

CS140: Algorithms

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Lecture 1
1/18/01

Last class

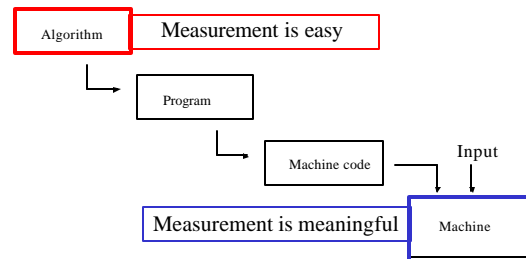
The two important questions we consider in CS140:

- Is the computational procedure correct?
- **Is the algorithm fast?**

How do we measure speed?

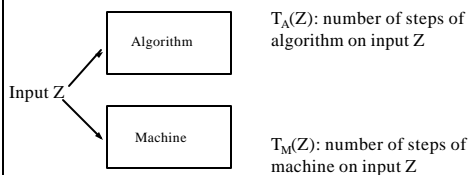
- **What to measure**
- Big-O notation/rate of growth
- Loop counting
- Series

Running Time Where to measure?



A useful assumption

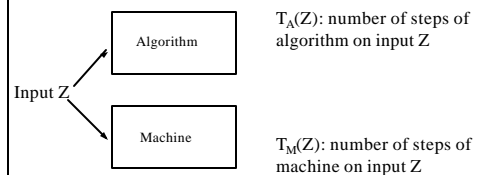
T_A and T_M differ by no more than a multiplicative constant



More formally

There is some constant c such that for any input Z

$$T_A(Z)/c \leq T_M(Z) \leq cT_A(Z)$$



Running Time Where to measure?

Algorithm Measurement is easy **and meaningful**

```

    graph TD
      A[Algorithm] --> P[Program]
      P --> MC[Machine code]
      MC --> M[Machine]
      I[Input] --> M
      subgraph Measurement
        M
      end
  
```

Measurement is meaningful

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Running Time: What to measure?

- Run time depends on input size
- Run time can vary on different inputs of size n.

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Pick special case

- Run time depends on input size
- Run time can vary on different inputs of size n.
- Choose case:
 - Worst case (show in bold)
 - Best case
 - Average case
 - Etc.

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Worst case performance of algorithm ▲

- We can compute this function at a finite number of points .
- Better yet, we can model this function for all input sizes.

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A general problem ...

- Question: How can we give a succinct description of an arbitrary function?
- Answer: Big-O notation.

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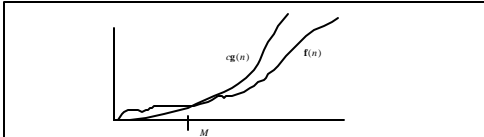
Today

- What to measure
- **Big-O notation/rate of growth**
- Loop counting
- Series

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Upper Bounds

- $f: \mathbb{N} \rightarrow \mathbb{N}$ and $g: \mathbb{N} \rightarrow \mathbb{N}$ are positive-valued, monotonically increasing functions.
- $O(g(n)) = \{f(n) : \text{there are constants } c \text{ and } M \text{ such that } f(n) \leq c g(n) \text{ for all } n \geq M\}$



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Proving $f(n)=O(g(n))$

Consider $h(n)=f(n)/g(n)$ as n goes to infinity

- $h(n)$ converges
- $h(n)$ diverges
- $h(n)$ oscillates

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Some useful observations about Big-O

- If $f(n)/g(n)$ converges then $f(n) _ O(g(n))$.
- If $f(n)/g(n)$ diverges then $f(n) _ O(g(n))$.
- If $f(n)/g(n)$ oscillates then $f(n) _ O(g(n))$.

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Logarithms

For which pairs $f(n), g(n)$ is $f(n)=O(g(n))$?

