1. On the picture of the stage on the other side of this page, draw a picture. Your picture should:
   a. Use only STRAIGHT LINES
   b. Use AT LEAST 10 lines

2. Then, draw a dot at the start and end of each line. Label each dot with its coordinates in parentheses (X,Y). (Write this directly on the picture on the back of this paper.)

3. Use Scratch to write a script to have the sprite draw your picture using the go to x: y: 0 or glide 1 secs to x: y: 0 blocks. Draw your script in the space below. (Make sure that your script draws your picture correctly!)