

β -Reduction and Combinatory Logic

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CS 131: Programming Languages

Review: Conversion

- Notion of program equivalence

$$\frac{M_1 \rightarrow_{\beta} M_2}{M_1 \leftrightarrow_{\beta}^* M_2}$$

$$\frac{}{M \leftrightarrow_{\beta}^* M} \qquad \frac{M_2 \leftrightarrow_{\beta}^* M_1}{M_1 \leftrightarrow_{\beta}^* M_2}$$

$$\frac{M_1 \leftrightarrow_{\beta}^* M_2 \quad M_2 \leftrightarrow_{\beta}^* M_3}{M_1 \leftrightarrow_{\beta}^* M_3}$$

Review: Fixed Points

1. For *every* λ -calculus term M , there exists N such that

$$M(N) \leftrightarrow_{\beta}^* N$$
2. A term N with this property is called a *fixed point* of M .
3. Fixed points can be found *uniformly*. That is, there is a term Y such that

$$M(Y(M)) \leftrightarrow_{\beta}^* Y(M)$$

Namely,

$$Y := \lambda f. (\lambda x. f(xx)) (\lambda x. f(xx))$$

Review: Fixed Points

```
F :=  $\lambda f. \lambda n. (\mathbf{iszero} \ n) \ '1'$ 
      (times  $n$  ( $f$  (pred  $n$ )))
```

```
fact := Y F
```

```
fact (' $n$ ')
 $\leftrightarrow_{\beta}^*$  (F (fact)) (' $n$ ')
 $\leftrightarrow_{\beta}^*$  (iszero ' $n$ ') '1'
      (times ' $n$ ' (fact (pred ' $n$ ')))
```

Review: Factorial

```

F := λf.λn.(iszero n) '1'
      (times n (f (pred n)))
f0 := ...whatever you want...
f1 := F(f0)
      ↔β* λn.(iszero n) '1'
      (times n (f0 (pred n)))
f2 := F(f1)
      ↔β* λn.(iszero n) '1'
      (times n (f1 (pred n)))
  
```

Review: Factorial

- Every time we apply **F**, we get a better approximation to the factorial function.
- So to find $n!$ all we need to do is compute $\mathbf{F}(\mathbf{F}(\mathbf{F}(\mathbf{F}(\dots(\mathbf{F} f_0)\dots)))) 'n'$ where there are $n+1$ applications of **F**; that is, $(\mathbf{F}^{n+1}(f_0))('n')$
- But

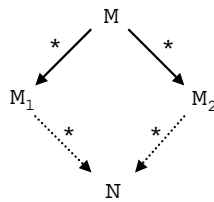
$$\text{fact} = \mathbf{Y} \mathbf{F} \leftrightarrow_{\beta}^* \mathbf{F}(\mathbf{Y} \mathbf{F}) \leftrightarrow_{\beta}^* \mathbf{F}(\mathbf{F}(\mathbf{Y} \mathbf{F}))$$

$$\leftrightarrow_{\beta}^* \dots \leftrightarrow_{\beta}^* (\mathbf{F}^{n+1}(\mathbf{Y} \mathbf{F})).$$

Confluence

Theorem:

If $M \rightarrow_{\beta}^* M_1$ and $M \rightarrow_{\beta}^* M_2$ then there exists N such that $M_1 \rightarrow_{\beta}^* N$ and $M_2 \rightarrow_{\beta}^* N$.



β -Normal Forms

- Definitions
 - A term M is said to be *β -normal* (or to be a β -normal form) if there is no N such that $M \rightarrow_{\beta} N$.
 - For example, $\lambda n.n$ or $x(\lambda y.z)$ are β -normal.
 - If $M \rightarrow_{\beta}^* N$ and N is β -normal then we say that N is a *β -normal form of M* .
- Not every term has a normal form

$$(\lambda x . xx) (\lambda x . xx)$$
- Lemma:
 - A term has at most one β -normal form.
 - Proof?

Church-Rosser Property

Theorem

$M_1 \leftrightarrow_{\beta}^* M_2$ if and only if there exists N such that $M_1 \rightarrow_{\beta}^* N$ and $M_2 \rightarrow_{\beta}^* N$.

If: By definition of conversion.

Only if: By induction on the proof that $M_1 \leftrightarrow_{\beta}^* M_2$.

Consistency

Corollaries:

1. There are terms that are not convertible.
2. A term might be convertible to \mathbf{tt} or \mathbf{ff} but not both.
3. A term is convertible to at most one Church numeral.

