
Proving Programs by Structural Induction

Robert Keller
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Verification Patterns

- **Structural induction on program structure** involves proving properties based on the manner in which programs are composed (e.g. Hoare logic).
- **Transition induction** involves proving properties base on the number of *steps executed* (e.g. Floyd assertions).
- **Structural induction on data** involves proving properties based on the definition of data types involved.

Structural Induction on Data

- This is the “original” structural induction.
- It is expressed most easily for functional programs.
- However, we can transform any (sequential) program into a functional program (using McCarthy's transformation).
- So little generality, if any, is lost.

Structural Induction on Data

- The idea is a generalization of mathematical induction:

If our only data type were the natural numbers, we know how to prove properties P for all such numbers:

$$\frac{P(0) \quad P(n) \rightarrow P(n+1)}{(\forall n) P(n)}$$

Structural Induction on Lists

- $$\frac{P([]) \quad P(L) \rightarrow P([A | L])}{(\forall L) P(L)}$$

- Here

- $[]$ is the empty list
- L represents an arbitrary list
- A is an arbitrary element of a list

Example 1

- Define (using rex):

```
reverse(L) = reverse2(L, [ ]);
```

```
reverse2([ ], M) => M;
```

```
reverse2([A | L], M) => reverse2(L, [A | M]);
```

- Show
 $(\forall L) \text{length}(\text{reverse}(L)) = \text{length}(L)$
- using

```
length([ ]) => 0;  
length([A | L]) => 1+length(L);
```

Example 1

- Here $P(L)$ is
 $\text{length}(\text{reverse}(L)) = \text{length}(L)$
- Structural Induction says it **suffices** to show:
 - $P([])$: $\text{length}(\text{reverse}([])) = \text{length}([])$
 - $P(L) \rightarrow P([A | L])$:
 $\text{length}(\text{reverse}(L)) = \text{length}(L)$
 $\rightarrow \text{length}(\text{reverse}([A | L])) = \text{length}([A | L])$

Example 1

- Structural Induction says it **suffices** to show:
 - $P([])$: $\text{length}(\text{reverse}([])) = \text{length}([])$
 - $P(L) \rightarrow P([A \mid L])$:
 - $\text{length}(\text{reverse}(L)) = \text{length}(L)$
 - $\rightarrow \text{length}(\text{reverse}([A \mid L])) = \text{length}([A \mid L])$
- Unfortunately, it will *not* be easy to show this directly, because the **inductive** part of the definition is **not** based on **reverse**, it is based on **reverse2**.

Example 1

- So we have to **broaden** the P we are showing to P' :
 - $P'(L)$:
 $(\forall M) \text{length}(\text{reverse2}(L, M)) = \text{length}(L) + \text{length}(M)$
- Then specialize to $M = []$

$$\begin{aligned}\text{reverse}(L) &= \text{reverse2}(L, []) \text{ and} \\ \text{length}([]) &= 0 \\ \text{length}(L) + 0 &= \text{length}(L)\end{aligned}$$

we get the desired $P(L)$:

$$\text{length}(\text{reverse}(L)) = \text{length}(L).$$

Broadening

- This broadening requirement is a typical phenomenon in verifying programs.
- It occurs in most induction patterns in some form.
- In some cases it requires creativity.

Example 1: Proof of P'

- Structural Induction says it **suffices** to show:
 - $P'([])$:
 $(\forall M) \text{length}(\text{reverse2}([], M)) = \text{length}([]) + \text{length}(M)$
 - $P'(L) \rightarrow P'([A | L])$:
 $(\forall M) \text{length}(\text{reverse2}(L, M)) = \text{length}(L) + \text{length}(M)$
 $\rightarrow \text{length}(\text{reverse2}([A | L], M)) = \text{length}([A | L]) + \text{length}(M)$
- These two parts can be shown separately, as is the case with most inductive proofs.

Example 1: Proof of P' : Basis

- Showing the basis:
 - $P'([])$:
 $(\forall M) \text{length}(\text{reverse2}([], M)) = \text{length}([]) + \text{length}(M)$
- We use **symbolic evaluation**: $\text{reverse2}([], M) = M$
from the definition of reverse2 , and $\text{length}([]) = 0$.
- We have reduced the basis to:
 $(\forall M) \text{length}(M) = 0 + \text{length}(M)$
and we can appeal to the definition of $+$ to verify this equality.

Example 1: Proof of P': Induction Step

- Showing the induction step:

- $P'(L) \rightarrow P'([A \mid L])$:

$$(\forall M) \text{length}(\text{reverse2}(L, M)) = \text{length}(L) + \text{length}(M)$$

$$\rightarrow (\forall N) \text{length}(\text{reverse2}([A \mid L], N)) = \text{length}([A \mid L]) + \text{length}(N)$$

- (We use different quantifiers M and N to avoid messing up later.)
- Assume the stmt before the \rightarrow , to show the stmt after.

Example 1: Proof of P': Induction Step

- Assume $(\forall M)$ $\text{length}(\text{reverse2}(L, M)) = \text{length}(L) + \text{length}(M)$
to show:
 $(\forall N)$ $\text{length}(\text{reverse2}([A \mid L], N)) = \text{length}([A \mid L]) + \text{length}(N)$

- Again evaluate symbolically:
 $\text{reverse2}([A \mid L], N) = \text{reverse2}(L, [A \mid N])$

Now we can view $[A \mid N]$ as M in the *assumed* equality,
so $\text{length}(\text{reverse2}(L, [A \mid N])) = \text{length}(L) + \text{length}([A \mid N])$
 $= \text{length}(L) + 1 + \text{length}(N)$ (LHS)

Also, the rhs of the "to show" is $\text{length}([A \mid L]) + \text{length}(N)$
 $= 1 + \text{length}(L) + \text{length}(N)$ (RHS)

- Allowing ourselves the commutative law for $+$ then gives the equality to be shown.

