



IPv6

sources:

RFCs

books

presentations

Outline



- **Limitations of IPv4 and modern day Internet**
- **Features of IPv6**
- **Differences between IPv4 and IPv6**
- **IPv6 terminology**
- **Case for IPv6 deployment**



Quick Review of IPv4 vs IPv6

- IPv4 has problems with **address space**, **fragmentation overhead**, **Quality of Service**, **security**, **autoconfiguration**, etc.
 - 4-byte addresses
 - Default 20-byte header
- IPv6 addresses those problems
 - 16-byte address
 - Flow labels for QoS support
 - No more fragmentation in routers or checksums
 - IPv4 Options become IPv6 Extension Headers



Limitations of IPv4

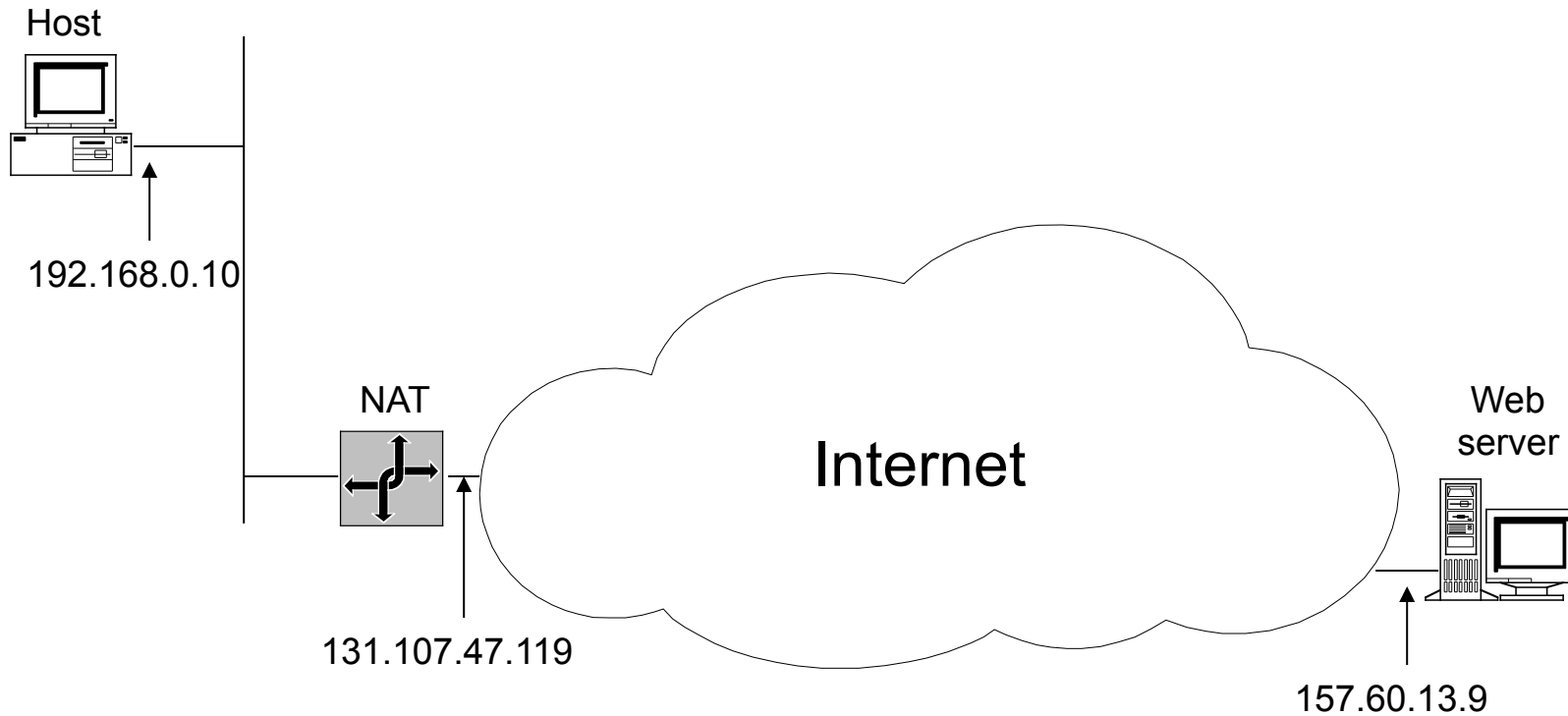
- Exponential growth of the Internet and the **impending exhaustion** of the IPv4 address space
- Growth of the Internet and the ability of Internet backbone **routers to maintain large routing tables**
- Mobile Computing
- IPv4 Missing Features
 - Need for simpler configuration - startup
 - Requirement for security at the IP level
 - Need for better support for real-time delivery of data— quality of service (QoS)

