ACM Pacific NW Region Programming Contest 10 November 2001

PROBLEM C TRIANGLES

Write a program that, given an NxN matrix of characters, determines the number of non-trivial single-character filled "standard" triangles in that matrix.

A "standard" triangle is an isosceles right triangle, with either:

a) the legs aligned along any two dimensions of the matrix, for example:

 888
 A

 88
 AA

 8
 AAA

b) the hypotenuse aligned along any one dimension of the matrix, for example:

88 AAA 888 AAA 88 AAAAA

(These don't look like right triangles, because the font isn't perfectly square, but they are in terms of the matrix).

No other triangles are counted.

A non-trivial triangle must contain at least 3 letters (a single letter is a trivial triangle).

:anduj

The input for your program will be a sequence of matrices. Each matrix will start with a dimension (N) that will be less than twenty, followed by N rows of N upper-case letters. The input ends with a single zero (0) as the dimension.

Input file for this problem is C.in

:indinO

0 BBBB BBBB

For each matrix, you should print the total number of non-trivial right triangles in parentheses, followed by the number of non-trivial triangles for each character in the matrix.

Sample I/O:

| Input:
| Input: