

Information and Data Structures

September 7, 2001

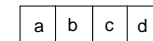
Information Structures vs. Data Structures

- Data structures are built out of blocks of computer memory and references/pointers between them.
- Information structures are *abstractions* of data structures.
- Example: A "list":

– As a data structure, could be a linked list:



or it could be an array:



to give a few of the possibilities.

List Abstraction

- In an abstract sense, what matters most is the *order* of the elements in the list.
- We often don't even care how the list is represented in the machine!

List Structures

- We can just agree on some *presentation* or *notation* that shows this order, e.g.
[a, b, c, d]
- The notation resembles that used for sets
{2, 3, 5, 7}
- except that:
 - Order matters with lists; it doesn't for sets.
 - Duplication matters in lists; it doesn't for sets.

Representations Using Lists

- Pairs:

[1, 2] [3, 4] [5.0, 6.0]

- Triples:

[1, 2, 3] ["a", "b", "c"]

- n-tuples:

[$x_1, x_2, x_3, \dots, x_n$]

Homogeneity

- In most of the examples we will look at, our lists will be homogeneous
 - All the elements have the same "type"
- We will also permit mixed lists

[3, "Helium", 5.0]

Lists of Lists

- We can even have lists with lists as elements

[[1, 2], [3, 4], [5, 6]]

[[1, 2, 3], [4, 5, 6]]

[[1, 2, 3], [2, 3], [3], []]

- Or lists of lists of lists, etc.

Length of a List

- The length, or number of elements, in a list is defined to be the number at the "top level"

["a", "b", "c"]

[[[1, 2, 3], [2, 3]], [[3], []]]

[[1, 2, 3, 4], [[1, 2], [3, 4]], [[[1, 2, 3, 4]]]]

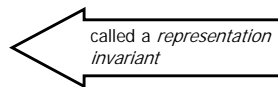
Equality for Lists

- Two lists are defined to be *equal* when they have the same number of elements, and their elements occur in the same order.
- Examples:
 - `[1, 2, 3, 4]` is not equal to `[1, 2, 4, 3]`
 - `[1, 2, 3]` is not equal to `[1, 1, 2, 3]`

Implementing Other Information Structures using Lists

Sets

- A set is not a list, but a finite set can be *implemented* as a list:
 - simply ignore the ordering of the list, and
 - either:
 - ignore duplicates, or
 - guarantee no duplicates
- Ignoring duplicates has advantages, such as in element removal (why?)



Association Lists

- An *association list* is a list of pairs.
 - `[["January", 31], ["February", 28], ["March", 31], ["April", 30]]`
- A *dictionary* associates a value with each member of a set (called the domain).

Example

- A dictionary of regular polyhedra represented with an association list:
 - With each name is associated *a pair* containing the number of faces and sides per face.

```
[["cube", [6, 4]],  
 ["dodecahedron", [12, 5]],  
 ["icosahedron", [20, 3]],  
 ["octahedron", [8, 3]],  
 ["tetrahedron", [4, 3]]
```



Binary Relations

- A *binary relation* on a set specifies which pairs of elements from this set are related, and which aren't.
 - The set is called the domain of the relation
 - Mathematicians like to represent a binary relation as the set of all pairs of related elements.
- A finite set can be represented as a list.
- An ordered pair can be represented as a list.
- Therefore, a binary relation with a finite domain can be represented as ...

Example

- Consider the binary relation "can be donor for" on the set of blood types: {A, B, AB, O}
- As a list, this could be represented:

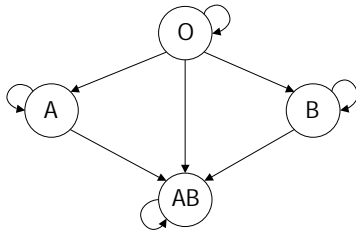
```
[["A", "A"], ["A", "AB"], ["B", "B"],  
 ["B", "AB"], ["AB", "AB"], ["O", "A"],  
 ["O", "AB"], ["O", "B"], ["O", "O"]]
```

Directed Graphs

- A binary relation can be presented as a directed graph
 - The nodes of a directed graph correspond to the elements in the domain
 - The arcs (arrows) of a directed graph correspond to the pairs that are related

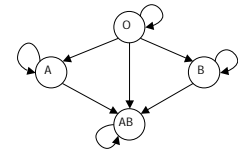
Directed Graph Example

- For the binary relation "can be donor for" the directed graph would be:



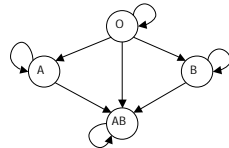
Properties of Binary Relations

- The previous relation example illustrates two common properties that a binary relation may have
 - transitivity*: For every x, y, z in the domain (not necessarily distinct), if x is related to y and y is related to z , then x is related to z .
 - reflexivity*: For every x in the domain x is related to x .



Properties of Binary Relations

- The previous example has one of the following two properties
 - symmetry*: For every x, y in the domain if x is related to y then y is related to x .
 - anti-symmetry*: For every x, y in the domain if x is related to y and y is related to x , then $x = y$.



Inferred Properties?

- Which of the following are true?
 - If the relation has the transitive and symmetric property, then it also has the reflexive property.
 - A relation cannot have both the symmetric and anti-symmetric property.