Competition from NAT Boxes



- One of the strongest perceived incentives for migration was the shortage of IPv4 addresses
- **Network Address Translators** helped to solve this problem by translating “official” external IP addresses into “private” internal addresses (10.x.x.x, etc.)
- Created a disincentive for migration

Consequences of the Limited IPv4 Address Space: NATs Impact peer to peer Applications



Remove End-to-End Nature of Internet



Features of IPv6

- **New header format – faster processing**
- **Large address space – IP everywhere**
- **Efficient and hierarchical addressing and routing infrastructure – faster routing**
- **Stateless and stateful address config**
- **Built-in security**
- **Better support for QoS – use header fields**
- **New protocol for neighboring node interaction – new nodes, mobile nodes**
- **Extensibility – Designed in**

Quick Summary of IPv6



- **IPv6 still an unreliable connectionless datagram protocol**
- **IPv6 Base Header contains address, flow label (a QoS feature)**
- **Extension Headers handle fragmentation, security, etc. (referenced by Next Header field)**
- **Fragmentation avoided by Path MTU discovery**

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IPv6 Address Space



- **Number of possible 128-bit addresses =**
340,282,366,920,938,463,463,374,607,431,768,211,456
- **(3.4 * 10³⁸)**
- **That's about 4 x 10¹⁸ per square meter of the Earth's surface**
- **Nevertheless, we could run short again if addresses are **NOT** allocated efficiently**

