

# PDAs, CFLs, and Parsing, Concluded

November 9, 2010

# PDA's

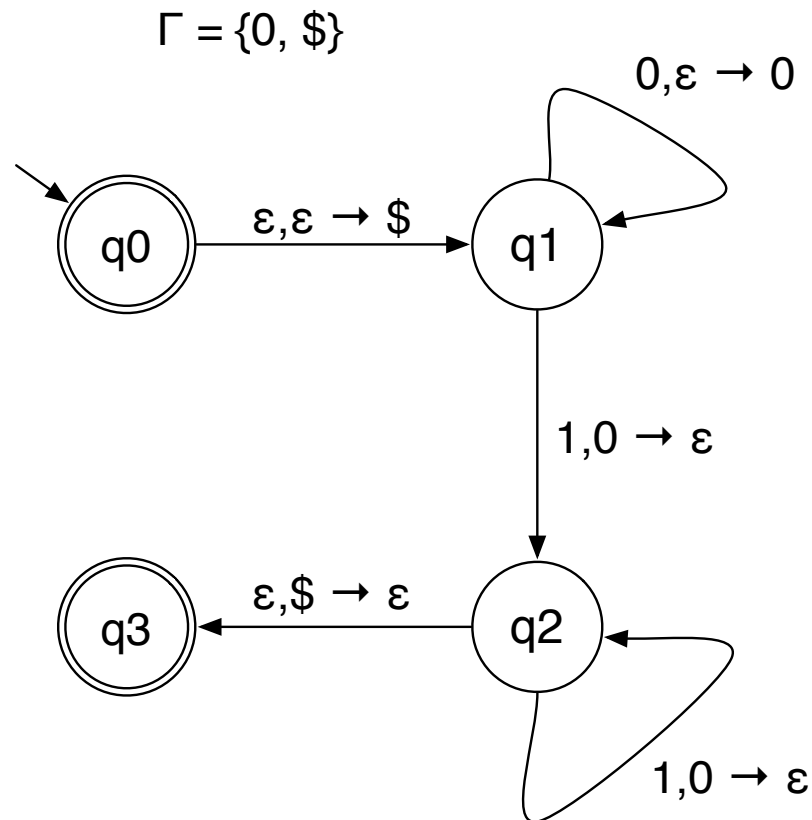
- ✓ Q: If regular languages are recognized by finite-state machines, what abstract machines recognize the context-free languages?
- ✓ A: Pushdown Automata (PDA's)
  - ✓ Finite state machine + stack
  - ✓ Transitions
    - ✓ Depend on the state and input symbol and top of stack!
    - ✓ Changes state and removes/replaces/ top of stack.
  - ✓ Accepting states as before (or accept on empty stack)
  - ✓ In general, can be **nondeterministic**.

# Official Definition

- ✓ A PDA is a tuple  $(Q, \Sigma, \Gamma, q_0, F, \delta)$ 
  - ✓  $Q$  is a finite set of states
  - ✓  $\Sigma$  is a finite alphabet
  - ✓  $\Gamma$  is a finite “stack” alphabet
  - ✓  $q_0 \in Q$  is a start state
  - ✓  $F \subseteq Q$  is a set of accepting states
  - ✓  $\delta : Q \times (\Sigma \cup \{\varepsilon\}) \times (\Gamma \cup \{\varepsilon\}) \rightarrow \mathcal{P}(Q \times (\Gamma \cup \{\varepsilon\}))$

