

CS 147:
Computer Systems Performance Analysis
Workload Characterization

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Computer Systems Performance Analysis
Workload Characterization

Overview

Terminology

Specifying Parameters

Identifying Parameters

Histograms

Principal-Component Analysis

Markov Models

Clustering

Clustering Steps

Clustering Methods

Using Clustering

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Workload Characterization Terminology

- ▶ *User* (maybe nonhuman) requests service
 - ▶ Also called *workload component* or *workload unit*
- ▶ *Workload parameters* or *workload features* model or characterize the workload

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└ Workload Characterization Terminology

Workload Characterization Terminology

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Selecting Workload Components

- ▶ Most important: components should be *external*: at interface of SUT
- ▶ Components should be homogeneous
- ▶ Should characterize activities of interest to the study

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└ Selecting Workload Components

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Choosing Workload Parameters

- ▶ Select parameters that depend only on workload (not on SUT)
- ▶ Prefer controllable parameters
- ▶ Omit parameters that have no effect on system, even if important in real world

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└ Choosing Workload Parameters

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Averaging

- ▶ Basic character of a parameter is its average value
- ▶ Not just arithmetic mean
- ▶ Good for uniform distributions or gross studies

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└ Specifying Parameters
└ Averaging

Averaging

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Specifying Dispersion

- ▶ Most parameters are non-uniform
- ▶ Specifying variance or standard deviation brings major improvement over average
- ▶ Average and s.d. (or C.O.V.) together allow workloads to be grouped into classes
 - ▶ Still ignores exact distribution

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└ Specifying Parameters

└ Specifying Dispersion

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Single-Parameter Histograms

- ▶ Make histogram or kernel density estimate
- ▶ Fit probability distribution to shape of histogram
- ▶ Chapter 27 (not covered in course) lists many useful shapes
- ▶ Ignores multiple-parameter correlations

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└ Identifying Parameters

└ Histograms

└ Single-Parameter Histograms

Single-Parameter Histograms

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- Chapter 27 (not covered in course) lists many useful shapes
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Multi-Parameter Histograms

- ▶ Use 3-D plotting package to show 2 parameters
 - ▶ Or plot each datum as 2-D point and look for “black spots”
- ▶ Shows correlations
 - ▶ Allows identification of important parameters
- ▶ Not practical for 3 or more parameters

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└ Identifying Parameters
└ Histograms
└ Multi-Parameter Histograms

Multi-Parameter Histograms

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Principal-Component Analysis (PCA)

- ▶ How to analyze more than 2 parameters?
- ▶ Could plot endless pairs
 - ▶ Still might not show complex relationships
- ▶ Principal-component analysis solves problem mathematically
 - ▶ Rotates parameter set to align with axes
 - ▶ Sorts axes by importance

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└ Identifying Parameters

└ Principal-Component Analysis

└ Principal-Component Analysis (PCA)

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Advantages of PCA

- ▶ Handles more than two parameters
- ▶ Insensitive to scale of original data
- ▶ Detects dispersion
- ▶ Combines correlated parameters into single variable
- ▶ Identifies variables by importance

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└ Identifying Parameters
└ Principal-Component Analysis
└ Advantages of PCA

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Disadvantages of PCA

- ▶ Tedious computation (if no software)
- ▶ Still requires hand analysis of final plotted results
- ▶ Often difficult to relate results back to original parameters

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└ Identifying Parameters
└ Principal-Component Analysis
└ Disadvantages of PCA

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Markov Models

- ▶ Sometimes, distribution isn't enough
- ▶ Requests come in sequences
- ▶ Sequencing affects performance
- ▶ Example: disk bottleneck
 - ▶ Suppose jobs need 1 disk access per CPU slice
 - ▶ CPU slice is much faster than disk
 - ▶ Strict alternation uses CPU better
 - ▶ Long disk-access strings slow system