- $\lg n$
- $\log n^2$
- $\lg^2 n$
- $\lg 10000n$

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Example

$$\lim_{n \rightarrow \infty} \lg n / \log n^2 = (\lg 10) / 2$$

(Useful observation: $\log n^2 = (2/\lg 10) \lg n$)

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Limits

1. $\lim_{n \rightarrow \infty} \log n^2 / \lg n$
2. $\lim_{n \rightarrow \infty} \lg n / \lg^2 n$
3. $\lim_{n \rightarrow \infty} \lg^2 n / \lg n$
4. $\lim_{n \rightarrow \infty} \lg n / \lg 10000 n$

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Polynomials

For which pairs $f(n), g(n)$ is $f(n) = O(g(n))$?

n
 n^2
 $1000n^2 + n$

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Exponentials

For which pairs $f(n), g(n)$ is $f(n) = O(g(n))$?

2^n
 3^n
 $2^{(n^2)}$
 $(2^n)^2$

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Some rules of thumb

- Polylogs are slower growing than polynomials
For any $k, j > 0$:
 $\log^j n = O(n^k)$ and $n^k \neq O(\log^j n)$
- Polynomials are slower growing than exponentials
For any $k > 0$ and $r > 1$:
 $n^k = O(r^n)$ and $r^n \neq O(n^k)$

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L'hospital's rule

- $\lim_{n \rightarrow \infty} \log^j n / n^k = 0$
- $n^k / \log^j n$ diverges as n goes to infinity

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Polynomially bounded functions

$f(n)$ is polynomially bounded if there is a constant k such that $f(n) = O(n^k)$

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Logs, Polys, and Exps

Which of the following functions are polynomially bounded?

$\log n$
 n^3
 2^n

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Other functions

- Factorial: $n! = n(n-1)!, 0! = 1$
- Tower of 2s: $2 \uparrow n = 2^{2 \uparrow (n-1)}, 2 \uparrow 0 = 1$
- Iterated log: $\text{Log}^*(n) = m$ such that $2 \uparrow (m-1) < n \leq 2 \uparrow m$
- Ceil-ceil: $\lceil \lceil n \rceil \rceil = 2^m$ such that $m-1 < \lg n \leq m$

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Logs, polys, exps, and others

Compare the rates of growth of the following functions:

$$\lg n, n^3, 2^n, n!, 2 \uparrow n, \text{log}^*(n), \lceil \lceil n \rceil \rceil$$

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Another useful observation

- If $f(n)/g(n)$ diverges then so does $2^{f(n)}/2^{g(n)}$
- If $\lg(f(n))/\lg(g(n))$ diverges then so does $f(n)/g(n)$

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Beyond O

real numbers

- \leq
- \geq
- $=$
- $<$
- $>$

functions

- O
- Ω
- Θ
- o
- ω

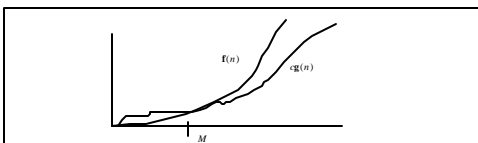
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Lower Bounds

- $f: \mathbb{N} \rightarrow \mathbb{N}$ and $g: \mathbb{N} \rightarrow \mathbb{N}$ are positive-valued, monotonically increasing functions.
- $\Omega(g(n)) = \{f(n) : \text{there are constants } c \text{ and } M \text{ such that } f(n) \geq c g(n) \text{ for all } n \geq M\}$



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Definition: Θ

$f(n) = \Theta(g(n))$ if the following hold:

1. $f(n) = O(g(n))$, and
2. $f(n) = \Omega(g(n))$

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Definition: little-o, little- ω

- $f(n) = o(g(n))$ if $\lim_{n \rightarrow \infty} f(n)/g(n) = 0$
- $f(n) = \omega(g(n))$ if $\lim_{n \rightarrow \infty} f(n)/g(n) = \infty$

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Logs, polys, exps, and others

Compare the following functions. Which of $O, \Omega, \Theta, o,$ and ω apply?