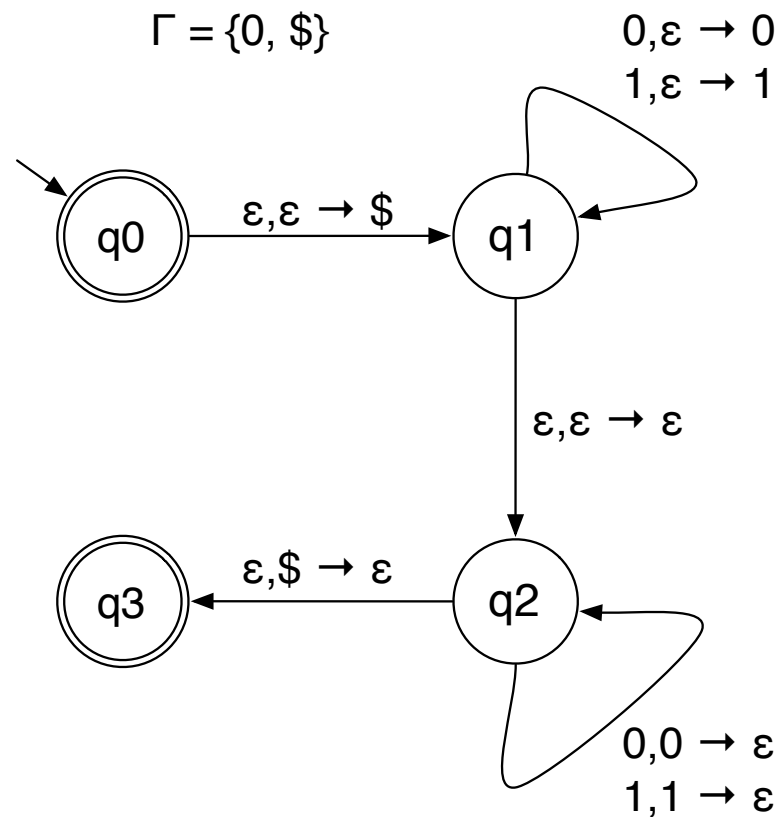
# Example

- ✓ Using a state machine and a stack, how can we recognize  $\{ 0^n 1^n \mid n \geq 0 \}$ ?



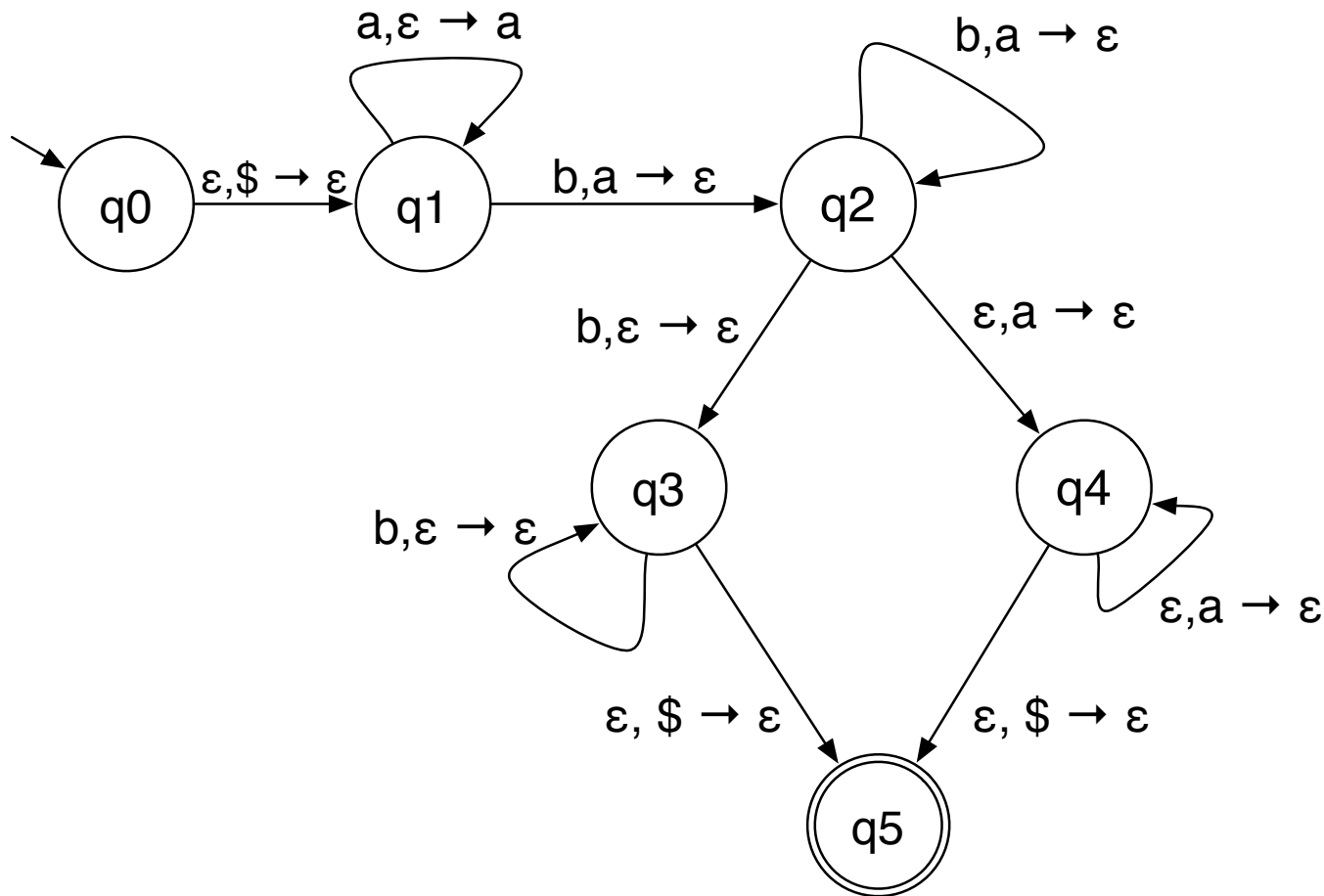
# Example

✓ Using a state machine and a stack, how can we recognize  $\{ ww^R \mid w \in \Sigma^* \}$ ?



