



Higher-Order Functions

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Review

- In the last class you saw a number of built-in rex functions.
 - `first`, `rest`, `reverse`, `cons`, `append`, `length`, `member`, `assoc`, ...
- Warmup Exercises:
 - `reverse(cons(F,R)) == ?`
 - Define `second` (which is already built-in)

`range`

- `range` produces a "range" of numbers

```
range(1, 10) ==> [1,2,3,4,5,6,7,8,9,10]
```

- There is also a 3-argument version, in which the increment can be specified:

```
range(1, 4.5, 0.5) ==> [1,1.5,2,2.5,3,3.5,4,4.5]
```

`scale`

- `scale` multiplies the values in a list by a common factor

```
scale(3, [2, 4, 6, 8]) ==> [6, 12, 18, 24]
```

remove_duplicates

- `remove_duplicates` returns a new list with the 2nd, 3rd, ... of any element removed

```
remove_duplicates([2, 3, 4, 5, 2, 6, 5, 4])  
==>  
[2, 3, 4, 5, 6]
```

sort

- Sorts a list into "increasing" order
 - Numbers are ordered numerically
 - Strings are ordered alphabetically
 - Lists are ordered lexicographically

```
sort([3, 1, 4, 2]) ==> [1, 2, 3, 4]
```

- Relationships

```
length(sort(L)) ==
```

```
sort(reverse(L)) ==
```

```
sort(append(sort(L), sort(M))) ==
```

Predicates

- A *predicate* is a function that returns one of two values, for purposes of discrimination among arguments.
- In rex, the two values are:
 - 1, for true
 - 0, for false
- Some built-in rex predicates follow

null Predicate

- `null` tests a list for being empty:

```
null([ ]) ==> 1
```

```
null([1]) ==> 0
```

member predicate

- `member(X, L)` tells whether or not `x` occurs in list `L`

```
member(11, [5, 7, 11, 13]) ==> 1
```

```
member(12, [5, 7, 11, 13]) ==> 0
```

even and odd Predicates

- `even(X)` tells whether or not `x` is evenly divisible by 2.

```
even(11) ==> 0  
even(12) ==> 1
```

- `odd(X)` tells whether or not `x` divided by 2 has a remainder of 1.

```
odd(11) ==> 1  
odd(12) ==> 0
```

- Note: The arguments must be an integers.

is_prime predicate

- `is_prime(X)` tells whether or not `x` is prime (has any even divisors other than itself and 1)

```
is_prime(11) ==> 1
```

```
is_prime(12) ==> 0
```

- Note: The argument must be an integer.

Equality

- Even the equality operator `==` is a predicate with two arguments

```
'a' == 'a' ==> 1  
'a' == 'b' ==> 0
```

New Predicates

- Predicates are just functions, so we can define others

```
is_zero(X) = (X == 0);
```

- Logical operators include || (or), && (and), and ! (not)

```
non_zero(X) = !is_zero(X)  
is_two(X) = is_prime(X) && even(X)
```

"satisfy"

- When an argument value makes a predicate return value 1 (true), the argument is said to **satisfy** the predicate.
- This is useful in constructing sentences where the argument to the predicate is treated as active and the predicate is passive.

"satisfy" Example

- The predicate `is_prime` is satisfied by each of 2, 3, 5, 7, 11, ...
- It is not satisfied by 4, 6, 8, 9, 10, ...

Type Distinction

- We will use T to represent some arbitrary data type.
 - T^* means the type of lists of elements of type T .
- Here are some *type specifications*:

```
cons    :  $T \times T^* \rightarrow T^*$   
append :  $T^* \times T^* \rightarrow T^*$   
first   :  $T^* \rightarrow T$   
rest    :  $T^* \rightarrow T^*$ 
```
- Here \times means the *pairing* of arguments.

Higher-Order Functions

- By a higher-order function, we mean one that either:
 - takes a function as an argument, or
 - returns a function as a value
- Examples follow.

map

- `map` is an extremely useful function.
- Its first argument is a function of one argument.
- Its second argument is a list of valid arguments for this function.
- It applies the first argument to all of the elements in the list, giving a list of the results.

map Examples

```
map(odd, [2, 3, 4, 5, 6, 7, 8, 9])  
==> [0, 1, 0, 1, 0, 1, 0, 1]
```

```
map(is_prime, [2, 3, 4, 5, 6, 7, 8, 9])  
==> [1, 1, 0, 1, 0, 1, 0, 0]
```

```
square(X) = X*X;
```

```
map(square, [2, 3, 4, 5, 6, 7, 8, 9])  
==> [4, 9, 16, 25, 36, 49, 64, 81]
```

Exercise

- Give a type signature for `map`.
- (Hint: Let `T` stand for the type of elements in the list.)

3-argument map

- This version of `map` is defined similarly, but
 - The first argument is a binary (2-argument) function;
 - The 2nd and 3rd arguments are lists of equal length.
- The function argument is applied to pairs of corresponding elements, one from each list.
- The function returns a list of the results.

3-argument map

- General scheme:
$$\text{map}(F, [x_1, x_2, x_3, \dots, x_n], [y_1, y_2, y_3, \dots, y_n])$$
$$\implies$$
$$[F(x_1, y_1), F(x_2, y_2), \dots, F(x_n, y_n)]$$
- Examples:
$$\text{map}(+, [1, 2, 3], [4, 5, 6]) \implies [5, 7, 9]$$
$$\text{map}(*, [1, 2, 3], [4, 5, 6]) \implies [4, 10, 18]$$
$$\text{map}(\text{list}, [1, 2, 3], [4, 5, 6])$$
$$\implies [[1, 4], [2, 5], [3, 6]]$$

Exercise

- Give a type signature for the 3-argument `map`.
- (Note: The lists don't have to have the same type of element as each other.)

keep

- `keep` has a first argument that is a predicate and a second argument that is a list.
- It returns the list of values that satisfy the first argument.

$$\text{keep}(\text{odd}, [3, 4, 6, 5, 11, 12, 22, 31])$$
$$\implies$$
$$[3, 5, 11, 31]$$

drop

- `drop` is like `keep`, except that it returns the list of values that do not satisfy the predicate argument.

```
drop(odd, [3, 4, 6, 5, 11, 12, 22, 31])  
==> [4, 6, 12, 22]
```

```
is_zero(X) = (X == 0);
```

```
drop(is_zero, [4, 6, 2, 0, 1, -5, 0])  
==> [4, 6, 2, 1, -5]
```

Exercise

- `keep` and `drop` both have the same type signature; what is it?

reduce

- `reduce` takes three arguments:

- a binary function `op`

- `op` should be associative:

$$x \text{ op } (y \text{ op } z) == (x \text{ op } y) \text{ op } z$$

- a base value `b`

- a list `L = [x1, x2, x3, ..., xn]`

- It returns a single value:

- If `L` is empty, then the value returned is `b`.

- If `L` is not empty, the value is

$$b \text{ op } x_1 \text{ op } x_2 \text{ op } x_3 \text{ op } \dots \text{ op } x_n$$

Units

- Frequently (but not always!) the base value `b` is the *unit* for the binary function `op`.

- A unit `u` has the property that for any `X`,

$$u \text{ op } X == X \text{ op } u == X.$$

- What are the units for `+`, `*`, and `append`?

reduce Examples

```
reduce(+, 0, [6, 7, 8, 9]) ==> 30
```

```
reduce(*, 1, [6, 7, 8, 9]) ==> 3024
```

```
reduce(append, [], [[1, 2, 3],[4, 5],[6]])  
==>  
[1, 2, 3, 4, 5, 6]
```