

Automatically Computing Path Complexity of Programs

Lucas Bang, Abdulbaki Aydin, Tevfik Bultan
{bang,baki,bultan}@cs.ucsb.edu

Department of Computer Science
University of California, Santa Barbara



ESEC FSE 2015

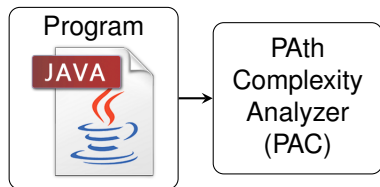
Overview: What did we do?

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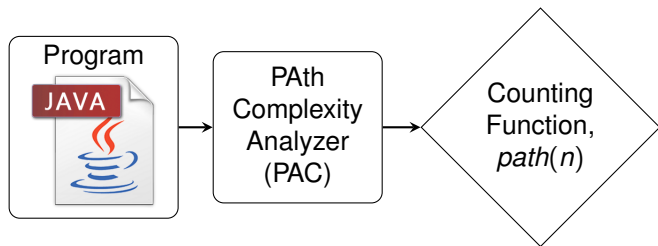
Overview: What did we do?

PAth
Complexity
Analyzer
(PAC)

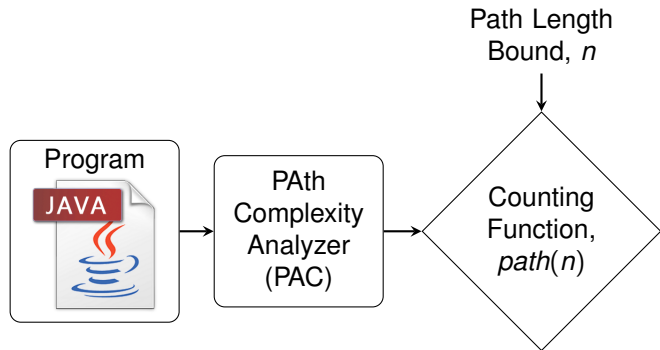
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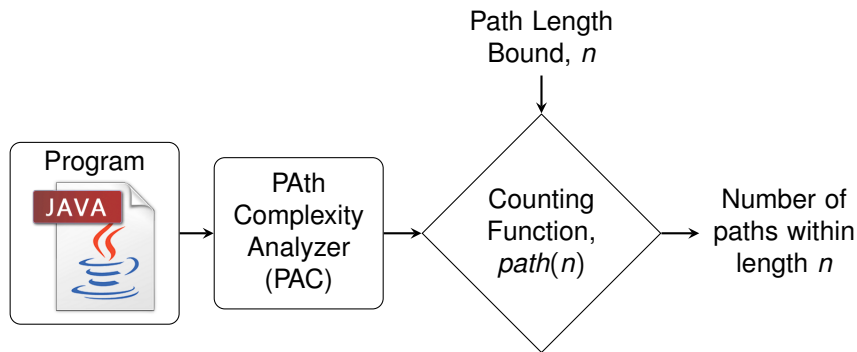
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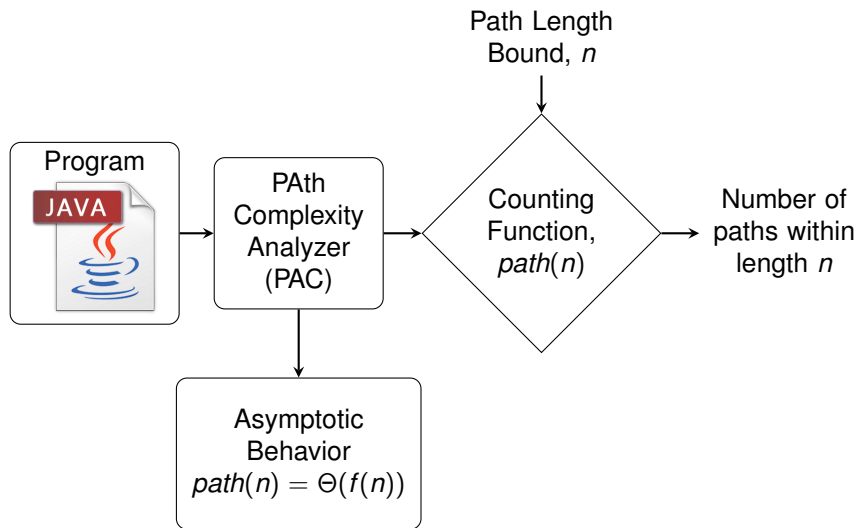
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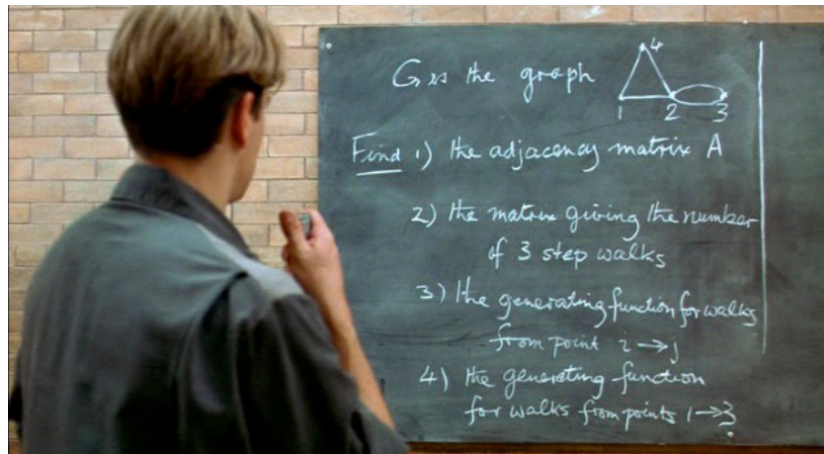
Overview: What did we do?