# Bigger Example

$\{ a^i b^j \mid i \neq j \wedge i, j > 0 \}$



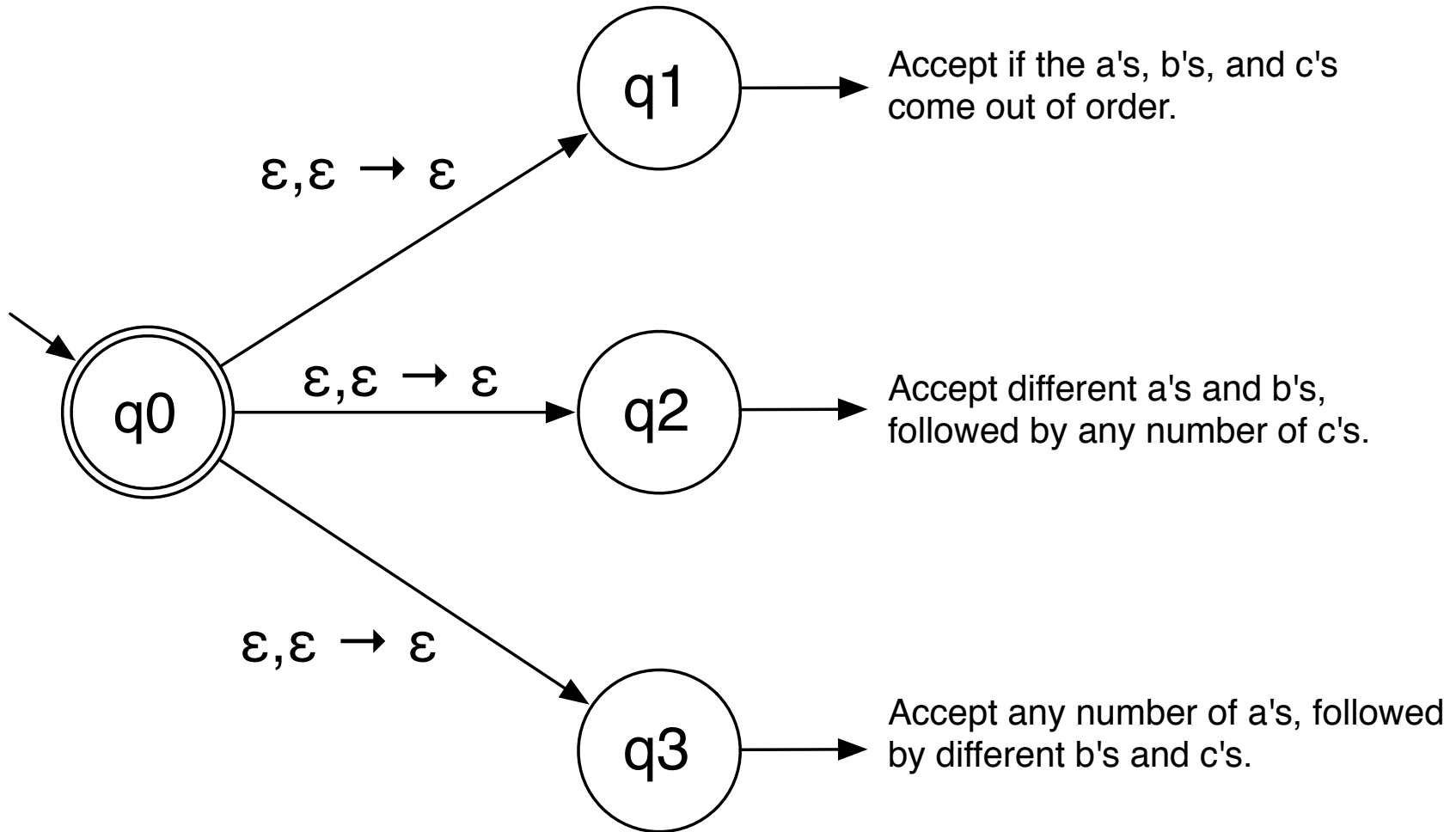
# PDAs vs CFGs

- ✓ PDAs recognize **all** context-free languages.
  - ✓ Given a grammar, construct a PDA to do predict-match parsing
  - ✓ Use nondeterminism to **always** guess the correct prediction!  
(No backtracking officially required)
- ✓ PDAs recognize only context-free languages.
  - ✓ Turn the PDA into a grammar that simulates it.
  - ✓ See the book for details.
  - ✓ Basically, for each pair of states  $(p,q)$ , the nonterminal  $A_{pq}$  produces strings that get you from  $p$  to  $q$  starting and ending with an empty stack.

