CS121 Project 2 Survey: Name_____

1) Are you happy with the game you created in project 2? Why or why not? If you are not happy, is there something that I could have done to help? Is there something you or your team should have done?

2) Did the OpenGL, texturing, and camera tutorials provide an adequate background in graphics for you to complete the project? Do you have any suggestions for improving these materials?

3) Did the collision notes provide an adequate background for you to build the physics engine in your game? Do you have any suggestions for improving these materials?

4) Was the pacing of the project appropriate? Do you have suggestions for improving the pacing?

5) Did you plan and implement an appropriate test plan? Are there ways I can improve the testing aspect of this project?

6) Do you feel the project gave you useful experience in the design and development of a software system?

7) Are there any other ways I can improve this project?