

Relativization
(why simulation & diagonalization
aren't the secrets to ALL
happiness)



This is
relatively
cool!

Oracle = \emptyset

Step 1: [Foil M_1]

- Choose n_0 s.t. $c_i n^{P_i} < 2n \quad \forall n \geq n_0$
- Run M_1 oracle on input 0^{n_0}
- If M_1 asks oracle about a string q , oracle answers "No" ($q \notin \text{Oracle}$)
- If M_1 accepts 0^{n_0} we declare all strings of length n_0 NOT in Oracle.
- If M_1 rejects 0^{n_0} we declare all unqueried strings of length n_0 to be in Oracle.

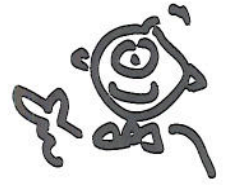
Step i : [Foil M_i]

Oracle has some "Yes" and some "No" strings from prev. step!

- Choose n_0 s.t. $c_i n^{P_i} < 2n \quad \forall n \geq n_0$
- Run M_i oracle on input 0^{n_0}
- If M_i asks about a string already determined to be in or out of Oracle, answer consistently
- If M_i asks about a string q of length n_0 , Oracle answers "No"
- If M_i accepts $0^{n_0} \dots$
- If M_i reject $0^{n_0} \dots$

AND no longer than any string previously queried!

So now what?



P



#3SAT = { <C>, k | 3CNF



instance C has
exactly k satisfying
assignments}

Vertex Cover

Clique

what does it mean to be #P
complete?

Some Possible Objections to #P

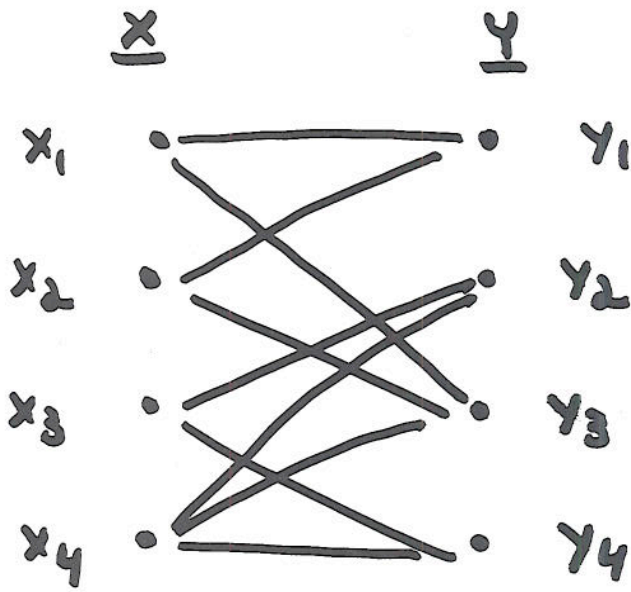


1. "Answering those kinds of questions is dumb! They are only hard because there are an exponential number of possible solutions!"

2. "# 3SAT is only hard because 3SAT is hard."

"My favorite polytime problem" wouldn't be hard.

Matching (aka "Permanent")



$$A = \begin{matrix} & y_1 & y_2 & y_3 & y_4 \\ \begin{matrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{matrix} & \begin{pmatrix} 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 \end{pmatrix} \end{matrix}$$

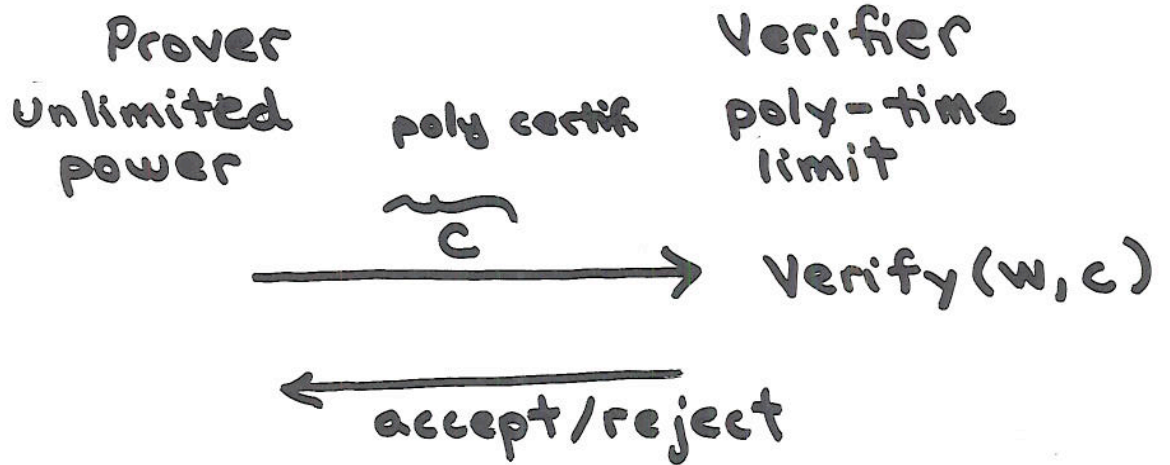
$$\text{perm } A = \sum_{\pi} \prod_{i=1}^n A_{i, \pi(i)}$$

\downarrow
 $1 \rightarrow 1$
 $2 \rightarrow 3$
 $3 \rightarrow 2$
 $4 \rightarrow 4$