# The Family of CFLs

- ✓ Closed under star, union, concatenation.
- ✓ Not closed under intersection, complement.
  - ✓ Key issue: nondeterministic PDAs are strictly more powerful than deterministic PDAs!
  - ✓ No analogy to the subset construction!

$\Sigma^* \setminus \{ a^n b^n c^n \mid n \geq 0 \}$



# Parsing Methods

- ✓ Recursive Descent
  - ✓ Form of code follows the grammar.
  - ✓ Efficient and correct for LL(k) grammars.
- ✓ Another practical method: LR grammars
  - ✓ Parser code is usually computer-generated from the grammar!
- ✓ But neither of these handle ALL context-free grammars...

# CYK (a.k.a. CKY)

- ✓ Parses any grammar in  $O(n^3)$  time, where  $n$  is the length of the input.
  - ✓ Constants depend on the size of the grammar.
  - ✓ Requires a grammar in Chomsky Normal Form
- ✓ For every substring, what nonterminals produce it?
- ✓ Use dynamic programming for efficiency.

# Dynamic Programming

✓ Recursive expressions, such as

$$f(n) = f(n-1) + f(n-3)$$

$$f(n) = 1 \text{ if } n < 3$$

are very clear, but inefficient if taken literally.

✓ Two roughly-equivalent solutions:

✓ **Memoization**: keep track of what f's have been computed

✓ **Dynamic Programming**: Compute all f's in a good order

# CYK Algorithm

- ✓ Let  $x = x_1x_2\cdots x_n$  be the string to be parsed.
- ✓ Define  $a(i, j) := \{ B \mid B \Rightarrow^* x_i x_{i+1} \cdots x_j \}$
- ✓ Then  $x \in L(G)$  iff  $S \in a(1, n)$
  
- ✓ How can we compute  $a(1, n)$  efficiently?

# Recursive Definition

$$a(i,k) = \{ C \mid C \rightarrow AB, A \in a(i,j), B \in a(j+1,k) \}$$

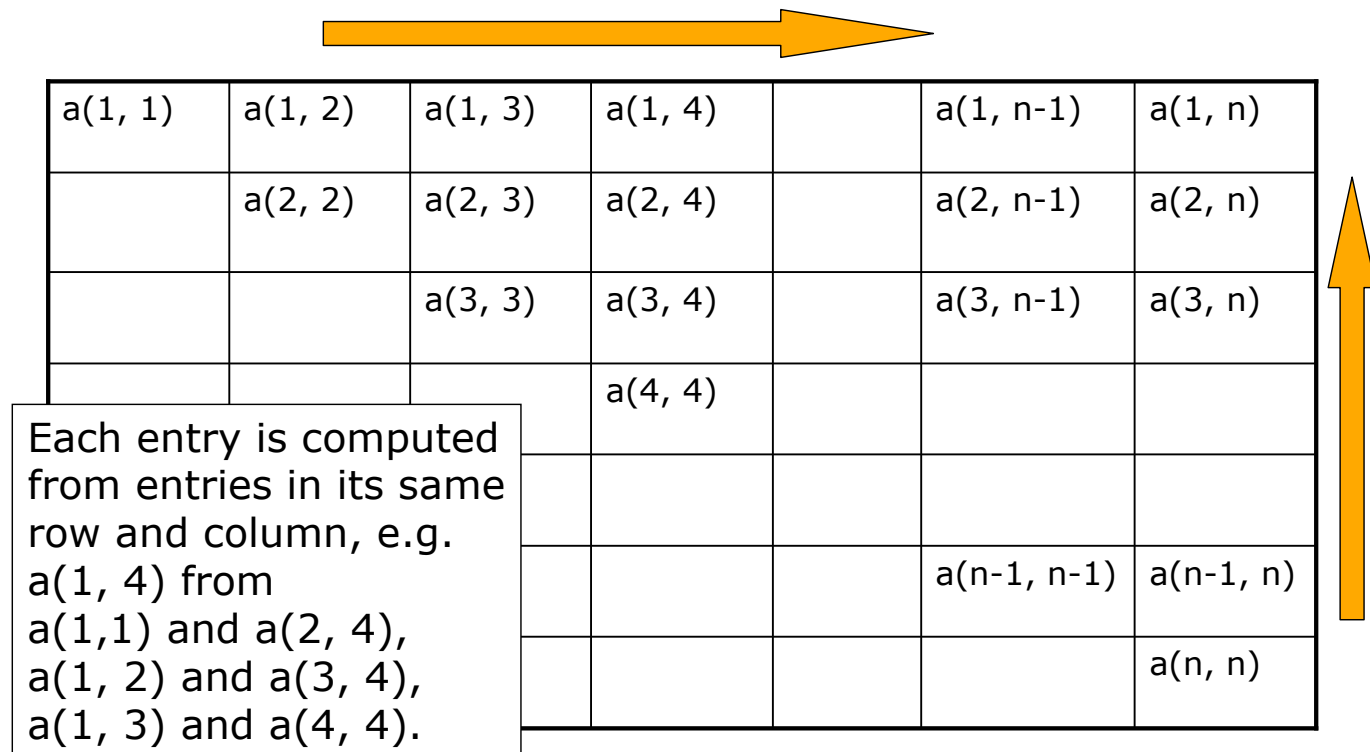
$$a(i,i) = \{ C \mid C \rightarrow x_i \}$$