Can you solve it, Will Hunting?



Can you solve it, Will Hunting?



Outline

Motivation

Path Complexity

Experiments

Motivation

Program Path Coverage

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- ▶ The number of execution paths could be infinite.
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- ▶ We propose a metric, the **path complexity**, an upper bound on the number of paths needed to explore up to a given depth.

Motivation

Program Path Coverage

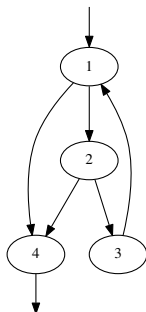
- ▶ Modern automated software testing techniques focus on program path coverage.
- ▶ The number of execution paths could be infinite.
- ▶ Practical solution: explore up to a given depth bound.
- ▶ We propose a metric, the **path complexity**, an upper bound on the number of paths needed to explore up to a given depth.
- ▶ This provides a measure of the difficulty of achieving path coverage.

Path Complexity

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boolean passCheck1() {  
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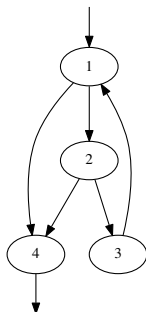
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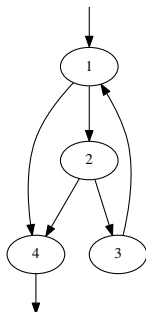


Given a control flow graph and a length bound n , let

- ▶ $count(n)$ be the number of paths of length **exactly** n .

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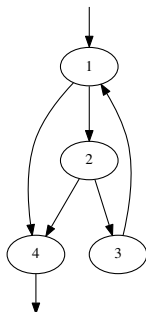


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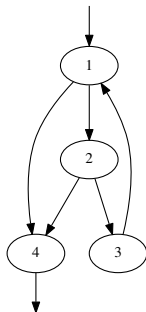


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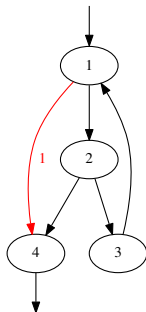
n	$count(n)$	$path(n)$
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4	1	3
5	1	4
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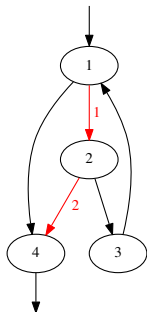
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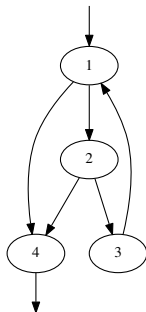
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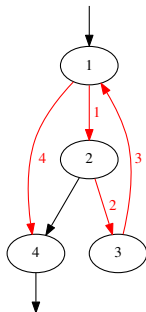
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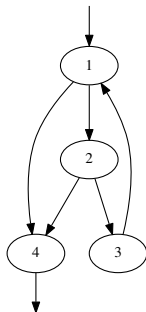
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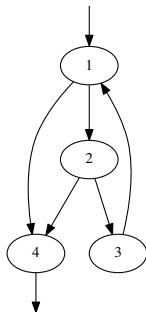
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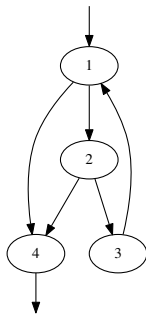
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Computing Path Complexity