Comments

- While we did not use a totally formal system to the derivation, we could have.
- What we did was a little more formal than "... " type of reasoning ("elliptic reasoning").

Structural Induction in Jape

- Load functional_programming theory
- "Proof by clicking" (and **double-clicking** does evaluation/auto-expansion)
- Rules:

= reflexive (A=A)
= transitive (A=B AND B=C \Rightarrow A=C)
= symmetric (A=B \Rightarrow B=A)
A=C AND B=D \Rightarrow (A,B)=(C,D)
F x = G x \Rightarrow F = G
F (x,y) = G (x, y) \Rightarrow F = G

rewrite
rewrite backwards
Unfold/Fold with hypothesis
Unfold with hypothesis
Fold with hypothesis

Find
Flatten

List Induction
Boolean cases
Monoid Definition

 i.e. structural induction

Notation

- `[]` is the empty list
- `[a]` is the list of one element, `a`
- `++` is list concatenation or append
- ● is function composition:
 $(f \bullet g)x = f(g x)$

Induction Model

- The list induction model Jape uses is different from the typical asymmetric one using 'cons' i.e. [|] in rex.
- The definition is:
 - [] is a list (the empty list).
 - [a] is a list (the list of one element, a).
 - If x and y are lists, then so is $x++y$ (the concatenation, or appending, of x followed by y).

Structural Induction in the Jape Model

- To prove a property P for all lists, prove:
 - $P([])$.
 - $P([a])$, for any single-element list.
 - If $P(x)$ and $P(y)$, then $P(x++y)$.
- So there are two base cases.
- There are two parts to the induction hypothesis.

Example Proof in Jape

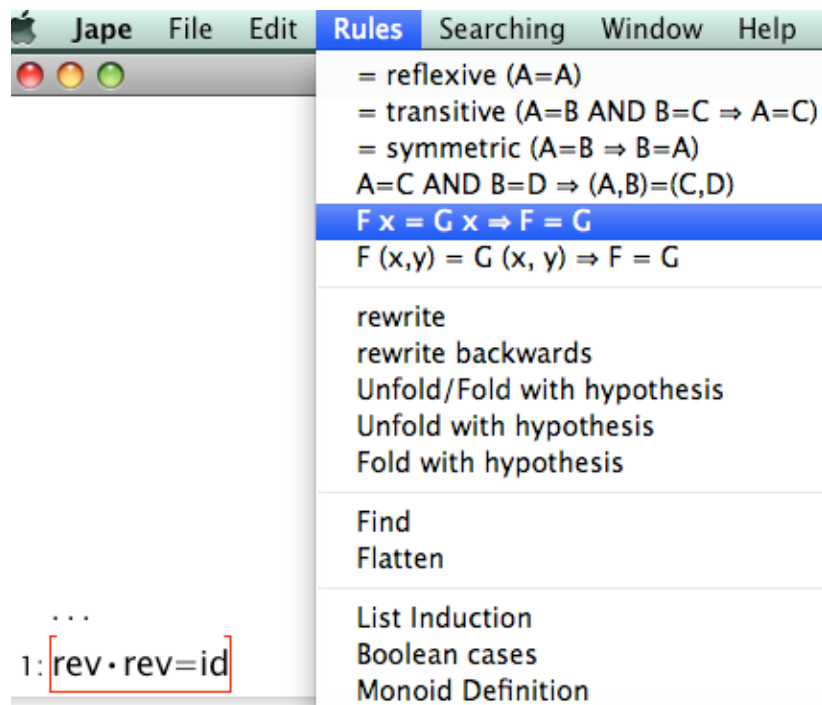
- The reverse of the reverse of a list is the original list itself:
- $\text{rev} \bullet \text{rev} = \text{id}$
- recalling that \bullet is functional composition

Definition of rev

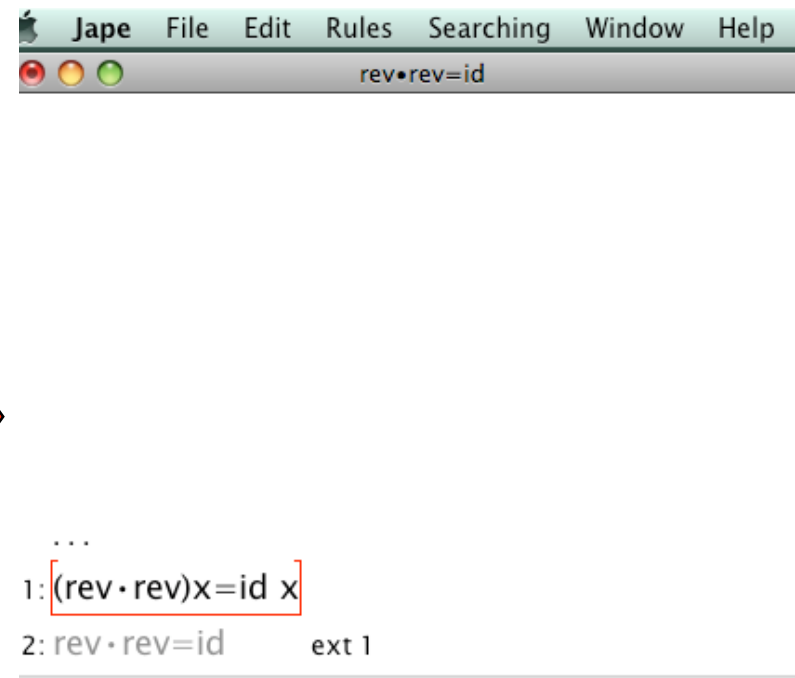
- $\text{rev } [] = []$
- $\text{rev } [a] = [a]$
- $\text{rev } (x ++ y) = (\text{rev } y) ++ (\text{rev } x)$

