Story Telling in Scratch!

Name: __________________________________________

- What two characters are you using? __________________________

- Write what each character says in each box

- Fill in the “broadcast” pieces with the name of each message

- Get Mr. Bruno’s initials before you begin programming

Before you begin programming in Scratch have Mr. Bruno initial here:

Show Mr. Bruno your finished play and have him initial here:

Character 1 Says...

Character 2 Says...
1. Now, add to your scripts so that the sprites also move around the stage as they talk. The sprites should move or turn in a different direction each time they speak. Have Mr. Bruno initial below when you have done this.

2. Finally, make the sprites return to their starting positions after your “play” is finished. Have Mr. Bruno initial below when you have done this.