1. **[20 Points] Curly, Mo, and Larry’s Totally Excellent (?) Sorting Algorithm!** Professors Curly, Mo, and Larry of the Pasadena Institute of Technology have proposed the following sorting algorithm: First sort the first two-thirds of the elements in the array. Next sort the last two thirds of the array. Finally, sort the first two thirds again. (Notice that this algorithm the algorithm is similar to Mergesort except that it uses three recursive calls rather than two and there is no merging step! As a consequence, this algorithm is very easy to implement!)

Here’s the code:

```
Stooge-sort (A, i, j)
begin
    if A[i] > A[j] then
        swap A[i] and A[j]
    if i + 1 ≥ j then
        return
    k = ⌊(j − i + 1)/3⌋.
    Stooge-sort(A, i, j − k) Comment: Sort first two-thirds.
    Stooge-sort(A, i + k, j) Comment: Sort last two-thirds.
    Stooge-sort(A, i, j − k) Comment: Sort first two-thirds again!
end
```

(a) Find a recurrence relation for the worst-case running time of Stooge-sort. To simplify your recurrence relation, you may assume each of the recursive calls is on a portion of the array that is exactly two-thirds the length of the original array.

(b) Next, solve the recurrence relation using the work tree method. **Show all of your work.** Do not use the “Master Theorem” in the book. In your analysis, it will be convenient to choose \( n \) to be \( c^k \) for some fixed constant \( c \). (For example, we used \( c = 2 \) when analyzing Mergesort. Here you will want to use a different
value of $c$. The value of $c$ that you choose might not even be an integer! This may seem a bit strange, but it allows us to significantly simplify the analysis!

(c) We made several simplifying assumptions: The array could be divided perfectly into thirds and that the length of the array was a power of $c$ which wasn’t even an integer. Explain as clearly and convincingly as you can why the asymptotic running time of the algorithm remains the same even when these simplifying assumptions do not hold.

(d) How does the worst-case running time of Stooge-Sort compare with the worst-case running times of the other sorting algorithms that we’ve seen so far?