Reduction Strategies

- Depending on choice of reductions, may or may not reach a normal form.

$$(\lambda x. "0") ((\lambda x. xx) (\lambda x. xx)) \rightarrow_{\beta} "0"$$

$$\begin{aligned} & (\lambda x. "0") ((\lambda x. xx) (\lambda x. xx)) \\ & \rightarrow_{\beta} (\lambda x. "0") ((\lambda x. xx) (\lambda x. xx)) \\ & \rightarrow_{\beta} (\lambda x. "0") ((\lambda x. xx) (\lambda x. xx)) \\ & \rightarrow_{\beta} \dots \end{aligned}$$

Reduction Strategies

- In general, undecidable whether a term has a normal form.
- However, there is a *semi-decision* procedure
 - Method which (eventually) finds a normal form if one exists.
 - Never terminates otherwise.

Call-by-Name

- Also known as
 - Normal-order reduction
 - Leftmost reduction.
- Rule: always reduce "leftmost" application.

$$\frac{(\lambda x. \ulcorner 0 \urcorner) ((\lambda x. xx) (\lambda x. xx))}{\text{(leftmost)}}$$
- Guaranteed to find a normal form if one exists.

Example

- Let $I := \lambda x. x$
- Reduce $(\lambda y. yyy)(II)$ via call-by-name

Call-by-Value

- Also known as
 - Applicative reduction
- Rule: apply β only when argument is a value.

$$\frac{(\lambda x. \ulcorner 0 \urcorner) ((\lambda x. xx) (\lambda x. xx))}{\text{(non-value argument)}}$$
- Not guaranteed to find normal forms
 - But often more efficient than call-by-name
 - If normal form reached, same as call-by-name.

Example

- Let $I := \lambda x. x$
- Reduce $(\lambda y. yy)(II)$ via call-by-value

Call-by-Need

- Also known as
 - Lazy reduction
- Cannot be formalized in the framework we have, but easy to describe:
 - Like Call-by-Name (don't evaluate function arguments until actually used by the function.)
 - But, remember the argument's result and re-use.
 - If there are no side-effects, indistinguishable from call-by-name.

Reduction Order in PLs

- Call-by-value
 - FORTRAN, LISP, C, Java, ML, ...
- Call-by-name
 - Algol 60
- Call-by-need
 - Miranda, Gofer, Haskell

Part 2

Combinatory Logic

Syntax

- Pure Combinatory Logic

$$\begin{array}{l}
 a, b, c, d ::= K \quad \textit{a constant} \\
 \quad \quad | S \quad \quad \textit{another constant} \\
 \quad \quad | a b \quad \quad \textit{application}
 \end{array}$$

- That's it!

– Random term: $K(SKK)KS$
 $= ((K((SK)K))K)S$

One-step Reduction

- The relation \rightarrow_{CL} is defined by:

$$\begin{array}{c}
 \frac{}{(K a) b \rightarrow_{CL} a} \\
 \frac{}{((S a) b) c \rightarrow_{CL} (a c)(b c)} \\
 \frac{a \rightarrow_{CL} a'}{a b \rightarrow_{CL} a' b} \qquad \frac{b \rightarrow_{CL} b'}{a b \rightarrow_{CL} a b'}
 \end{array}$$

One-step Reduction

- Using the left-associativity of application

$$\begin{array}{c}
 \frac{}{K a b \rightarrow_{CL} a} \\
 \frac{}{S a b c \rightarrow_{CL} (a c)(b c)} \\
 \frac{a \rightarrow_{CL} a'}{a b \rightarrow_{CL} a' b} \qquad \frac{b \rightarrow_{CL} b'}{a b \rightarrow_{CL} a b'}
 \end{array}$$

Correspondence with λ -Calculus

$$\begin{array}{c}
 \frac{}{K a b \rightarrow_{CL} a} \\
 \frac{}{S a b c \rightarrow_{CL} (a c)(b c)} \\
 K \approx \lambda x. \lambda y. x \\
 \quad = \lambda x. (\lambda y. x) \\
 S \approx \lambda x. \lambda y. \lambda z. (xz)(yz) \\
 \quad = \lambda x. (\lambda y. (\lambda z. ((xz)(yz))))
 \end{array}$$

Exercises

1. What does $SKKS$ reduce to?
2. And $S(KK)S$?
3. How about $SKKa$?
4. Put $I := SKK$.
How does $SII(SII)$ reduce?

Combinatory Completeness

- Claim: For every λ -term, there are terms in combinatory logic with the "same meaning"
 - For example, SKK acts like the identity function:

$$SKKa \rightarrow_{CL}^* a$$
 - $SII = S(SKK)(SKK)$ acts like $\lambda x. xx$

$$(S(SKK)(SKK))a \rightarrow_{CL}^* aa$$
- Thus combinatory logic is as powerful as the λ -calculus...even though there are no variables!