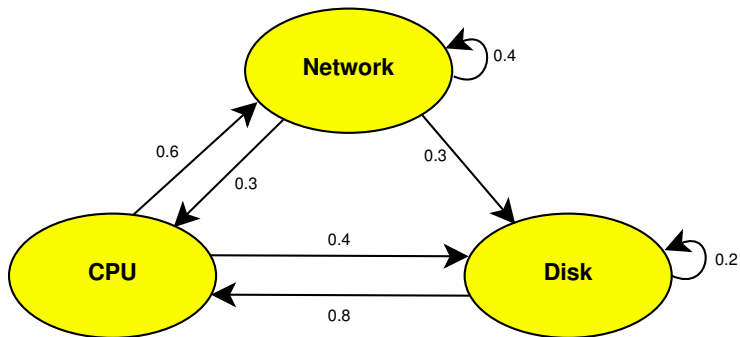
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└ Markov Models
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Markov Models

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Introduction to Markov Models

- ▶ Represent model as state diagram
- ▶ Probabilistic transitions between states
- ▶ Requests generated on transitions



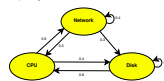
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- Identifying Parameters
 - Markov Models
 - Introduction to Markov Models

Introduction to Markov Models

- Represent model as state diagram
- Probabilistic transitions between states
- Requests generated on transitions



Creating a Markov Model

- ▶ Observe long string of activity
- ▶ Use matrix to count pairs of states
- ▶ Normalize rows to sum to 1.0

	CPU	Network	Disk
CPU		0.6	0.4
Network	0.3	0.4	0.3
Disk	0.8		0.2

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- Identifying Parameters
 - Markov Models
 - Creating a Markov Model

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Example Markov Model

- ▶ Reference string of opens, reads, closes:
ORORR~~CO~~ORCRRRRCC
- ▶ Pairwise frequency matrix:

	Open	Read	Close	Sum
Open	1	3		4
Read	1	4	3	8
Close	1	1	1	3

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 └ Markov Models
 └ Example Markov Model

Example Markov Model

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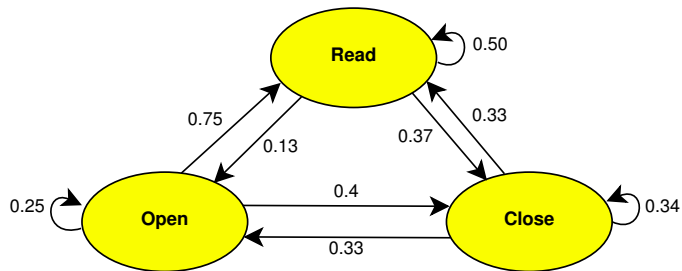
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Markov Model for I/O String

- ▶ Divide each row by its sum to get transition matrix:

	Open	Read	Close
Open	0.25	0.75	
Read	0.13	0.50	0.37
Close	0.33	0.33	0.34

- ▶ Model:



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- Identifying Parameters

- Markov Models

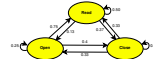
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Model:



Clustering

- ▶ Often useful to break workload into categories
- ▶ “Canonical example” of each category can be used to represent all samples
- ▶ If many samples, generating categories is difficult
- ▶ Solution: clustering algorithms

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└ Clustering
└ Clustering

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Steps in Clustering

- ▶ Select sample
- ▶ Choose and transform parameters
- ▶ Drop outliers
- ▶ Scale observations
- ▶ Choose distance measure
- ▶ Do clustering
- ▶ Use results to adjust parameters, repeat
- ▶ Choose representative components

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 └ Clustering Steps
 └ Steps in Clustering

Steps in Clustering

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Selecting A Sample

- ▶ Clustering algorithms are often slow
 - ▶ Must use subset of all observations
- ▶ Can test sample after clustering: does every observation fit into some cluster?
- ▶ Sampling options
 - ▶ Random
 - ▶ Heaviest users of component under study

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└ Selecting A Sample

Selecting A Sample

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 - Random
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Choosing and Transforming Parameters

- ▶ Goal is to limit complexity of problem
- ▶ Concentrate on parameters with high impact, high variance
 - ▶ Use principal-component analysis
 - ▶ Drop a parameter, re-cluster, see if different
- ▶ Consider transformations such as Sec. 15.4 (logarithms, etc.)