Steps (working backward)

- Introduce a variable representing the argument list:



The screenshot shows the Jape IDE interface. The menu bar includes 'Jape', 'File', 'Edit', 'Rules', 'Searching', 'Window', and 'Help'. The 'Rules' menu is open, displaying several options: '= reflexive (A=A)', '= transitive (A=B AND B=C => A=C)', '= symmetric (A=B => B=A)', 'A=C AND B=D => (A,B)=(C,D)', 'F x = G x => F = G' (highlighted in blue), and 'F (x,y) = G (x, y) => F = G'. Below the menu, the text '1: rev · rev=id' is visible, with 'rev · rev=id' enclosed in a red box.



The screenshot shows the Jape IDE interface after the rule application. The menu bar includes 'Jape', 'File', 'Edit', 'Rules', 'Searching', 'Window', and 'Help'. The text 'rev · rev=id' is visible in the top right corner. Below the menu, the text '1: (rev · rev)x=id x' is visible, with '(rev · rev)x=id x' enclosed in a red box. Below this, the text '2: rev · rev=id ext 1' is visible.

Steps (working backward)

- Text select both arguments and indicate list induction:

Jape File Edit **Rules** Searching Window Help

- = reflexive ($A=A$)
- = transitive ($A=B \text{ AND } B=C \Rightarrow A=C$)
- = symmetric ($A=B \Rightarrow B=A$)
- $A=C \text{ AND } B=D \Rightarrow (A,B)=(C,D)$
- $F x = G x \Rightarrow F = G$
- $F (x,y) = G (x, y) \Rightarrow F = G$

- rewrite
- rewrite backwards
- Unfold/Fold with hypothesis
- Unfold with hypothesis
- Fold with hypothesis

- Find
- Flatten

- List Induction**
- Boolean cases
- Monoid Definition

...

1: (rev · rev)x=id x

2: rev · rev=id



Jape File Edit Rules Searching Window Help

rev · rev=id

...

1: (rev · rev)[]=id[]

...

2: (rev · rev)[x3]=id[x3]

3: (rev · rev)xs=id xs assumption

4: (rev · rev)ys=id ys assumption

...

5: (rev · rev)(xs++ys)=id(xs++ys)

6: (rev · rev)x=id x listinduction 1,2,3-5

7: rev · rev=id ext 6

Steps (working backward)

- Prove the [] base case by several double-clicks (which search for applicable rules).

```
Jape File Edit Rules Searching Window Help
rev•rev=id

1: []=[] = reflexive
2: []=id[] Fold id 1
3: rev([])=id[] Fold rev'0 2
4: rev(rev([]))=id[] Fold rev'0 3
5: (rev • rev)[]=id[] Fold • 4
...
6: (rev • rev)[x3]=id[x3]
7: (rev • rev)xs=id xs assumption
8: (rev • rev)ys=id ys assumption
...
9: (rev • rev)(xs++ys)=id(xs++ys)
10: (rev • rev)x=id x listinduction 5,6,7-9
11: rev • rev=id ext 10
```

} [] base case done

“Fold” rule means to replace function app with corresponding definition, working backward.

Steps (working backward)

- Prove the $[x]$ base case by several double-clicks (which search for applicable rules).

```
rev•rev=id
1: []=[] = reflexive
2: []=id[] Fold id 1
3: rev([])=id[] Fold rev'0 2
4: rev(rev([]))=id[] Fold rev'0 3
5: (rev•rev)[]=id[] Fold • 4
6: [x3]=[x3] = reflexive
7: [x3]=id[x3] Fold id 6
8: rev([x3])=id[x3] Fold rev'1 7
9: rev(rev[x3])=id[x3] Fold rev'1 8
10: (rev•rev)[x3]=id[x3] Fold • 9
11: (rev•rev)xs=id xs assumption
12: (rev•rev)ys=id ys assumption
...
13: (rev•rev)(xs++ys)=id(xs++ys)
14: (rev•rev)x=id x listinduction 5,10,11-13
15: rev•rev=id ext 14
```

} $[x]$ base case done

“Fold” rule means to replace function app with corresponding definition, working backward.

Steps (working backward)

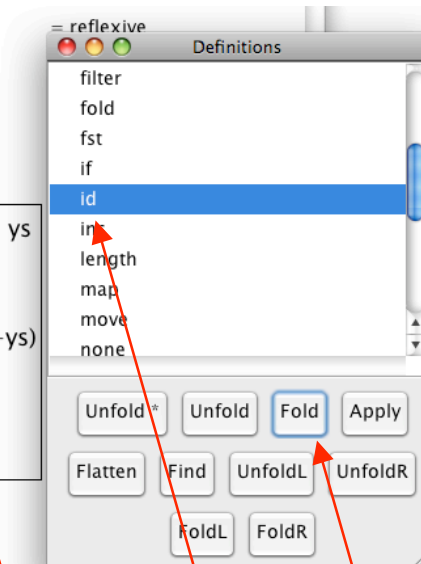
- Prove the induction step. The first few steps can be done automatically.

