

CS 135: File Systems

Class Overview

Today's Topics

- ▶ Purpose of class
- ▶ How class will be run
- ▶ Project
- ▶ Sources of filesystem papers
- ▶ Early reading
- ▶ Introduction to disk technology

Class Purpose

- ▶ Understand how filesystems work
- ▶ Review current research in filesystems
- ▶ Go away with graduate-level understanding

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- ▶ Get me to read good FS papers!

Class Mechanics

- ▶ Begin with general information on disk drives, SSDs, file systems
- ▶ Rest of term will be reading & discussing papers
- ▶ Early papers will be assigned by me
 - ▶ Give you background
 - ▶ Discuss in class
- ▶ See class calendar on Web site:
<http://www.cs.hmc.edu/~geoff/cs135>
- ▶ Later papers chosen by you
 - ▶ Goal is to have fun, learn lots
 - ▶ You will take turns leading discussion

Filesystem Homework

- ▶ Tentatively 20% of grade
- ▶ We will use FUSE as a development framework
 - ▶ Frees you from kernel development
 - ▶ Otherwise quite similar to “real thing”
- ▶ First assignment “Hello, world” filesystem
- ▶ Assignments 2/3: FAT filesystem
- ▶ Possibility of more complex FS later in term

Class Project

- ▶ 70% of grade
- ▶ Other component: general participation during term
- ▶ Written/oral report on some aspect of filesystems research
 - ▶ E.g. survey paper on RAID technology
 - ▶ But I'm open to ideas & suggestions
 - ▶ Including non-paper ideas

Where to Find FS Papers

- ▶ Specialized FS conferences
 - ▶ File and Storage Technology (FAST) (recent)
 - ▶ IEEE Mass Storage Conference (MassStor)
- ▶ Supercomputing conferences
 - ▶ IEEE High Performance Distributed Computing
 - ▶ Supercomputing

Where to Find Papers (cont'd)

- ▶ Filesystems are part of operating systems
 - ▶ So big OS conferences have FS papers
 - ▶ Especially true over 5 years ago
 - ▶ Symposium on Operating Systems Principles (SOSP)
 - ▶ Operating Systems Design & Implementation (OSDI)
 - ▶ Usenix Annual Technical Conference
- ▶ Important journals (older stuff)
 - ▶ ACM Transactions on Storage
 - ▶ ACM Transactions on Computer Systems
 - ▶ Communications of the ACM
 - ▶ IEEE Computer

Where to Find Papers (cont'd)

- ▶ Database conferences
 - ▶ ACM SIGMOD
 - ▶ Very Large Databases (VLDB)
- ▶ Sometimes architecture, networking, applications conferences
- ▶ Random other places

First Papers We'll Read

- ▶ How ugly disks really are (Ruemmler & Wilkes; Anderson; Patterson et al)
- ▶ Original Unix file system (for elegance)
- ▶ BSD Fast Filesystem (for speed)
- ▶ FAT32 (for ugliness) and NTFS (for breadth)

Disk Basics

(To be done on the board)

- ▶ Head/platter arrangements
- ▶ Motion technology
- ▶ Winchester drives
- ▶ Sectors and gaps
- ▶ Sector alignment
- ▶ Encodings and ECC
- ▶ General block layout