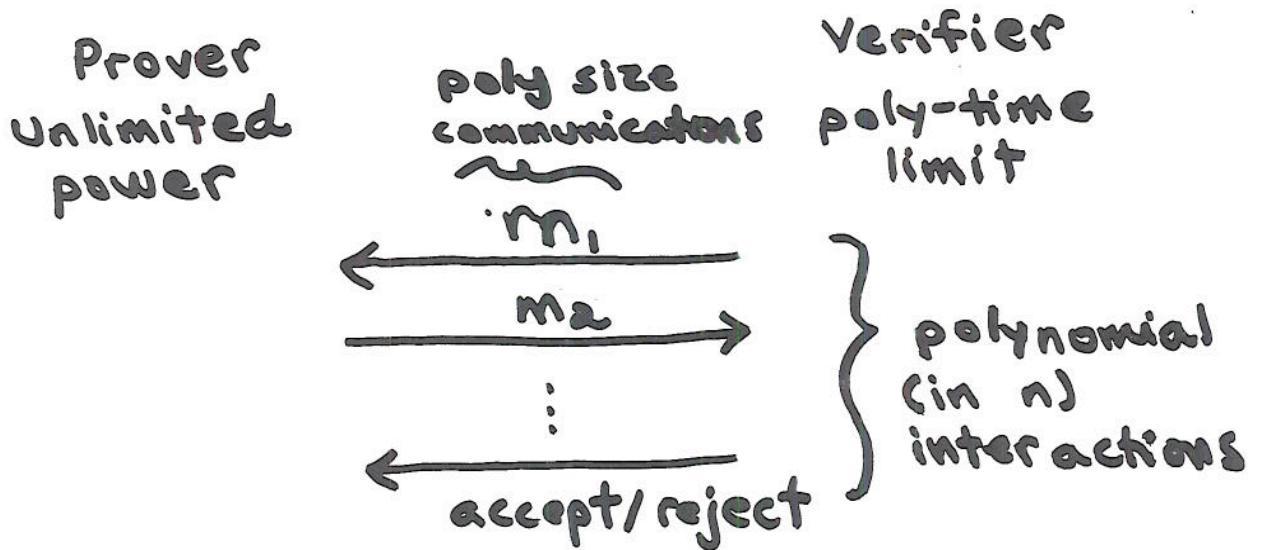
Interactive Proofs (IP)

$w \in L$

NP



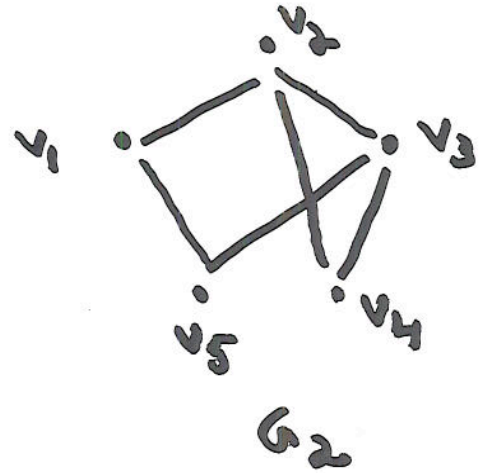
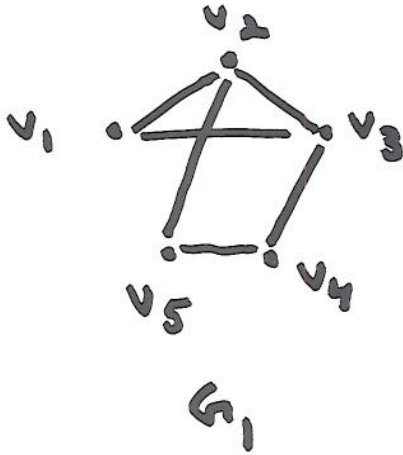
IP



+  random bits available to verifier

1. If $w \in L$, Verifier accepts with "high probability" $(1-\epsilon)$
2. If $w \notin L$, verifier ...

A "Hard" Problem in IP



(GI) Graph Isomorphism: G_1, G_2

(GNI) Graph NON Isomorphism: G_1, G_2

Claim 1: $GNI \in IP$

Claim 2: $\#3SAT \in IP$

#SAT \in IP

(Attempt #1)

- Let the variables be x_1, \dots, x_m
- Let $f_i(x_1, \dots, x_i)$ be a function where $f_i(b_1, \dots, b_i) \triangleq$ number of sat. valuations when $x_1 = b_1, \dots, x_i = b_i$
- Consider, for example, ...

$$f_m(\underbrace{0, 1, 1, 0, \dots, 1}_m)$$

$$f_1(0)$$

$$f_0()$$

- Claim: $f_i(b_1, \dots, b_i) = f_{i+1}(b_1, \dots, b_i, 0) + f_{i+1}(b_1, \dots, b_i, 1)$

The "Protocol" (It's not quite right!)

on input $\langle I \rangle$, k ^{variables x_1, \dots, x_m} ^{k satisfying assignments exactly}
total length is n

Step 0:

Prover (P) sends $f_0()$ to Verifier (V)
V checks that $f_0() = k$. If not, reject

Step 1: Prover tries to show V that $f_0()$ was correct...

P sends V $f_1(0), f_1(1)$.
V checks that $f_0() = f_1(0) + f_1(1)$.
If not, reject!

Step 2: Prover tries to show V that $f_1(\cdot)$ was correct...

P sends V $f_2(0,0), f_2(0,1), f_2(1,0), f_2(1,1)$.
V checks that...
If not, reject!

⋮

Step m : Prover tries to show V that $f_m(\dots)$ was correct...

P sends V $f_m(0, \dots, 0), \dots, f_m(1, \dots, 1)$
V checks that...
If not, reject!

Step $m+1$: Rubber hits the road!

V checks that each $f_m(\dots)$ is correct