11:	$(\text{rev} \cdot \text{rev})xs = \text{id } xs, (\text{rev} \cdot \text{rev})ys = \text{id } ys$	assumptions
	...	
12:	$\text{rev}(\text{rev } xs) ++ \text{rev}(\text{rev } ys) = xs ++ ys$	
13:	$\text{rev}(\text{rev } xs) ++ \text{rev}(\text{rev } ys) = \text{id}(xs ++ ys)$	Fold id 12
14:	$\text{rev}(\text{rev } ys ++ \text{rev } xs) = \text{id}(xs ++ ys)$	Fold rev'2 13
15:	$\text{rev}(\text{rev}(xs ++ ys)) = \text{id}(xs ++ ys)$	Fold rev'2 14
16:	$(\text{rev} \cdot \text{rev})(xs ++ ys) = \text{id}(xs ++ ys)$	Fold · 15
17:	$(\text{rev} \cdot \text{rev})x = \text{id } x$	listinduction 5,10,11-16
18:	$\text{rev} \cdot \text{rev} = \text{id}$	ext 17

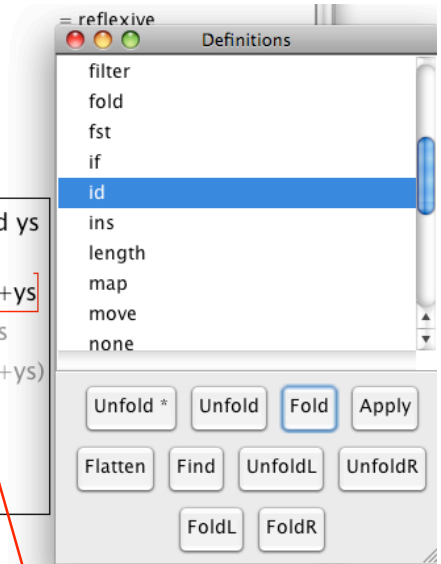
Steps (working backward)

- From here on, we need to be more explicit, apparently:

```
6: [x3]=[x3]
7: [x3]=id[x3]
8: rev([x3])=id[x3]
9: rev(rev[x3])=id[x3]
10: (rev · rev)[x3]=id[x3]
11: (rev · rev)xs=id xs, (rev · rev)ys=id ys
...
12: rev(rev xs)++rev(rev ys)=xs++ys
13: rev(rev xs)++rev(rev ys)=id(xs++ys)
14: rev(rev ys++rev xs)=id(xs++ys)
15: rev(rev(xs++ys))=id(xs++ys)
16: (rev · rev)(xs++ys)=id(xs++ys)
17: (rev · rev)x=id x
18: rev · rev=id
```



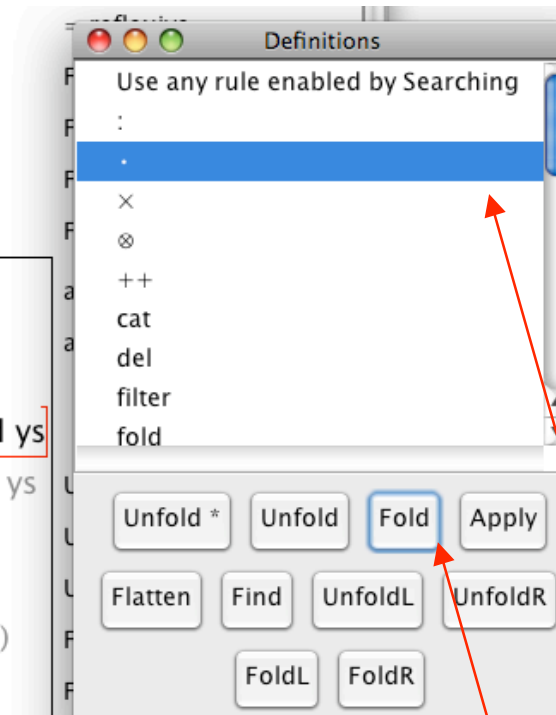
```
6: [x3]=[x3]
7: [x3]=id[x3]
8: rev([x3])=id[x3]
9: rev(rev[x3])=id[x3]
10: (rev · rev)[x3]=id[x3]
11: (rev · rev)xs=id xs, (rev · rev)ys=id ys
...
12: rev(rev xs)++rev(rev ys)=id xs++ys
13: rev(rev xs)++rev(rev ys)=xs++ys
14: rev(rev xs)++rev(rev ys)=id(xs++ys)
15: rev(rev ys++rev xs)=id(xs++ys)
16: rev(rev(xs++ys))=id(xs++ys)
17: (rev · rev)(xs++ys)=id(xs++ys)
18: (rev · rev)x=id x
```



Steps (working backward)