Additional Terminology

- An *equivalence relation* is a relation with the reflexive, symmetric, and transitive properties
 - If x is related to z and y is related to z, then x is related to y.
 - In other words, if each of a set of elements is related to a common thing, the elements in the set and the common thing are all related to each other.
- A relation with reflexive, anti-symmetric, and transitive properties is called a *partial order*.

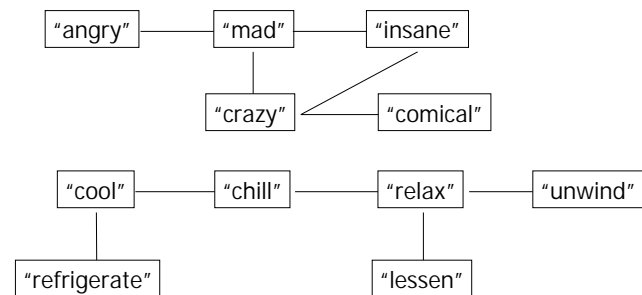
Example

- Consider the relation "sounds the same as" on the set
 $\{\text{"air"}, \text{"ere"}, \text{"heir"}, \text{"buy"}, \text{"by"}, \text{"bye"}, \text{"dew"}, \text{"do"}, \text{"due"}, \text{"ewe"}, \text{"you"}, \text{"yew"}\}$
- Is this an equivalence relation?

Undirected Graphs

- An undirected graph is a way of presenting a symmetric binary relation
 - Since whenever x is related to y also y is related to x, we don't have to show direction with arcs.
 - Instead of calling them arcs then, it is common to call them edges.
- Representation?

Example: "is a synonym of"



More Information Structures

- There are a lot more information structures to talk about, but deferred until next time.
- Today's second topic is actually implementing the representations we have seen.

Programming with Lists in rex

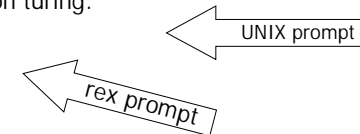
Functional Programming

- Functional programming is one of the major fundamental programming paradigms.
 - It means programming only by evaluating expressions, not using assignment statements.
- It can be used in conjunction with other paradigms, such as object-oriented programming.

A Functional Programming Language

- We will use the language rex to exemplify functional programming.
- rex is interactive:
 - definitions are entered
 - expressions are evaluated to get results
- You may run rex on turing:

```
unix > rex  
rex >
```



rex Usage Examples

```
rex > length([ [1, 2], [3, 4], [5, 6] ]);
3

rex > sort([3, 9, 1, 2, 8, 7, 5, 6, 4]);
[1, 2, 3, 4, 5, 6, 7, 8, 9]

rex > sort(["oats", "peas", "beans", "barley"]);
[barley, beans, oats, peas]

rex >
```

More rex Usage Examples

```
rex > x = [3, 9, 1, 2, 8, 7, 5, 6, 4];
1
    This 1 means true, the definition was accepted.

rex > x;
[3, 9, 1, 2, 8, 7, 5, 6, 4]

rex > sort(x);
[1, 2, 3, 4, 5, 6, 7, 8, 9]

rex > x;
[3, 9, 1, 2, 8, 7, 5, 6, 4]
```

Still More rex Usage Examples

```
rex > length(x);
9

rex > reverse(x);
[4, 6, 5, 7, 8, 2, 1, 9, 3]

rex > append(x, x);
[3, 9, 1, 2, 8, 7, 5, 6, 4, 3, 9, 1, 2, 8, 7, 5, 6, 4]

rex >
```

Definitions in a File

contents of file test.rex, prepared with a text editor such as Emacs:

```
// This is a set of rex definitions, with comments
// x is a list of some small random numbers.
x = [3, 9, 1, 2, 8, 7, 5, 6, 4];

// y is a list of some grains.
y = sort(["oats", "peas", "beans", "barley"]);

// z is a list of pairs
z = [ [1, 2], [3, 4], [5, 6] ];

/*
  Above you see comments to end-of-line.
  You can also have multi-line comments such as this one,
  just like Java or C++.
*/
```

At least two ways to load a file:

Method 1: Include the file name on the UNIX command line:

```
unix > rex test.rex
test.rex loaded
rex > x;
[3, 9, 1, 2, 8, 7, 5, 6, 4]

rex > y;
[barley, beans, oats, peas]

rex > z;
[[1, 2], [3, 4], [5, 6]]
```

← here

At least two ways to load a file:

Method 2: Include the file from a rex command line

```
unix > rex
rex > *i test.rex
read file test.rex
rex > x;
[3, 9, 1, 2, 8, 7, 5, 6, 4]

rex > y;
[barley, beans, oats, peas]

rex > z;
[[1, 2], [3, 4], [5, 6]]
```

← here

Running Under Emacs



← UNIX shell in emacs window

In Emacs:
control-x 2 to split window
escape-x shell to get shell
Can cut/paste using only keystrokes

← your rex file for editing

Abstraction Exercise

- Think up and describe an area outside of CS where you (or others) use abstraction.
 - Particularly multiple layers of abstraction
- Examples:
 - Physics, Electronics, Logic Gates, FSMs, Pentium IV
 - Physics, Chemistry, Biology, Genetics