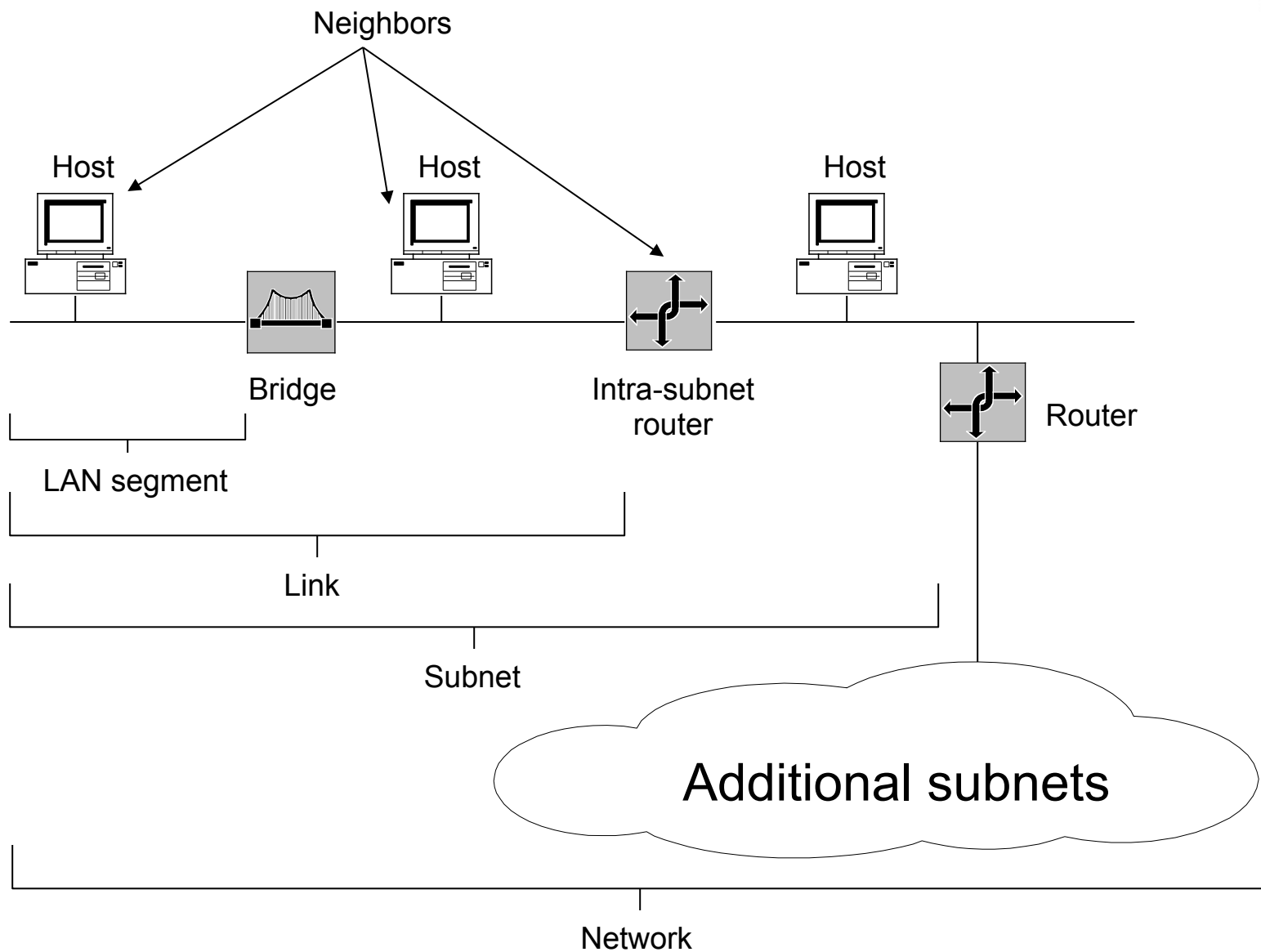
Differences Between IPv4 and IPv6



| Feature | IPv4 | IPv6 |
|-------------------------------|-------------------|---------------------------------------|
| Address length | 32 bits | 128 bits |
| IPSec support | Optional | Required |
| QoS support | Some | Better |
| Fragmentation | Hosts and routers | Hosts only |
| Packet size | 576 bytes | 1280 bytes - Ethernet |
| Checksum in header | Yes | No |
| Options in header | Yes | No |
| Link-layer address resolution | ARP (broadcast) | Multicast Neighbor Discovery Messages |
| Multicast membership | IGMP | Multicast Listener Discovery (MLD) |
| Router Discovery | Optional | Required |
| Uses broadcasts | Yes | No |
| Configuration | Manual, DHCP | Automatic, DHCP |
| DNS name queries | Uses A records | Uses AAAA records |
| DNS reverse queries | Uses IN-ADDR.ARPA | Uses IP6.INT |



IPv6 Terminology



The Case For IPv6 Deployment



- **IPv6 solves the address depletion problem**
- **IPv6 solves the international address allocation problem – assign chunks**
- **IPv6 restores end-to-end communication**
- **IPv6 uses scoped addresses and address selection**
- **IPv6 has more efficient forwarding**
- **IPv6 has built-in security and mobility**
- **Probably reached ‘standardization’ without enough implementation and testing...**

Migration Issues



- **The “Flag Day” problem**
 - **Cannot simply pull the plug on IPv4 at some prearranged date**

- **IPv4 will be around indefinitely**

- **Need to provide for a phased transition, but even more need to develop a ‘need’ to work that hard...**

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IPv6 Products



- Done deal
- All major players have IPv6 implementations for their OS's and routers
 - Cisco – Linux
 - Nortel – Solaris
 - Microsoft – HP-UX
 - Novell – Mac OS X
 - BSD (KAME)
- www.moonv6.org
- Renault car with Cisco router and Mobile IPv6 implementation



Useful Books

- ***IPv6 Essentials* by S. Hagen (O' Reilly) (Best introduction)**
- ***IPng, The New Internet Protocol* by C. Huitema (Prentice Hall)**
- ***IPng, Internet Protocol Next Generation* by S. Bradner & A. Mankin (Addison-Wesley)**
- ***Internetworking with TCP/IP Vol. I, 5th Ed.* by D. Comer (Prentice Hall)**
- ***IPng and the TCP/IP Protocols* by S. Thomas (Wiley)**

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