# Dynamic Programming

- ✓ First, compute  $a(i,i)$  for each  $i$ .      Substrings of length 1
- ✓ Then, compute  $a(i,i+1)$  for each  $i$ .      Substrings of length 2
  - ✓ All ways of breaking it up into two parts of length  $< 2$
- ✓ Then, compute  $a(i,i+2)$  for each  $i$ .      Substrings of length 3
  - ✓ All ways of breaking it up into two parts of length  $< 3$
- ⋮
- ✓ Then, compute  $a(i,i+n-1)$  for each  $i$ .      Substrings of length  $n$

# Matrix Representation

## CYK "Wavefront" Matrix



# Example

✓ Parse  $((\ ))$

$S \rightarrow LT$

$T \rightarrow SR$

$S \rightarrow LR$

$S \rightarrow SS$

$L \rightarrow ($

$R \rightarrow )$

# Digression: LR Parsing

- ✓ Like Predict/Match (LL) parsing, we have a stack.  
But, our two choices are:
  - ✓ Shift: Put the next item of the input on the stack
  - ✓ Reduce: Run a production rule backwards!
- ✓ Success if we run out of input when stack holds just the start symbol.
- ✓ Effectively builds parse tree from the leaves up

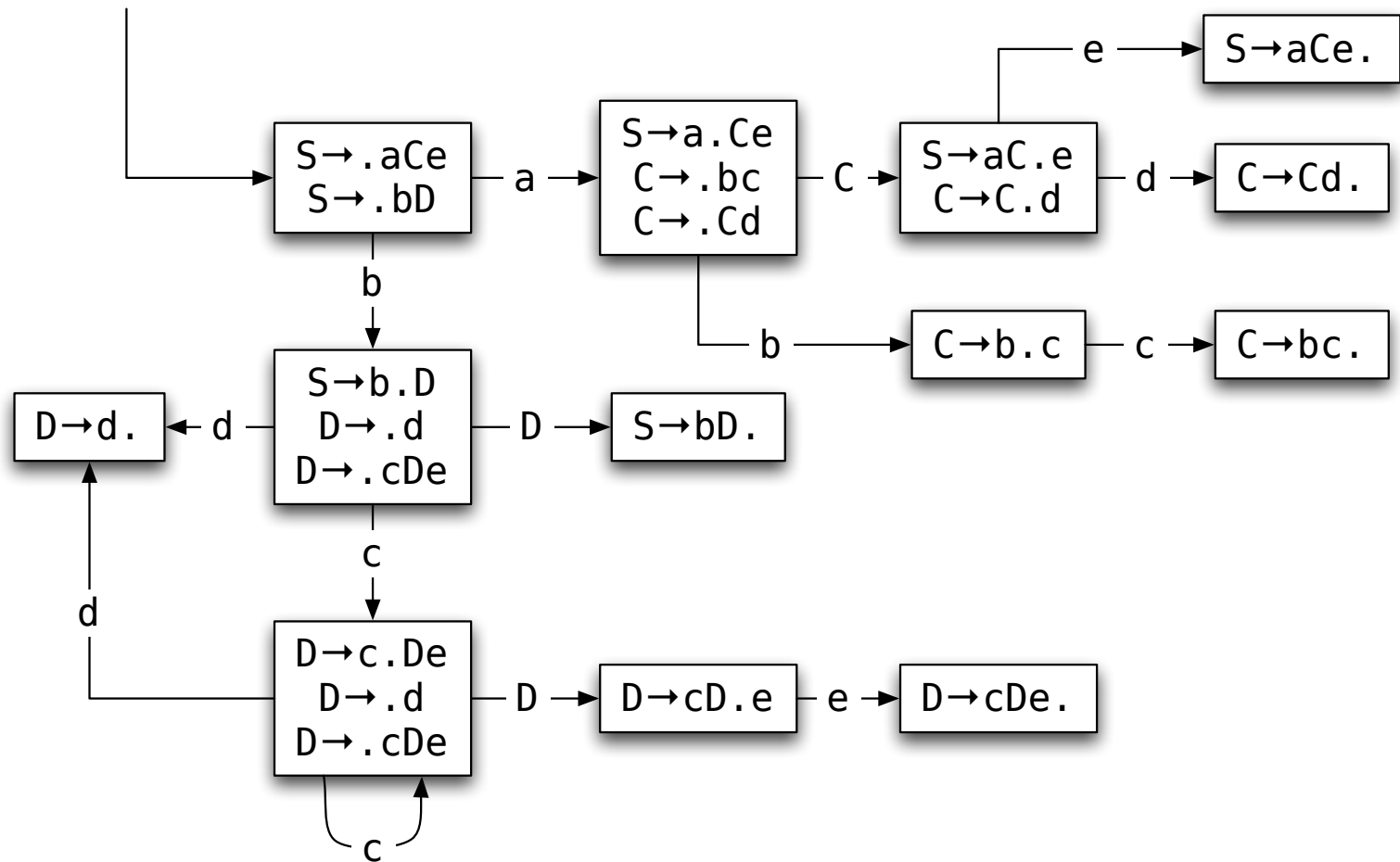
# Example

$$\begin{aligned} S &\rightarrow aCe \mid bD \\ C &\rightarrow bc \mid Cd \\ D &\rightarrow d \mid cDe \end{aligned}$$