- More explicit steps

```
6: [x3]=[x3]
7: [x3]=id[x3]
8: rev([x3])=id[x3]
9: rev(rev[x3])=id[x3]
10: (rev·rev)[x3]=id[x3]
11: (rev·rev)xs=id xs
12: (rev·rev)ys=id ys
...
13: rev(rev xs)++(rev·rev)ys=id xs++id ys
14: rev(rev xs)++rev(rev ys)=id xs++id ys
15: rev(rev xs)++rev(rev ys)=id xs++ys
16: rev(rev xs)++rev(rev ys)=xs++ys
17: rev(rev xs)++rev(rev ys)=id(xs++ys)
18: rev(rev ys)++rev xs=id(xs++ys)
```



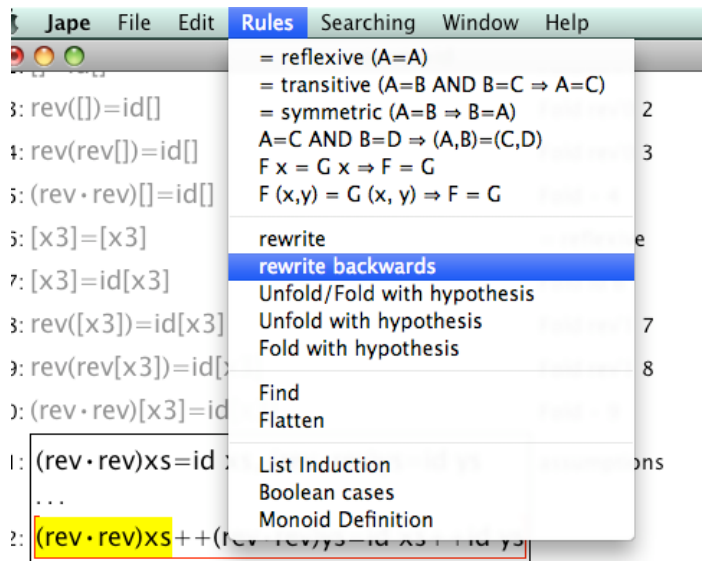
Steps (working backward)

- Obviously we are on the right track. How to close?

11: $(\text{rev} \cdot \text{rev})xs = \text{id } xs, (\text{rev} \cdot \text{rev})ys = \text{id } ys$...	assumptions
12: $(\text{rev} \cdot \text{rev})xs ++ (\text{rev} \cdot \text{rev})ys = \text{id } xs ++ \text{id } ys$	
13: $\text{rev}(\text{rev } xs) ++ (\text{rev} \cdot \text{rev})ys = \text{id } xs ++ \text{id } ys$	Unfold using · 12
14: $\text{rev}(\text{rev } xs) ++ \text{rev}(\text{rev } ys) = \text{id } xs ++ \text{id } ys$	Unfold using · 13
15: $\text{rev}(\text{rev } xs) ++ \text{rev}(\text{rev } ys) = \text{id } xs ++ ys$	Unfold using id 14
16: $\text{rev}(\text{rev } xs) ++ \text{rev}(\text{rev } ys) = xs ++ ys$	Unfold using id 15
17: $\text{rev}(\text{rev } xs) ++ \text{rev}(\text{rev } ys) = \text{id}(xs ++ ys)$	Fold id 16
18: $\text{rev}(\text{rev } ys ++ \text{rev } xs) = \text{id}(xs ++ ys)$	Fold rev'2 17
19: $\text{rev}(\text{rev}(xs ++ ys)) = \text{id}(xs ++ ys)$	Fold rev'2 18
20: $(\text{rev} \cdot \text{rev})(xs ++ ys) = \text{id}(xs ++ ys)$	Fold · 19

Steps (working backward)

- Is this the best way? Now need to unify explicitly. Repeat two steps.



```
Jape File Edit Rules Searching Window Help
= reflexive (A=A)
= transitive (A=B AND B=C => A=C)
= symmetric (A=B => B=A)
A=C AND B=D => (A,B)=(C,D)
F x = G x => F = G
F (x,y) = G (x, y) => F = G

rewrite
rewrite backwards
Unfold/Fold with hypothesis
Unfold with hypothesis
Fold with hypothesis

Find
Flatten

List Induction
Boolean cases
Monoid Definition
```



```
11: (rev·rev)xs=id xs, (rev·rev)ys=id ys assumptions
...
12: _X=(rev·rev)xs
...
13: _X++(rev·rev)ys=id xs++id ys
14: (rev·rev)xs++(rev·rev)ys=id xs++id ys rewritebackwards 12,13
```

```
11: (rev·rev)xs=id xs, (rev·rev)ys=id ys assumptions
...
12: id xs=(rev·rev)xs
...
13: id ys=(rev·rev)ys
14: id xs++id ys=id xs++id ys = reflexive
15: id xs++(rev·rev)ys=id xs++id ys rewritebackwards 13,14
16: (rev·rev)xs++(rev·rev)ys=id xs++id ys rewritebackwards 12,15
```

Steps (working backward)

- Now close by double-clicking a couple of times:

11: $(\text{rev} \cdot \text{rev})xs = \text{id } xs, (\text{rev} \cdot \text{rev})ys = \text{id } ys$	assumptions
12: $\text{id } xs = \text{id } xs$	= reflexive
13: $\text{id } xs = (\text{rev} \cdot \text{rev})xs$	Fold with hypothesis 11.1,12
14: $\text{id } ys = \text{id } ys$	= reflexive
15: $\text{id } ys = (\text{rev} \cdot \text{rev})ys$	Fold with hypothesis 11.2,14
16: $\text{id } xs++\text{id } ys = \text{id } xs++\text{id } ys$	= reflexive
17: $\text{id } xs++(\text{rev} \cdot \text{rev})ys = \text{id } xs++\text{id } ys$	rewritebackwards 15,16
18: $(\text{rev} \cdot \text{rev})xs++(\text{rev} \cdot \text{rev})ys = \text{id } xs++\text{id } ys$	rewritebackwards 13,17
19: $\text{rev}(\text{rev } xs)++(\text{rev} \cdot \text{rev})ys = \text{id } xs++\text{id } ys$	Unfold using \cdot 18
20: $\text{rev}(\text{rev } xs)++\text{rev}(\text{rev } ys) = \text{id } xs++\text{id } ys$	Unfold using \cdot 19
21: $\text{rev}(\text{rev } xs)++\text{rev}(\text{rev } ys) = \text{id } xs++ys$	Unfold using id 20
22: $\text{rev}(\text{rev } xs)++\text{rev}(\text{rev } ys) = xs++ys$	Unfold using id 21
23: $\text{rev}(\text{rev } xs)++\text{rev}(\text{rev } ys) = \text{id}(xs++ys)$	Fold id 22
24: $\text{rev}(\text{rev } ys++\text{rev } xs) = \text{id}(xs++ys)$	Fold rev'2 23
25: $\text{rev}(\text{rev}(xs++ys)) = \text{id}(xs++ys)$	Fold rev'2 24
26: $(\text{rev} \cdot \text{rev})(xs++ys) = \text{id}(xs++ys)$	Fold \cdot 25

A Shorter Proof

(obtained by deferring use of induction a couple of steps)

1: $[] = []$	= reflexive
2: $\text{rev}([]) = []$	Fold rev'0 1
3: $\text{rev}(\text{rev}[]) = []$	Fold rev'0 2
4: $[x5] = [x5]$	= reflexive
5: $\text{rev}([x5]) = [x5]$	Fold rev'1 4
6: $\text{rev}(\text{rev}[x5]) = [x5]$	Fold rev'1 5
7: $\text{rev}(\text{rev } xs) = xs, \text{rev}(\text{rev } ys) = ys$	assumptions
8: $(\text{rev}(xs ++ ys)) = \text{rev } ys ++ \text{rev } xs$	rev'2
9: $xs ++ ys = xs ++ ys$	= reflexive
10: $xs ++ \text{rev}(\text{rev } ys) = xs ++ ys$	Fold with hypothesis 7.2,9
11: $\text{rev}(\text{rev } xs) ++ \text{rev}(\text{rev } ys) = xs ++ ys$	Fold with hypothesis 7.1,10
12: $\text{rev}(\text{rev } ys ++ \text{rev } xs) = xs ++ ys$	Fold rev'2 11
13: $\text{rev}(\text{rev}(xs ++ ys)) = xs ++ ys$	[rewrite] 8,12
14: $\text{rev}(\text{rev } x) = x$	listinduction 3,6,7-13
15: $\text{rev}(\text{rev } x) = \text{id } x$	Fold using id 14
16: $(\text{rev} \cdot \text{rev})x = \text{id } x$	Fold · 15
17: $\text{rev} \cdot \text{rev} = \text{id}$	ext 16

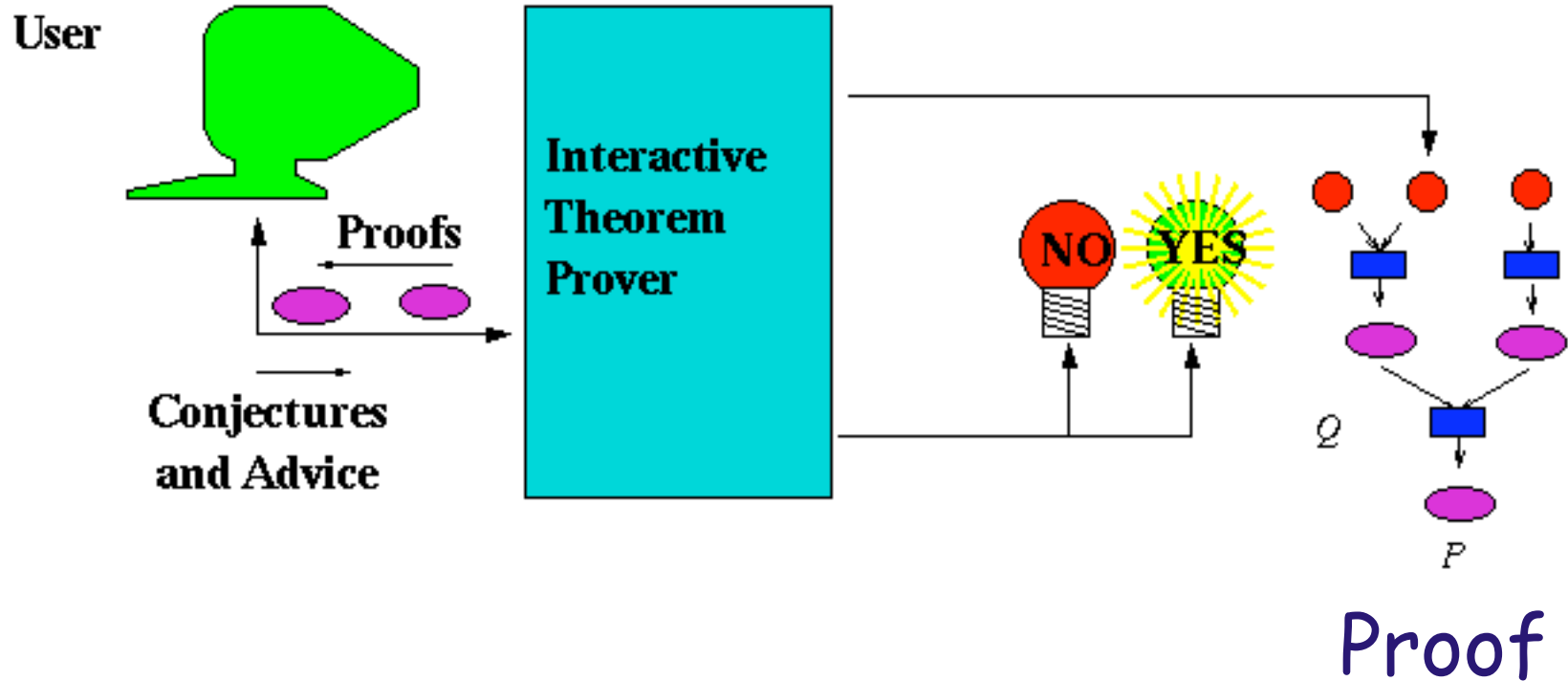
Once the placement of induction is settled (must text-select both x's) the rest can be done by double-clicks.