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└ Clustering

└ Clustering Steps

└ Choosing and Transforming Parameters

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Dropping Outliers

- ▶ Must get rid of observations that would skew results
 - ▶ Need great judgment here
 - ▶ No firm guidelines
- ▶ Drop things that you know are “unusual”
- ▶ Keep things that consume major resources
 - ▶ E.g., daily backups

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└ Dropping Outliers

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Scaling Observations

- ▶ Cluster analysis is often sensitive to parameter ranges, so scaling affects results
- ▶ Options:
 - ▶ Scale to zero mean and unit variance
 - ▶ Weight based on importance or variance
 - ▶ Normalize range to [0, 1]
 - ▶ Normalize 95% of data to [0, 1]

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Choosing a Distance Measure

- ▶ Endless possibilities available
- ▶ Represent observations as vectors in k -space
- ▶ Popular measures include:
 - ▶ Euclidean distance, weighted or unweighted
 - ▶ Chi-square distance
 - ▶ Rectangular (“Manhattan”) distance

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└ Clustering Steps

└ Choosing a Distance Measure

Choosing a Distance Measure

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Chi-square distance is:

$$d = \sum_{k=1}^n \left\{ \frac{(x_{ik} - x_{jk})^2}{x_{ik}} \right\}$$

and requires $x_{.k}$ to be close together or low values of $x_{.k}$ will over-weight parameters. Used primarily in distribution fitting.

Clustering Methods

- ▶ Many algorithms available
- ▶ Computationally expensive (NP to find optimum)
- ▶ Can be simple or hierarchical
- ▶ Many require you to specify number of desired clusters
- ▶ Minimum Spanning Tree (from book) is not only option!

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Types of Clustering

- ▶ Agglomerative vs. divisive
- ▶ Hierarchical vs. non-hierarchical

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Types of Clustering

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Minimum Spanning Tree Clustering

- ▶ Start with each point in a cluster
- ▶ Repeat until single cluster:
 - ▶ Compute centroid of each cluster
 - ▶ Compute intercluster (inter-centroid) distances
 - ▶ Find smallest distance
 - ▶ Merge clusters with smallest distance
- ▶ Result is a hierarchy of clusters
- ▶ Method produces stable results
 - ▶ But not necessarily optimum

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K-Means Clustering

- ▶ One of most popular methods
- ▶ Number of clusters is input parameter, k
- ▶ First randomly assign points to clusters
- ▶ Repeat until no change:
 - ▶ Calculate center of each cluster: (\bar{x}, \bar{y})
 - ▶ Assign each point to cluster with nearest center
- ▶ Big problem: How to choose k
 - ▶ Prior knowledge
 - ▶ Trial and error

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Jarvis & Patrick's Method

- ▶ Start with each point in own cluster
- ▶ For each point, make list of n closest other points
- ▶ For each point pair, if k of n nearest neighbors are shared, combine their clusters
- ▶ Finds non-globular clusters
- ▶ Extremely sensitive, in non-intuitive ways, to k and n

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Interpreting Clusters

- ▶ Art, not science
- ▶ Drop small clusters (if little impact on performance)
- ▶ Try to find meaningful characterizations
- ▶ Choose representative components
 - ▶ Number proportional to cluster size or to total resource demands

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Drawbacks of Clustering

- ▶ Clustering is basically AI problem
- ▶ Humans will often see patterns where computer sees none
- ▶ Result is extremely sensitive to:
 - ▶ Choice of algorithm
 - ▶ Parameters of algorithm
 - ▶ Minor variations in points clustered
- ▶ Results may not have functional meaning

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