$\lg n, n^3, 2^n, n!, 2^{\uparrow n}, \log^*(n), \lceil \lceil n \rceil \rceil$

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A slight twist...

Is $f(2n) = O(f(n))$?

1. $f(n) = 1$: Is $2n = O(n)$?
2. $f(n) = 3n$: Is $6n = O(3n)$?
3. $f(n) = n^2$: Is $4n^2 = O(n^2)$?
4. $f(n) = 2^n$: Is $4^n = O(2^n)$?
5. $f(n) = n!$: Is $(2n)! = O(n!)$?

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Today

- **What to measure**
- **Big-O notation/rate of growth**
- Loop counting
- Series

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CS140 pragmatism

What is the asymptotic behavior of the worst-case running time of the algorithm?

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CS140 pragmatism

Big-O

What is the **asymptotic behavior** of the worst-case running time of the algorithm?

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CS140 pragmatism

What is the asymptotic behavior of the **worst-case** running time of the algorithm?

Special case
input

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CS140 pragmatism

What is the asymptotic behavior of the worst-case **running time** of the algorithm?

Chosen resource

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CS140 pragmatism

What is the asymptotic behavior of the worst-case running time of the **algorithm**?

Remember our
assumption

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Run time bounds for algorithm \blacktriangle

The running time of \blacktriangle is $O(n^3)$.



The worst case running time of \blacktriangle is $O(n^3)$.



\blacktriangle is $O(n^3)$.

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Rate of growth of common functions

- Review of properties/notation
- See CLR pp 32-37 for details

KNOW THIS STUFF

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Today

- How should we measure the speed of an algorithm?
- Big-O notation/rate of growth
- **Loop counting**
- Series

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Types of Algorithms

- Recursive Algorithm: one that calls itself
- Purely Iterative Algorithm: one that doesn't

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Run Time Analysis

- **Iterative algorithm** \Rightarrow **Loop counting**
- Recursive algorithm \rightarrow Recurrence relations

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Iterative Sorting Algorithms

- Insertion-sort
- Bubble-sort
- Modified Bubble-sort

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Insertion-sort(S)

(in pseudo-code)

S is an array of n integers: S(1), S(2), ..., S(n)

For j = 2 to n

key = S(j)

i = j-1

While i > 0 and S(i) > key

S(i+1) = S(i--) C decrement operator

S(i+1) = key

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Correctness

- Inductive proof with loop invariant:
When the **for loop** executes for the kth time, S(1), S(2), ..., S(k) are sorted in ascending order.

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Loop Counting: Insertion-sort(S)

$\Sigma_{j=2..n}$	(1	\longrightarrow	For j = 2 to n
+1	\longrightarrow	key = S(j)	
+1	\longrightarrow	i = j-1	
+ $\Sigma_{i=0..j-1}$	(1	\longrightarrow	While i>0 & S(i)>key
+1)	\longrightarrow	S(i+1) = S(i--)	
+1)	\longrightarrow	S(i+1) = key	

$$\Sigma_{j=2..n} (4 + \Sigma_{i=0..j-1} 2) = O(n^2)$$

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Bubble-sort(S)

```

Bubble-sort(S)
  For i=n down to 2
    For j=1 to i-1
      If S(j) > S(j+1) then swap(S(j), S(j+1))
  Return
    
```

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Correctness

- Inductive Proof with loop invariant:
 - When the i -loop completes its k^{th} execution,
 - $S(n-k+1), S(n-k+2), \dots, S(n)$ is sorted in ascending order, and
 - the $\max(S(1), \dots, S(n-k)) \leq S(n-k+1)$.