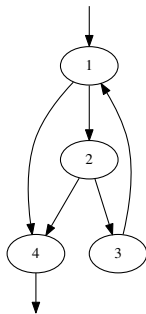
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⋮	⋮	⋮

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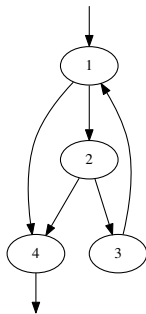
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n	$count(n)$	$path(n)$
20	1	14
21	0	15
22	1	15
23	1	16
24	0	16
25	1	17
26	1	18
\vdots	\vdots	\vdots

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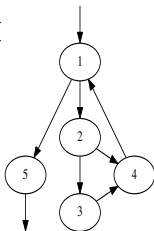
Appears to grow linearly... is it $\frac{2}{3}n$?

Computing Path Complexity

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boolean passCheck2() {  
    matched = true;  
    while(i < n) {  
        if(p[i] != pass[i])  
            matched = false;  
        i++;  
    }  
    return matched;  
}
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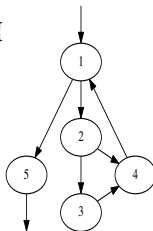
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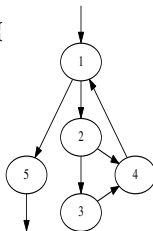


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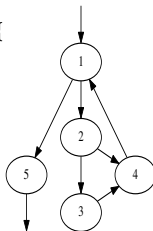


n	<i>count</i> (n)	<i>path</i> (n)
20	11	69
21	16	85
22	21	106
23	22	128
24	27	155
25	37	192
26	43	235
⋮	⋮	⋮

Also appears to be linear...

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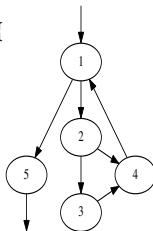


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Also appears to be linear...or is it?
Could be polynomial or exponential.

Computing Path Complexity

The path complexity problem:

Computing Path Complexity

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- ▶ How to compute $path(n)$ **automatically**?

Computing Path Complexity

The path complexity problem:

- ▶ How to compute $path(n)$ **automatically**?
- ▶ What is the **asymptotic behavior** of $path(n)$?

Matrix Exponentiation

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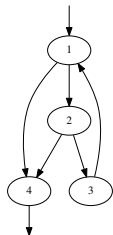
- ▶ For a particular n , we can compute $path(n)$ using the $p \times p$ adjacency matrix, A , of the CFG, augmented with an additional 1 entry in the final column and final row.

Matrix Exponentiation

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- ▶ $path(n) = (A^n)_{1,p}$

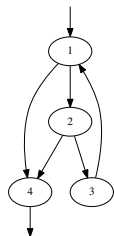
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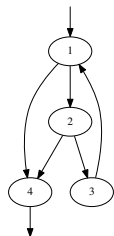
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$$A^1 = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Matrix Exponentiation

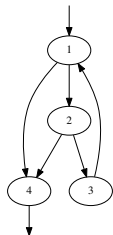
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Matrix Exponentiation

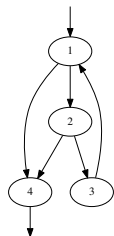
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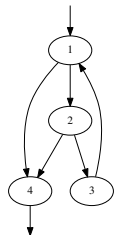
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$$path(1) = 1$$

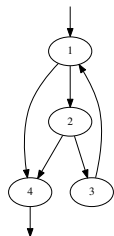
$$path(2) = 2$$

$$path(3) = 2$$

$$path(4) = 3$$

Matrix Exponentiation

- ▶ For a particular n , we can compute $path(n)$ using the $p \times p$ adjacency matrix, A , of the CFG, augmented with an additional 1 entry in the final column and final row.
- ▶ $path(n) = (A^n)_{1,p}$



$$A^1 = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad A^2 = \begin{bmatrix} 0 & 0 & 1 & 2 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad A^3 = \begin{bmatrix} 1 & 0 & 0 & 2 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad A^4 = \begin{bmatrix} 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & 3 \\ 1 & 0 & 0 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$path(1) = 1$$

$$path(2) = 2$$

$$path(3) = 2$$

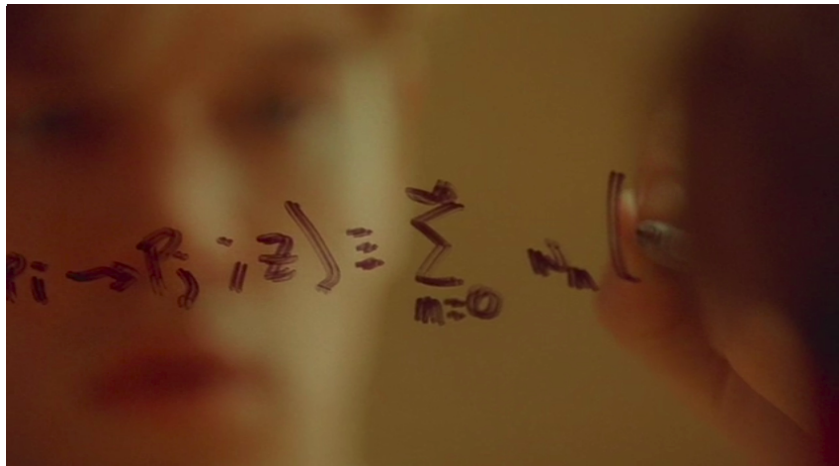
$$path(4) = 3$$

Drawback: repeated evaluations become expensive.

Matrix exponentiation works. Is there a better way?



Generating Functions



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- ▶ **Generating functions** are a mathematical tool for representing sequences.

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$$g(z) = \frac{g(0)}{0!} z^0 + \frac{g'(0)}{1!} z^1 + \frac{g''(0)}{2!} z^2 + \frac{g'''(0)}{3!} z^3 + \dots$$

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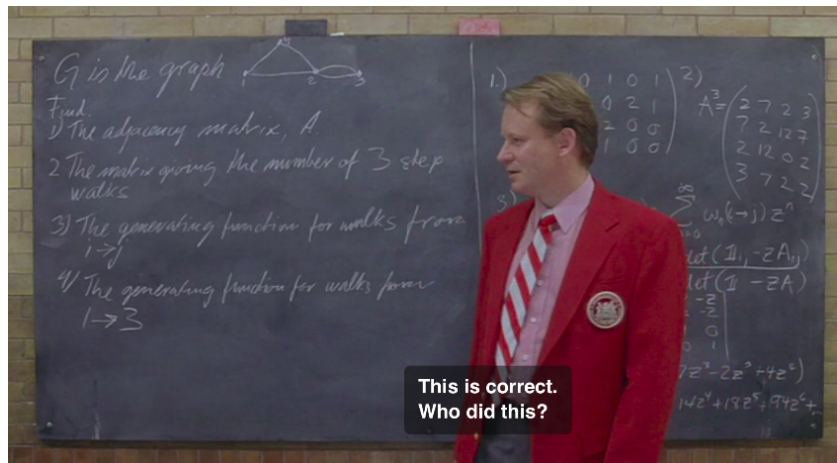
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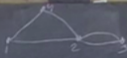
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$$path(6) = 4$$

Good job, Will Hunting!



G is the graph 

Find:

- 1) The adjacency matrix, A .
- 2) The matrix giving the number of 3 step walks
- 3) The generating function for walks from $i \rightarrow j$
- 4) The generating function for walks from $1 \rightarrow 3$

1.)
$$\begin{pmatrix} 0 & 1 & 0 & 1 \\ 0 & 2 & 1 \\ 2 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

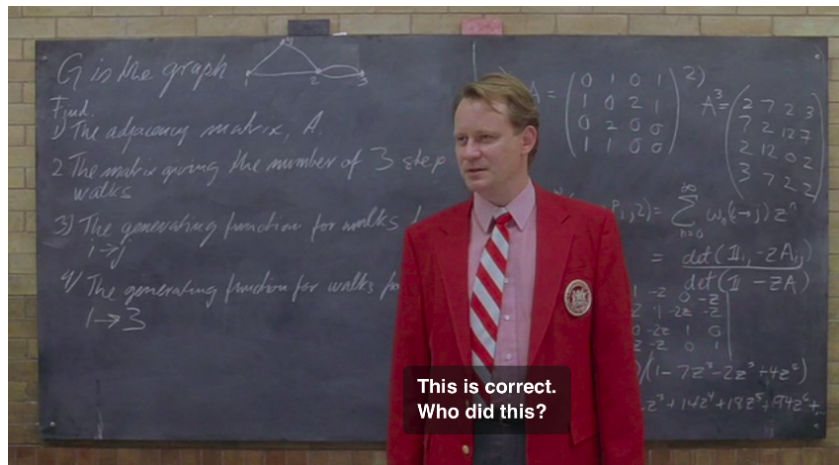
2.)
$$A^3 = \begin{pmatrix} 2 & 7 & 2 & 3 \\ 7 & 2 & 12 & 7 \\ 2 & 12 & 0 & 2 \\ 3 & 7 & 2 & 2 \end{pmatrix}$$

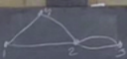
3.)
$$\sum_{n=0}^{\infty} w_n(i \rightarrow j) z^n$$

4.)
$$\det(\mathbb{I} - zA) = \det \begin{pmatrix} 1 & -z & 0 & -z \\ 0 & 1-2z & -z & 0 \\ -2z & 0 & 1 & 0 \\ z & 0 & 0 & 1 \end{pmatrix} = (z^3 - 2z^2 + 4z^2 - 14z^2 + 18z^2 - 974z^2 + \dots)$$

This is correct. Who did this?

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Find.

- 1) The adjacency matrix, A .
- 2) The matrix giving the number of 3 step walks
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$A = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 2 \\ 0 & 2 & 0 \\ 1 & 1 & 0 \end{pmatrix}$

$A^3 = \begin{pmatrix} 2 & 7 & 2 \\ 7 & 2 & 12 \\ 2 & 12 & 0 \\ 3 & 7 & 2 \end{pmatrix}$

$P_{1,2}(z) = \sum_{n=0}^{\infty} w_n(1 \rightarrow 2) z^n$

$= \frac{\det(\mathbb{I}_1 - zA_{11})}{\det(\mathbb{I} - zA)}$

$\begin{pmatrix} 1 - z & 0 & 0 \\ 0 & 1 - 2z & 0 \\ 0 & -2z & 1 - z \end{pmatrix}$

$\begin{pmatrix} 1 - 7z^3 - 2z^2 + 4z^2 \\ -z^3 + 14z^4 + 18z^5 + 174z^6 + \dots \end{pmatrix}$

**This is correct.
Who did this?**

Good job, Will Hunting!

The image shows a chalkboard with handwritten mathematical work. On the left, a 4x4 matrix is written in white chalk:

$$\begin{pmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 2 & 1 \\ 0 & 2 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix} \quad (2)$$

To the right of this matrix, the expression $A^3 =$ is written. To its right, another 4x4 matrix is written:

$$\begin{pmatrix} 2 & 7 & 2 & 3 \\ 7 & 2 & 12 & 7 \\ 2 & 12 & 0 & 2 \\ 3 & 7 & 2 & 2 \end{pmatrix}$$

At the bottom of the chalkboard, there are some faint, partially visible handwritten notes, including what appears to be (P^{-1}) and a large checkmark.

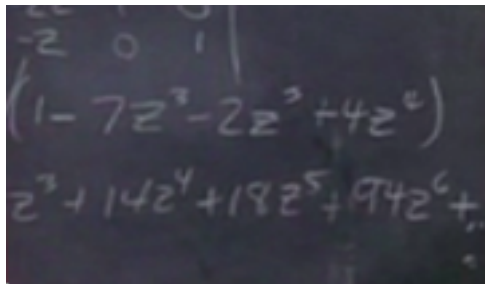
Good job, Will Hunting!

$$\begin{aligned} (P_i \rightarrow P_j; z) &= \sum_{n=0}^{\infty} w_n(i \rightarrow j) z^n \\ &= \frac{\det(I_{ij} - zA_{ij})}{\det(I - zA)} \end{aligned}$$

0 -z | | | -z 0 -z |

3 7 2 2

Good job, Will Hunting!