✓ Parse abcde

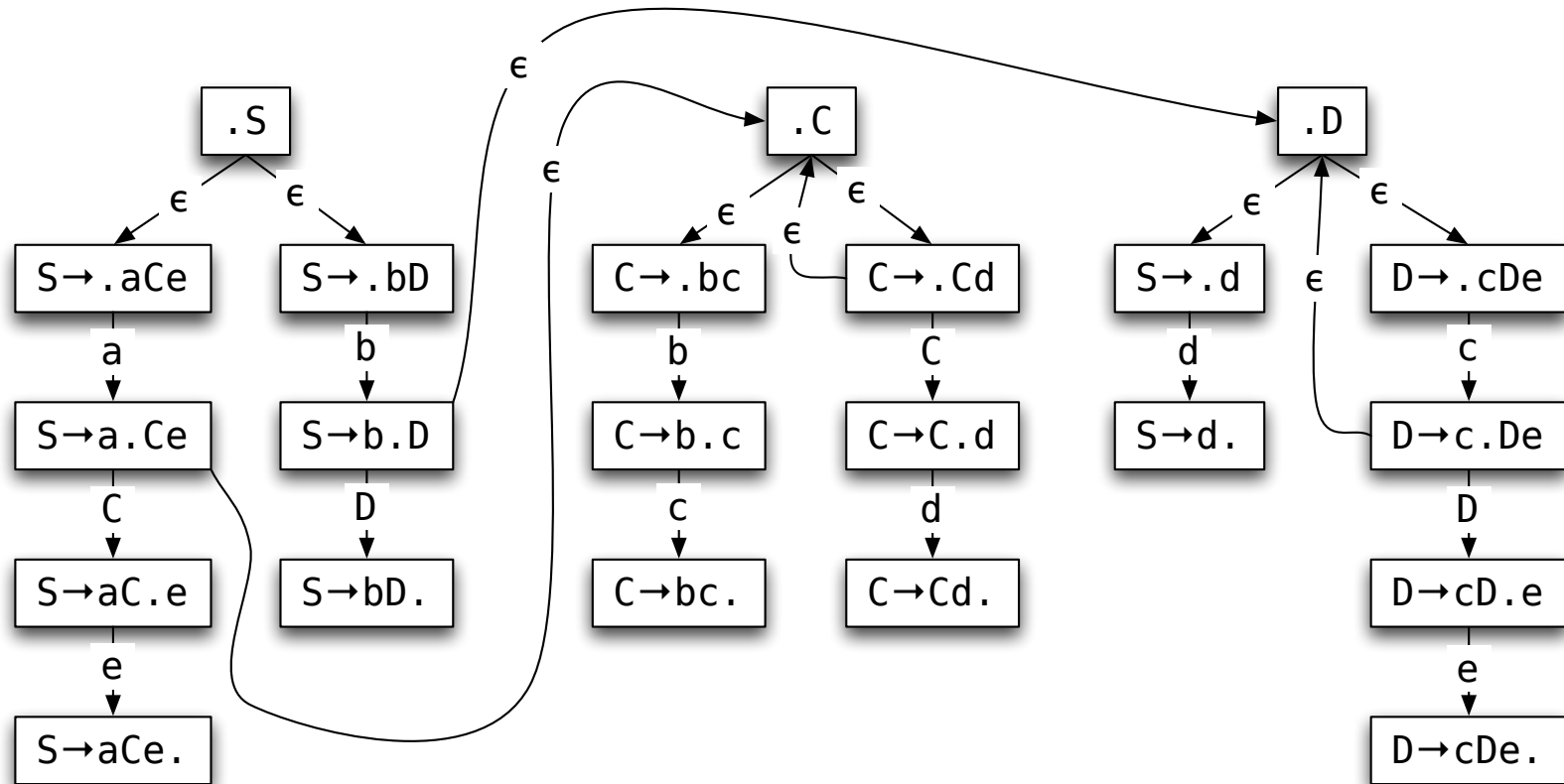
✓ Parse bcde