More Automation

(CL: Computational Logic)

- Automated tools such as [ACL2](#) can be used to do this form of proof on a computer.
- ACL2 = "Applicative Common Lisp 2"
- ACL2 is an interactive theorem prover based on Lisp and structural induction
- Originally called the Boyer/Moore Theorem Prover, this designed has been refined continuously since 1970.
- See:
<http://www.cs.utexas.edu/users/moore/acl2/>

Theorem Prover Use-Case Diagram



ACL2 includes

- Ordinary Lisp execution
- Symbolic execution (unfolding, rewriting)
- Automated theorem proving
- Formalism for **admitting axioms** to the system

Sample Function Definition in ACL2

ACL2 !>

```
(defun app (x y)
  (cond ((endp x) y)
        (t (cons (car x)
                  (app (cdr x) y)))))
```

endp checks for the list being empty

The rex equivalent is:

```
app([], Y) => Y;
app([A | X], Y) => [A | app(X, Y)];
```

Sample ACL Ordinary Evaluations

```
ACL2 !>(app nil '(x y z))
(X Y Z)
```

```
ACL2 !>(app '(1 2 3) '(4 5 6 7))
(1 2 3 4 5 6 7)
```

```
ACL2 !>(app '(a b c d e f g) '(x y z))
(a b c d e f g x y z)
```

```
ACL2 !>(app (app '(1 2) '(3 4)) '(5 6))
(1 2 3 4 5 6)
```

Sample Property to be Proved

A theorem that asserts that function app is associative:

```
ACL2!>
```

```
(defthm associativity-of-app
  (equal (app (app a b) c)
         (app a (app b c))))
```

This can be proved using Structural Induction

- $(\text{equal } (\text{app } (\text{app } a \ b) \ c) \ (\text{app } a \ (\text{app } b \ c))))$
- In other words,
 $(\forall a)(\forall b)(\forall c) \text{app}(\text{app}(a, b), c) = \text{app}(a, \text{app}(b, c))$
- Exercise: Try proving this by hand.

ACL2 Theorem Prover Narrative Output (1)

```
(defthm associativity-of-app
  (equal (app (app a b) c)
         (app a (app b c))))
```

Name the formula above *1.

Perhaps we can prove *1 by induction. Three induction schemes are suggested by this conjecture. Subsumption reduces that number to two. However, one of these is flawed and so we are left with one viable candidate.

(continued)

ACL2 Theorem Prover Output (2)

We will induct according to a scheme suggested by (APP A B). If we let (:P A B C) denote *1 above then the induction scheme we'll use is

```
(AND
  (IMPLIES (AND (NOT (ENDP A))
                (:P (CDR A) B C))
            (:P A B C))
  (IMPLIES (ENDP A) (:P A B C))).
```

This induction is justified by the same argument used to admit APP, namely, the measure (ACL2-COUNT A) is decreasing according to the relation E0-ORD-< (which is known to be well-founded on the domain recognized by E0-ORDINALP). When applied to the goal at hand the above induction scheme produces the following two nontautological subgoals.

ACL2 Theorem Prover Output (3)

Simplification of the Induction Step

Subgoal *1/2

**(IMPLIES (AND (NOT (ENDP A))
 (EQUAL (APP (APP (CDR A) B) C)
 (APP (CDR A) (APP B C))))
(EQUAL (APP (APP A B) C)
 (APP A (APP B C))))).**

By the simple :definition ENDP we reduce the conjecture to

Subgoal *1/2'

**(IMPLIES (AND (CONSP A)
 (EQUAL (APP (APP (CDR A) B) C)
 (APP (CDR A) (APP B C))))
(EQUAL (APP (APP A B) C)
 (APP A (APP B C))))).**

But simplification reduces this to T, using the :definition APP, the :rewrite rules CDR-CONS and CAR-CONS and primitive type reasoning.

ACL2 Theorem Prover Output (5)

Simplification of the Basis

Subgoal *1/1
(IMPLIES (ENDP A)
 (EQUAL (APP (APP A B) C)
 (APP A (APP B C))))).