The image shows a chalkboard with handwritten mathematical work. At the top, there is a small table with three columns and two rows of numbers: -2 , 0 , and 1 in the first row; and 1 , 7 , and 2 in the second row. A vertical line is drawn between the second and third columns. Below this table, the expression $(1 - 7z^3 - 2z^3 + 4z^6)$ is written. Underneath that, the expression $z^3 + 14z^4 + 18z^5 + 94z^6 + \dots$ is written.

$$\begin{array}{ccc|c} -2 & 0 & 1 & \\ \hline 1 & 7 & 2 & \end{array}$$
$$(1 - 7z^3 - 2z^3 + 4z^6)$$
$$z^3 + 14z^4 + 18z^5 + 94z^6 + \dots$$

Closed-form Solution

A closed-form solution can be computed from the generating function.

$$g(z) = \frac{z(1+z)}{(1-z)(1-z^3)}$$

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$$path(n) = c_1 \cdot 1^n + c_2 n \cdot 1^n + c_3 \left(\frac{-1 + \sqrt{3}i}{2} \right)^n + c_4 \left(\frac{-1 - \sqrt{3}i}{2} \right)^n$$

- ▶ Solve for coefficients c_1, \dots, c_r using $g(z), g'(z), \dots, g^{(r)}(z)$

$$path(n) = \frac{1}{3} + \frac{2}{3}n + \left(\frac{-3 + \sqrt{3}i}{18} \right) \left(\frac{-1 + \sqrt{3}i}{2} \right)^n + \left(\frac{-3 - \sqrt{3}i}{18} \right) \left(\frac{-1 - \sqrt{3}i}{2} \right)^n$$

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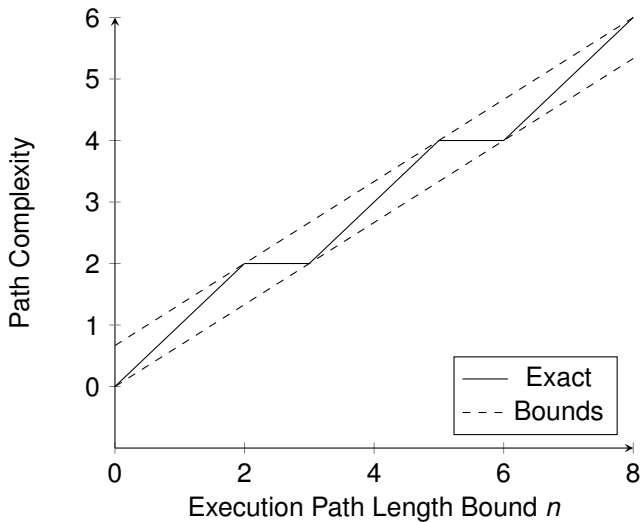
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Now, it looks much simpler:

$$\frac{2n}{3} \leq path(n) \leq \frac{2n}{3} + \frac{2}{3}$$

Tight bounds for $path(n)$



Asymptotic Behavior

- ▶ We extract the highest order term using standard asymptotic analysis from calculus

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$$path(n) = \Theta(n)$$

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- ▶ Applied to our examples:

- ▶ Function `passCheck1()`

$$path(n) = \Theta(n)$$

- ▶ Function `passCheck2()`

$$path(n) = \Theta(1.221^n)$$

Complexity Classes

Classify path complexities as **constant**, polynomial, or exponential.

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            "fromIndex(" + fromIndex + ") >
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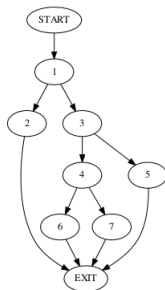
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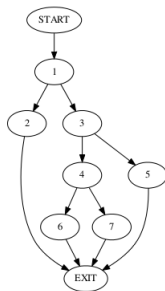
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► Path Complexity: 4

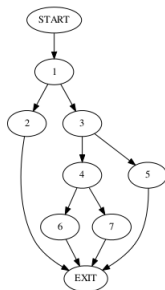
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- ▶ Path Complexity: 4
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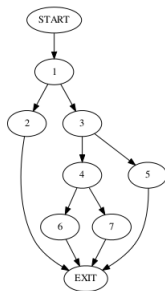
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- ▶ Path Complexity: 4
- ▶ Asymptotic: $\Theta(1)$
- ▶ Complexity Class: Constant

Complexity Classes

Classify path complexities as constant, **polynomial**, or exponential.