# DFA's to the Rescue



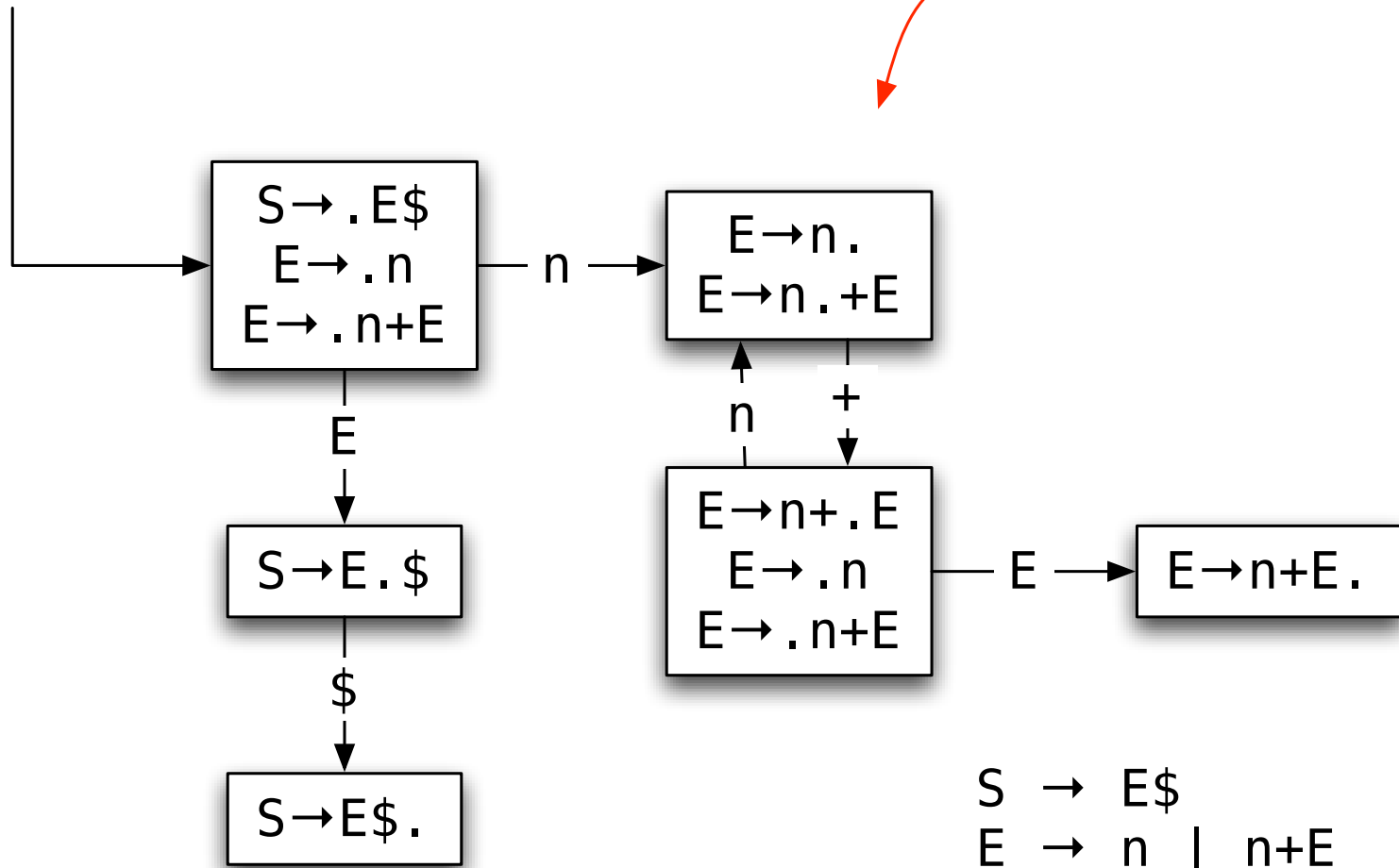
LR(0)

