):
```

```
    """ moves the self date ahead 1 day """
```

```
    DIM = [0, 31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
    self.day += 1
```



first, add 1 to  
`self.day`

DIM looks pretty  
bright to me!

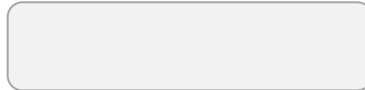


```
    if
```

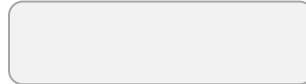


test if we have gone  
"out of bounds!"

```
        self.day =
```



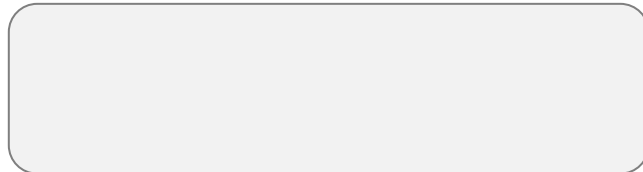
```
        self.month =
```



```
            if
```



then, adjust the month and  
year, but only as needed  
Use another if!



Don't return anything.  
We **CHANGE** the date  
object itself.

**Extra** How could we make this work for leap years, too?



```
class Date:
```



```
def tomorrow(self):  
    """ moves the self date ahead 1 day """
```

better as a *variable!*

```
DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
self.day += 1      # add 1 to the day!
```

```
if self.day > DIM[self.month]:      # check day  
    self.month += 1  
    self.day = 1
```

```
if self.month > 12:      # check month  
    self.year += 1  
    self.month = 1
```

**Extra** How could we make this work for leap years, too?

```
class Date:
```



```
def tomorrow(self):
```

```
    """ moves the self date ahead 1 day """
```

```
    if self.isLeapYear() == True:      fdays = 29
```

```
    else: fdays = 28
```

```
    DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
    self.day += 1      # add 1 to the day!
```

```
    if self.day > DIM[self.month]:      # check day
```

```
        self.month += 1
```

```
        self.day = 1
```

```
        if self.month > 12:      # check month
```

```
            self.year += 1
```

```
            self.month = 1
```

**Extra** Is there any *more* leap-year craziness available?!

```
class Date:
```



```
def tomorrow(self):
```

```
    """ moves the self date ahead 1 day """
```

```
    fdays = 28 + self.isLeapYear()      # What ?!
```

```
    DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
    self.day += 1      # add 1 to the day!
```

```
    if self.day > DIM[self.month]:      # check day
```

```
        self.month += 1
```

```
        self.day = 1
```

```
    if self.month > 12:                  # check month
```

```
        self.year += 1
```

```
        self.month = 1
```

You'll take on yesterday --  
tomorrow and today -- in lab...

*Use for hw10pr1 this week!*

**class** Date:

```
def yesterday(self):
```

```
    """ moves the self date backwards 1 day """
```

```
    fdays = 28 + self.isLeapYear()    # Yay!
```

```
    DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
    self.day
```

**For lab:** how will "wrap-around" work in this case? *What cases do we need to worry about?!*

# Not all years are the same!

## Calendar for year 1752 (United States)

[<1751](#) | [1753](#) | [2007](#)>>

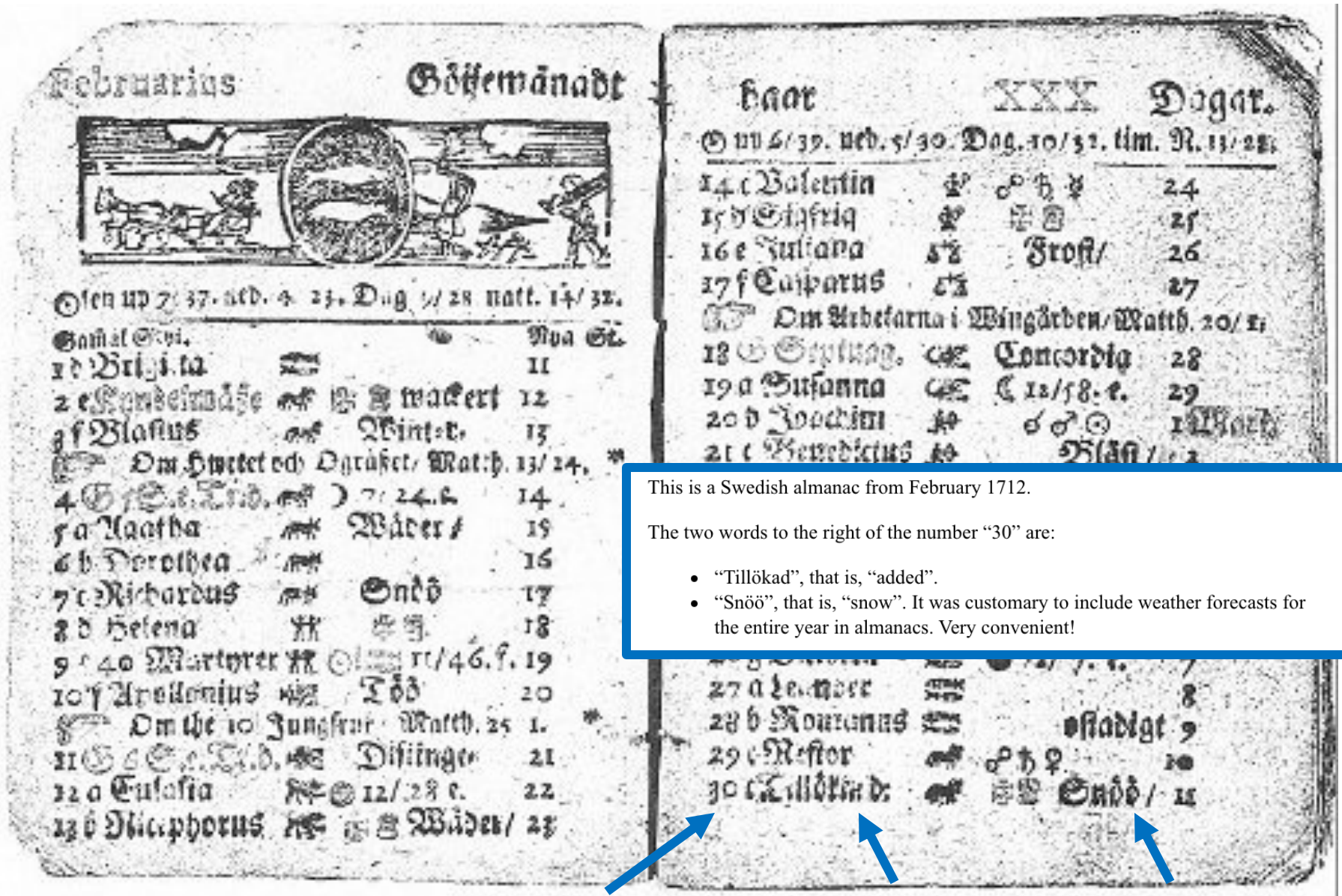


## Calendar for year 1712 (Sweden)

[<1711](#) | [1713](#) | [2007](#)>>



# Feb. 30, 1712



This is a Swedish almanac from February 1712.

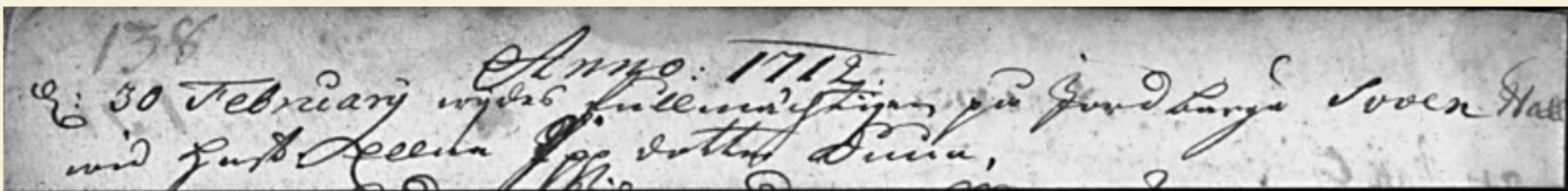
The two words to the right of the number "30" are:

- "Tillökad", that is, "added".
- "Snöö", that is, "snow". It was customary to include weather forecasts for the entire year in almanacs. Very convenient!

# Feb. 30, 1712



The image below is a copy from the church registry in St. Petri Parish in the Swedish town of Ystad. <sup>[1]</sup>



The text reads: *Anno 1712. d: 30 Februarij wijdes fullmächtigens på Jordbärga Svven Hall wid hust Elena Jäppdotter Duue.* (That is: “Anno 1712. On 30 February the clerk Svven Hall of Jordbärga was married to Elena Jäppdotter Duue.”)



Now, that's a unique wedding day! 