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Does Bubble-sort do too much work?

```

1, 3, 2, 4, 5      • Repeat on smaller list
1, 2, 3, 4, 5
1, 2, 3, 4, 5
1, 2, 3, 4, 5
1, 2, 3, 4, 4
    
```

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Modified Bubble-sort

```

Modified-Bubble-sort(S)
  SWAP=T
  For i=n down to 2
    If SWAP=F then return
    SWAP=F
    For j=1 to i-1
      If S(j)>S(j+1) then swap(S(j),S(j+1)) and set
      SWAP=T
  Return
    
```

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Example

```

1, 3, 2, 4, 5      • Repeat on smaller list
1, 2, 3, 4, 5      unless no swaps are made
1, 2, 3, 4, 5
    
```

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Loop counting: M-Bubble-sort

Modified-Bubble-sort(S)

```

1 + -----> SWAP=T
Σi=2..n (1+ -----> For i=n down to 2
1+ -----> If SWAP=F then return
1+ -----> Flag=F
Σj=1..i-1 (1+ -----> For j=1 to i-1
3) -----> If Sj>Sj+1 then swap(Sj, Sj+1) and set
SWAP=T
Return
    
```

$$1 + \sum_{i=2..n} (3 + \sum_{j=1..i-1} 4) = O(n^2)$$

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Summation

$$\begin{aligned}\sum_{i=2..n} \sum_{j=1..i-1} c &= c \mathbf{S}_{i=2..n}(i-1) \\ &= c(\mathbf{S}_{i=1..n}(i-1)) - c \\ &= c(\mathbf{S}_{i=1..n} i - \mathbf{S}_{i=1..n} 1) - c \\ &= c(n(n+1)/2 - n) - c \\ &= \mathbf{O}(n^2)\end{aligned}$$

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Series

- A series is a summation of terms
- Common series
 - Arithmetic series: $1+2+\dots+n$
 - Geometric series: $1+a+a^2+\dots+a^n$

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Series Things we want to do:

- **Solve exactly**
- Bound above or below
- Prove that a solution (or bound) is correct

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Closed form solutions to some common series

- $f(n) = 1+2+\dots+n = n(n+1)/2$
- $f(n) = 1^2+2^2+\dots+n^2 = (2n^3+3n^2+n)/6$
- $f(n) = 1+a+a^2+\dots+a^n = n$ if $a=1$
 $= (a^{n+1}-1)/(a-1)$ else
- $f(n) = 1+a+a^2+\dots = 1/(1-a)$ if $0 \leq a < 1$

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Series Things we want to do:

- Solve exactly
- **Bound above or below**
- Prove that a solution (or bound) is correct

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Upper Bounds on series

For any constant k:

$$\begin{aligned}\sum_{i=1..n} i^k &\leq \sum_{i=1..n} n^k \\ &= (n^{k+1}) \\ &= \mathbf{O}(n^{k+1})\end{aligned}$$

Is this a good upper bound?

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Lower Bounds on series

For any constant k:

$$\begin{aligned}\sum_{i=1..n} i^k &\geq \sum_{i=\lfloor n/2 \rfloor \dots n} i^k \\ &\geq \sum_{i=\lfloor n/2 \rfloor \dots n} \lfloor n/2 \rfloor^k \\ &\geq \lfloor n/2 \rfloor^{k+1} \\ &= \Omega(n^{k+1})\end{aligned}$$

So $\sum_{i=1..n} i^k = \Theta(n^{k+1})$

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Series Things we want to do:

- Solve exactly
- Bound above or below
- **Prove that a solution (or bound) is correct**

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Proving correctness

- Claim: $\sum_{i=1..n} i^2 = (2n^3 + 3n^2 + n)/6$
- Claim holds for $n=1$.
- If the claim holds for n then it holds for $n+1$:

$$\begin{aligned}\sum_{i=1..n+1} i^2 &= (n+1)^2 + \sum_{i=1..n} i^2 \\ &= (n+1)^2 + (2n^3 + 3n^2 + n)/6 \\ &= (2(n+1)^3 + 3(n+1)^2 + (n+1))/6\end{aligned}$$

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Next time

- Recursive algorithms
- Recurrence relations

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