

Parametric cubic curves

- Interpolating
- Hermitian
- Catmull-Rom
- Bezier
- B-spline

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Hermitian splines

- Specify endpoint position
- Specify derivative at endpoint

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Hermitian

- $X(t) = at^3 + bt^2 + ct + d$
- $X(0) = 3, X(1) = 2$
- $X'(0) = 1, X'(1) = 0$
- Write 4 equations that determine the coefficients $a, b, c,$ and $d.$

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Hermitian: Constraints

- $X(0):$
- $X(1):$
- $X'(0):$
- $X'(1):$

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Hermitian: Constraints

- $X(0): d = 3$
- $X(1): a+b+c+d = 2$
- $X'(0): c = 1$
- $X'(1): 3a+2b+c=0$

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Hermitian Matrix Form

$$\begin{bmatrix} - & - & - & - \\ - & - & - & - \\ - & - & - & - \\ - & - & - & - \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} - \\ - \\ - \\ - \end{bmatrix}$$

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Hermitian Matrix Form

$$\begin{pmatrix} 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 \\ 3 & 2 & 1 & 0 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 3 \\ 2 \\ 1 \\ 0 \end{pmatrix}$$

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find $X(t)$ for this example

Hint

$$\begin{pmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 \\ 3 & 2 & 1 & 0 \end{pmatrix} = ?$$

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$X(t)$

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 3 \\ 2 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 3 \\ -5 \\ 1 \\ 3 \end{pmatrix}$$

$$X(t) = 3t^3 - 5t^2 + t + 3$$

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Verify

$$X(t) = 3t^3 - 5t^2 + t + 3$$

- $X(0) = 3, X(1) = 2$
- $X'(0) = 1, X'(1) = 0$

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General Solution: $X(t)$

$$x(t) = at^3 + bt^2 + ct + d$$

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} X(0) \\ X(1) \\ X'(0) \\ X'(1) \end{pmatrix}$$

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General Solution: $Y(t)$

$$Y(t) = at^3 + bt^2 + ct + d$$

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} Y(0) \\ Y(1) \\ Y'(0) \\ Y'(1) \end{pmatrix}$$

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General Solution: $Z(t)$

$$Z(t) = at^3 + bt^2 + ct + d$$

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} Z(0) \\ Z(1) \\ Z'(0) \\ Z'(1) \end{pmatrix}$$

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Hermitian Basis Matrix

$$\begin{pmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$$

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Exercise

- $X(0) = 3$, $X(1) = 2$, $X'(0) = 1$, $X'(1) = 0$
- $Y(0) = 2$, $Y(1) = 2$, $Y'(0) = 0$, $Y'(1) = 1$
- Write the equations
- Plot the curve for t in $[0,1]$

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Equations

- $X(0) = 3$, $X(1) = 2$, $X'(0) = 1$, $X'(1) = 0$
- $Y(0) = 2$, $Y(1) = 2$, $X'(0) = 0$, $X'(1) = 1$
- Equations:
 - $X(t) = 3t^3 - 5t^2 + t + 3$
 - $Y(t) = t^3 - t^2 + 2$

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Hermitian Description

- Basis Matrix
- Basis (blending) Functions

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Hermitian: $X(t)$

$$X(t) =$$

$$\begin{pmatrix} t^3 & t^2 & t & 1 \end{pmatrix}$$

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

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General Matrix: X

$$X(t) = \begin{bmatrix} t^3 & t^2 & t & 1 \end{bmatrix} \begin{bmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} X(0) \\ X(1) \\ X'(0) \\ X'(1) \end{bmatrix}$$

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Blending Functions: X

$$X(t) = \begin{bmatrix} P_1(t) & P_2(t) & P_3(t) & P_4(t) \end{bmatrix} \begin{bmatrix} X(0) \\ X(1) \\ X'(0) \\ X'(1) \end{bmatrix}$$

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Hermitian Blending Functions

$$\begin{bmatrix} t^3 & t^2 & t & 1 \end{bmatrix} \begin{bmatrix} 2 & -2 & 1 & 1 \\ -3 & 3 & -2 & -1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 2t^3-3t^2+1, & -2t^3+3t^2, & t^3-2t^2+t, & t^3-t^2 \end{bmatrix}$$

$$P_1(t) \quad P_2(t) \quad P_3(t) \quad P_4(t)$$

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Do it yourself demo

Hermitian Curves

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Hermitian: problem 1

Specifying derivatives is awkward, particularly when many curves are connected with derivative continuity.

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Parametric Continuity

C^i : The 0th, 1st, 2nd, ..., ith derivative of adjacent curves agree at their boundary points.

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Geometric Continuity

$$G^0 = C^0$$

For $i > 0$, G^i means

- G^0 continuity plus
- The 1st, 2nd, ..., i th derivative of adjacent curves are proportional at boundary point.

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Do it yourself demo

Continuity

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Exercise

- First Hermitian curve $x(t)$:
 - $x_1(0)$, $x_1(1)$, $x_1'(0)$, $x_1'(1)$
- Second Hermitian curve:
 - What conditions provide C^i & G^i continuity for $i=0,1$?

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Hermitian: G^0

$$x_2(0) = x_1(1)$$

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Hermitian: G^1

$$G^1: x_2(0) = x_1(1) \text{ and } x_2'(0) = \alpha x_1'(1) \text{ for some } \alpha$$

(note: same α factor applies to $y(t)$ and $z(t)$)

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Hermitian: C^0

$$x_2(0) = x_1(1)$$

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Hermitian: C^1

$$x_2(0)=x_1(1) \text{ and } x_2'(0)=x_1'(1)$$

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Hermitian problem

Not invariant under affine transformations

In other words: transforming (rotate, scale, translate) the control values does not yield the transformed curve

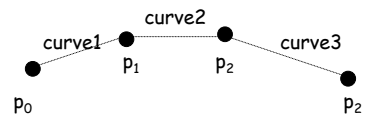
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Parametric cubic curves

- Interpolating
- Hermitian
- **Catmull-Rom** enforces C^1 continuity
- Bezier
- B-spline

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Catmull-Rom Spline: C^1



tangent at $p_1 = (1/2) \langle p_2 - p_0 \rangle$

tangent at $p_2 = (1/2) \langle p_3 - p_1 \rangle$

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Catmull-Rom Basis Matrix

- Compute the basis matrix for the Catmull-Rom spline from p_i to p_{i+1}



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Catmull-Rom constraints

$$X(t) = at^3 + bt^2 + ct + d$$

assume $p_i = (x_i, y_i)$

- $X(0) = d = x_i$
- $X(1) = a + b + c = x_{i+1}$
- $X'(0) = c = (x_{i+1} - x_{i-1}) / 2$
- $X'(1) = 3a + 2b + c = (x_{i+2} - x_i) / 2$

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Catmull-Rom Basis Matrix

$$\begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 3 & 2 & 1 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -.5 & 0 & .5 & 0 \\ 0 & -.5 & 0 & .5 \end{bmatrix} \begin{bmatrix} x_{i-1} \\ x_i \\ x_{i+1} \\ x_{i+2} \end{bmatrix}$$

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Catmull-Rom Basis Matrix

$$\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = 0.5 * \begin{bmatrix} -1 & 3 & -3 & 1 \\ 2 & -5 & 4 & -1 \\ -1 & 0 & 1 & 0 \\ 0 & 2 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_{i-1} \\ x_i \\ x_{i+1} \\ x_{i+2} \end{bmatrix}$$

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Catmull-Rom problem

Using control points to specify point on curve
and tangent at adjacent point can be awkward.

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