$S \rightarrow aCe \mid bD$   
 $C \rightarrow bc \mid Cd$   
 $D \rightarrow d \mid cDe$

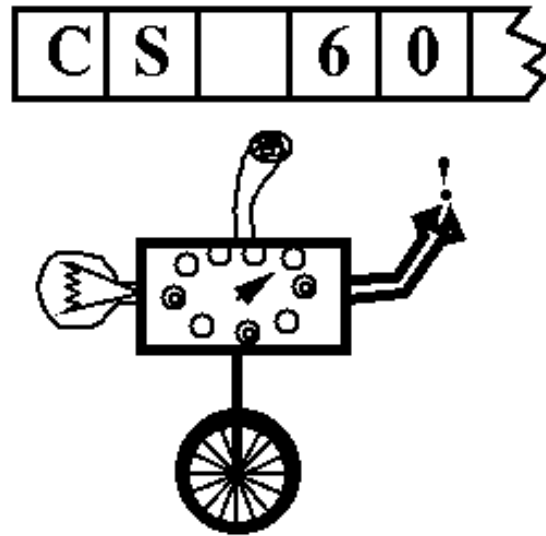


$S \rightarrow aCe \mid bD$   
 $C \rightarrow bc \mid Cd$   
 $D \rightarrow d \mid cDe$

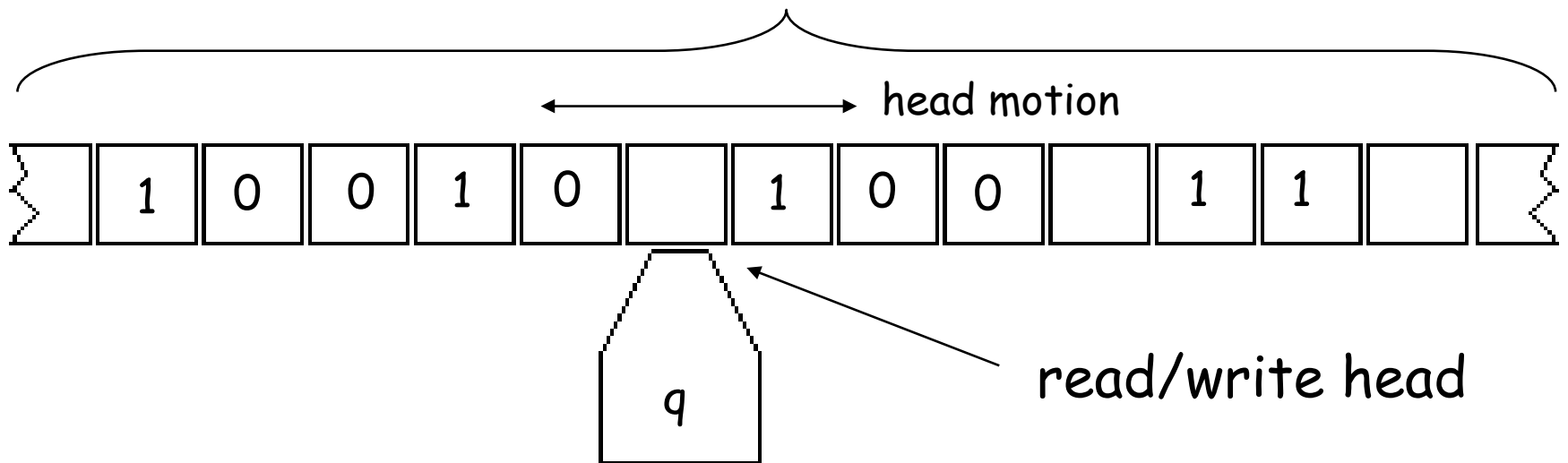
not LR(0)



# Coming Up...Turing Machines



(Artist's Conception)



control, in control state  $q$

# Relation to PDAs

- ✓ Like a FSA but
  - ✓ can write as well as read its tape
  - ✓ can move in both directions
- ✓ Like a PDA with 2 stacks (or a queue)
- ✓ More powerful than a locomotive, able to ...