Extending CL with variables

| | | |
|------------------|-----------------------|-------------------------|
| $a, b, c, d ::=$ | $x \mid y \mid \dots$ | <i>variables</i> |
| | $ \kappa$ | <i>a constant</i> |
| | $ s$ | <i>another constant</i> |
| | $ a b$ | <i>application</i> |

- Typical term: $\kappa(S\kappa\kappa)\kappa y s$
- No bound variables
 - All variables are free
 - Substitution is really easy
- Evaluation rules unchanged.

Bracket Abstraction

- For every extended-CL term a and every variable x , there is an extended-CL term $[x]a$ such that
 1. x is not free in $[x]a$.
 2. $([x]a)b \rightarrow_{CL}^* a[x \rightarrow b]$
- For example, $([x]xx)(SK) \rightarrow_{CL}^* (SK)(SK)$

Bracket Abstraction

$[x]K =$

$[x]S =$

$[x]x =$

$[x]y =$ $(x \neq y)$

$[x](ab) =$

Examples

• $[x](xx) =$

• $[x](SKx) =$

Combinatory Completeness

- We can then translate every λ -term into an equivalent extended CL-term.

$CL(x) := x$

$CL(\lambda x. e) := [x](CL(e))$

$CL(e_1 e_2) := (CL(e_1))(CL(e_2))$

- Every *closed* λ -term translates into a variable-free CL-term.

Examples

$CL(\lambda x. \lambda y. x) =$

$CL(\lambda x. \lambda y. y) =$

Implementing Combinators

- David Turner (1979):
 - Compile programs into combinatory logic
 - In practice, extend S and K with combinators like $+$ and eq and $cond$, numeric constants, Y and I , etc.

```
fact = S (S (S (K cond) (S (S (K eq) (K 0)) I))
         (K 1)) (S (S (K times) I) (S (K fact)
         (S (S (K minus) I) (K 1))))
```

Graph Reduction

- Nice implementation of call-by-need (lazy evaluation)
 - Evaluate each expression at most once
- Represent terms as *graphs* instead of trees
 - Overwrite sub-graphs with their values
 - Expresses sharing of delayed computations
 - As soon as it's evaluated once, everyone referring to this computation sees the resulting value.

Claimed Advantages

- Resulting program has no variables
 - Don't have to worry about substitution or environments
- Very simple execution strategy
 - Just a handful of combinators
- Could even implement S and K in hardware
 - e.g., SKIM
- Parallel graph reduction easy
 - Processors work on disjoint parts of graphs

Problems

- $CL(\lambda x. \lambda y. \lambda z. (xz) (yz)) =$

$$S(S(KS)(S(S(KS)(S(KK)(KS))))(S(S(KS)(S(S(KS)(S(KK)(KS))))(S(S(KS)(S(KK)(KK))))(S(KK)(SKK))))(S(KK)(K(SKK))))(S(S(KS)(S(S(KS)(S(KK)(KS))))(S(S(KS)(S(KK)(KK))))(K(SKK))))(S(KK)(K(SKK))))$$
- A better translation would be?
- In general, translation can cause exponential blowup.

Improvements

1. Add new combinator constants

$$I \ a \rightarrow_{CL} a$$

$$B \ a \ b \ c \rightarrow_{CL} a \ (b \ c)$$

$$C \ a \ b \ c \rightarrow_{CL} (a \ c) \ b$$

2. Improve the translation: $[x]x = I$

3. Apply optimizations to the output

$$S \ (K \ a) \ (K \ b) \ == \ K \ (a \ b)$$

$$S \ (K \ a) \ I \ == \ a$$

$$S \ (K \ a) \ b \ == \ B \ a \ b$$

$$S \ a \ (K \ b) \ == \ C \ a \ b$$

Other Improvements

- More complex primitive combinators
- Program-specific combinators
 - Any closed lambda term can be made into a new constant
- Avoid graph updates of unshared terms