By the simple :definition ENDP we reduce the conjecture to

Subgoal *1/1'
(IMPLIES (NOT (CONSP A))
 (EQUAL (APP (APP A B) C)
 (APP A (APP B C))))).

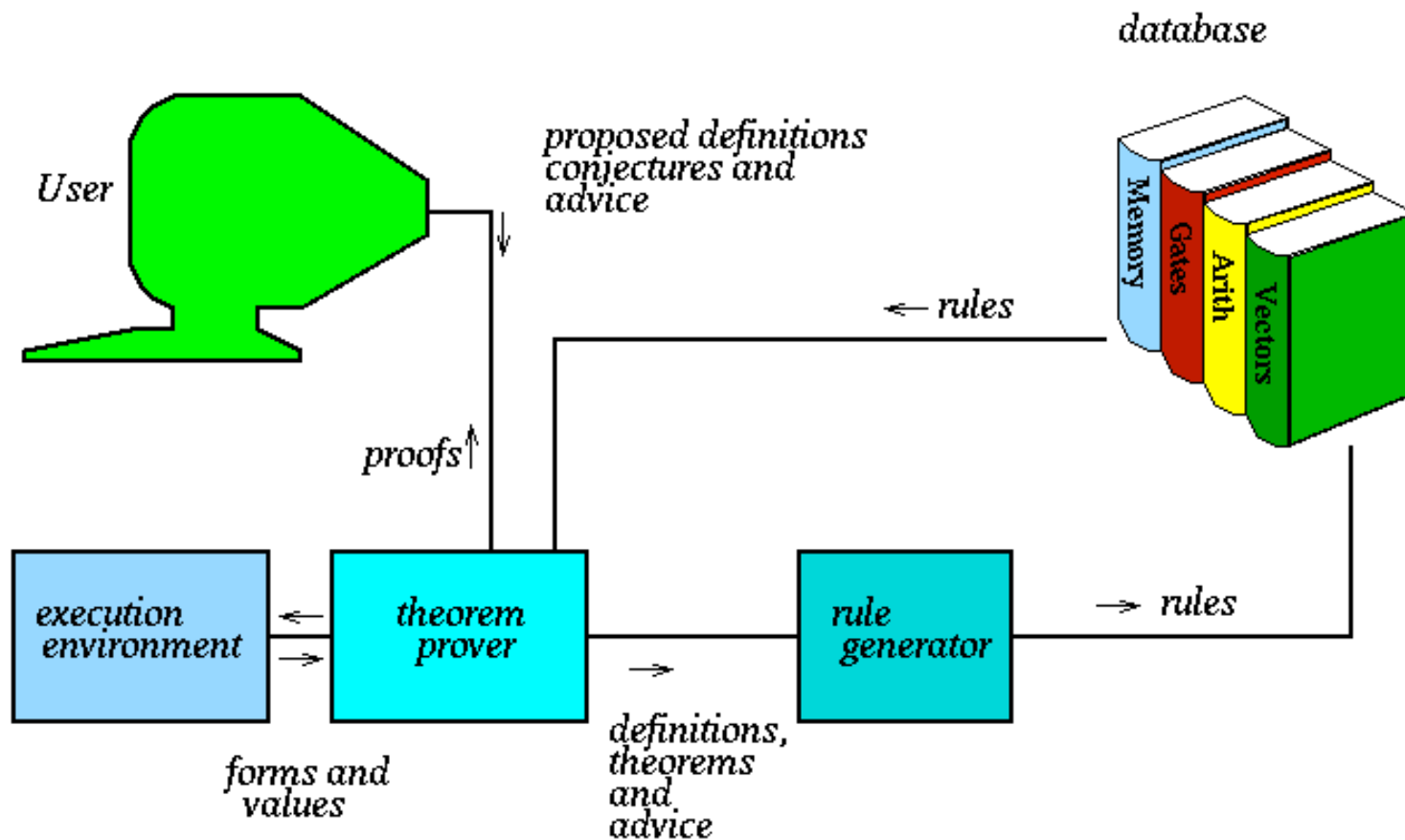
But simplification reduces this to T, using the :definition APP and primitive type reasoning.


i.e. True

Using Results

- Once the theorem is proved, it is saved in the system to be used as a **rewrite rule**.
- The system can henceforth rewrite
 $(\text{app } (\text{app } x \ y) \ z)$
as
 $(\text{app } x \ (\text{app } y \ z))$

ACL2 System Architecture



Proved by ACL2

- the **gate-level design** of an academic microprocessor --- which was then **fabricated** and tested,
- a **compiler, an assembler, a linker, and a loader** for the above microprocessor,
- **application programs** written in the source language of the above compiler
- the ``CLI stack" -- the chaining together of the above theorems to **establish correctness of applications running on a fabricated chip**,
- 21 of the 22 routines in the **Berkeley C String library** (when compiled by `gcc -o` for the Motorola 68020),
- **microcode** programs extracted from the ROM of the Motorola CAP digital signal processor,
- the **microcode** for floating-point division and square root on the AMD K5,
- the **RTL** implementing each of the elementary floating-point operations on the **AMD Athlon**,
- **safety-critical code** involved in trainborne control software written by Union Switch and Signal,
- components of the Rockwell-Collins Avionics JEM1, **the world's first Java virtual machine in silicon**, and
- bootstrapping code for the IBM 4758 **secure co-processor**.