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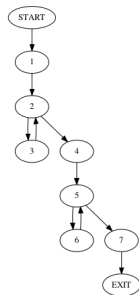
```
public Matcher reset() {
    first = -1;
    last = 0;
    oldLast = -1;
    for(int i=0; i<groups.length; i++)
        groups[i] = -1;
    for(int i=0; i<locals.length; i++)
        locals[i] = -1;
    lastAppendPosition = 0;
    from = 0;
    to = getTextLength();
    return this;
}
```

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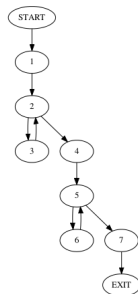


Complexity Classes

Classify path complexities as constant, **polynomial**, or exponential.

Examples from Java SDK 7.

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public Matcher reset() {  
    first = -1;  
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    for(int i=0; i<groups.length; i++)  
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    lastAppendPosition = 0;  
    from = 0;  
    to = getTextLength();  
    return this;  
}
```



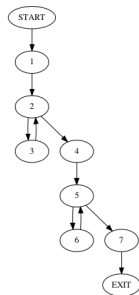
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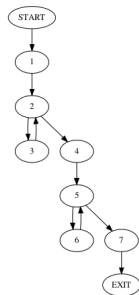
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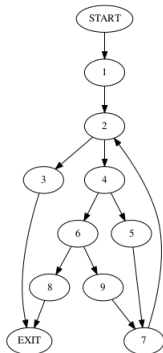
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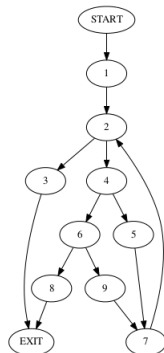
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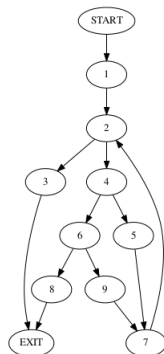
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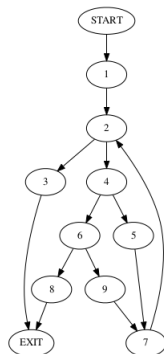
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- ▶ Comparison of cyclomatic, NPATH, and path complexities.

Method	Cyclomatic Complexity	NPATH Complexity	Path Complexity	Asymptotic Complexity
rangeCheck()	4	4	4	$\Theta(1)$
reset()	3	4	$0.12n^2 + 1.25n + 3$	$\Theta(n^2)$
binarySearch0()	4	4	$(6.86)1.17^n + (0.22)1.1^n + (0.13)(0.84)^n + 2$	$\Theta(1.17^n)$

Complexity Comparison

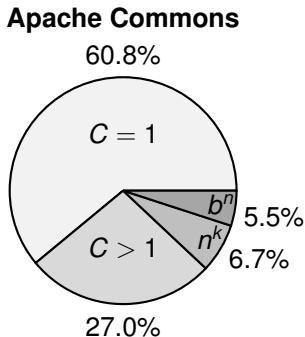
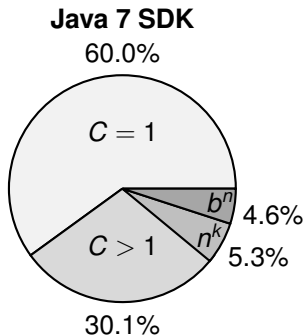
Pattern	Control Flow Graph	Cyclomatic Complexity	NPATH Complexity	Asymptotic Complexity
K If-Else in sequence		$K + 1$	2^K	2^K
K If-Else nested		$K + 1$	$K + 1$	$K + 1$
K Loops in sequence		$K + 1$	2^K	$\Theta(n^K)$
K Loops nested		$K + 1$	$K + 1$	$\Theta(b^n)$

Experiments

- ▶ Tested our analysis on Java 7 SDK (132K methods, \approx 2.5 hr.) and Apache Commons (44K methods, \approx 1 hr.) libraries.
- ▶ Separated methods into complexity classes:
 - ▶ $C = 1$ Unique path
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- ▶ Web version.
 1. Upload Java `.class` or `.jar` file.
 2. Output a table of cyclomatic, NPATH, and (asymptotic) path complexities for all methods.

Future Work

- ▶ Experimentally validate that path complexity is a good measure of the difficulty of achieving path coverage.
- ▶ Extend analysis to inter-procedural calls using the theory of generating functions for generative grammars.
- ▶ Path complexity may count infeasible paths—provides only an upper bound. Refine path complexity to consider simple path conditions.
- ▶ Apply path complexity results to side-channel analysis for timing attacks.

Thank you.