

# CS 5: *Putting loops to work...*

[ -35, -24, -13, -2, 9, 20, 31, ? ]

[ 26250, 5250, 1050, 210, ? ]

[ 90123241791111, 93551622, 121074, 3111, ? ]

[ 1, 11, 21, 1211, 111221, ? ]

*What's next?*

I'm glad you asked!



**Homework 8:** due Mon., 10/31 by midnight

"Office" hrs. Fri! + lots of tutoring, LAC & ...

**Midterm** 11/3; review on the CS5 homepage quizzes!

**Final Exam:** choice of 12/16 or 17 @ 7pm

# Pop tarts > candy

Official CS5 snack comparison



pop-tart recursion!



Cappuccino Pop-Tarts!

The Facts:

This doesn't exist, yet.

The Taste:

We expect it to taste real bad, but look real cool on the box. Marketed as a NEW energy food.

But this *should* exist!

***Next Thursday*** will be the CS 5 in-class midterm

***Un-warnings:***

worries? concerns? See me...

five problems, written

worth 1 hw assignment

score worries? *Extra* extra-credit in hw9 and beyond

***Suggestions:***


go over in-class exercises and hwk problems

create a page of notes, 2-sided is OK

consider small *variations* of the problems –  
and how they would change the solutions...

only 5 minutes? Try list  
comprehensions & LoL!

all quizzes so far?  
they're posted!



# Mid-term feedback...

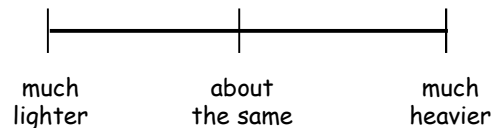
*Don't* put your name

I would love to know any thoughts you have about CS5 thus far in the term.  
In particular, how you feel about the time and effort CS5 requires...

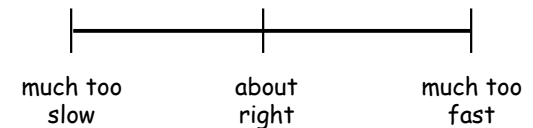
On average, how much time per week do you spend on CS5 *outside class + lab*?

\_\_\_\_\_

How does CS5's workload compare to other classes you're taking this term?



How would you judge the *pace* of CS5?



Circle your year:

First-year    Sophomore    Junior    Senior    Other

Something you'd *keep* about CS5 ...?

Something you'd *change about*

Other thoughts optional, but 142% welcome:

**Later today**

# CS 5: *Putting loops to work...*

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# The *read it and weep* sequence

```
1
 11
 21
 1211
 111221
 312211
 13112221
...
```

**str** vs. **int**

When does the  
first 4 appear?



How fast do these  
terms grow?

*Extra extra credit: in wk9!*

# Growth determined empirically...

1  
11  
21  
1211  
111221  
312211  
13112221  
...

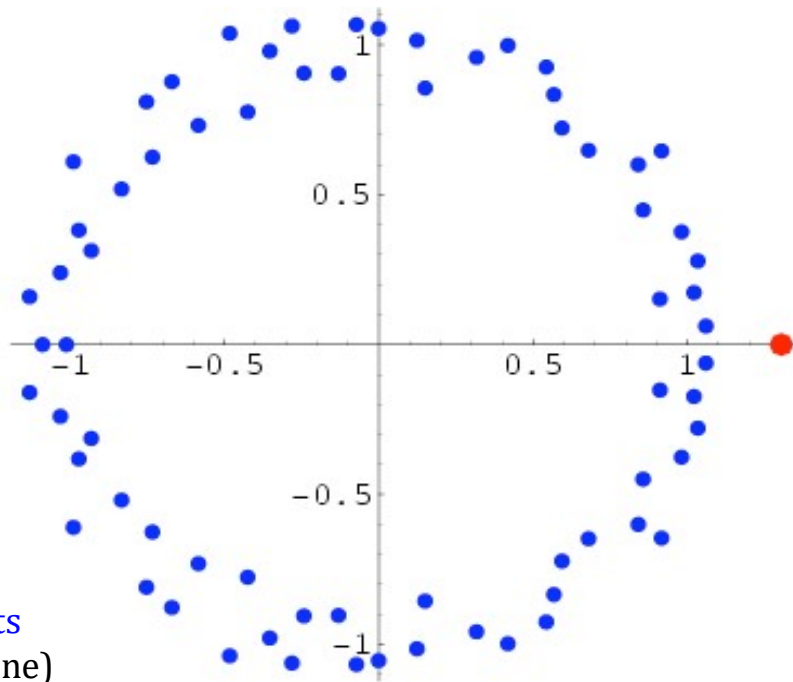
In the limit, the length of the Nth term of the read-it-and-weep sequence is

$$(1.303577\dots)^N$$

← exponential growth

↑  
**this base** was found computationally by taking repeated ratios of term lengths...

# Growth determined analytically...



the 71 roots  
(complex plane)

$$\lambda = 1.30357726034296\dots$$

↑  
"Conway's Constant" has an  
*analytic* definition!

It is the largest real root of this  
**71st-degree** polynomial !!

This seems  
frightening...!

$$x^{18}(x+1)(x-1)^2(x^{71}-x^{69}-2x^{68}-x^{67}+2x^{66}+2x^{65}+x^{64}-x^{63}-x^{62}-x^{61}-x^{60}-x^{59}+2x^{58}+5x^{57}+3x^{56}-2x^{55}-10x^{54}-3x^{53}-2x^{52}+6x^{51}+6x^{50}+x^{49}+9x^{48}-3x^{47}-7x^{46}-8x^{45}-8x^{44}+10x^{43}+6x^{42}+8x^{41}-5x^{40}-12x^{39}+7x^{38}-7x^{37}+7x^{36}+x^{35}-3x^{34}+10x^{33}+x^{32}-6x^{31}-2x^{30}-10x^{29}-3x^{28}+2x^{27}+9x^{26}-3x^{25}+14x^{24}-8x^{23}-7x^{21}+9x^{20}+3x^{19}-4x^{18}-10x^{17}-7x^{16}+12x^{15}+7x^{14}+2x^{13}-12x^{12}-4x^{11}-2x^{10}+5x^9+x^7-7x^6+7x^5-4x^4+12x^3-6x^2+3x-6).$$





**Happy Oct 31!**

empirical?

# Loops

```
def fac( N ) :  
    result = 1  
    for x in range(1,N+1) :  
        result *= x  
    return result
```

Basic design  
strategies

Is one more *reasonable*  
than the other?

# Recursion

theoretical?

```
def fac( N ) :  
    if N == 1 :  
        return 1  
    else :  
        return N*fac(N-1)
```

# Loops

```
def fac( N ) :  
    result = 1  
    for x in range(1,N+1) :  
        result *= x  
    return result
```

Design strategy: look for **repetition** + describe it....

Is one more *reasonable* than the other?

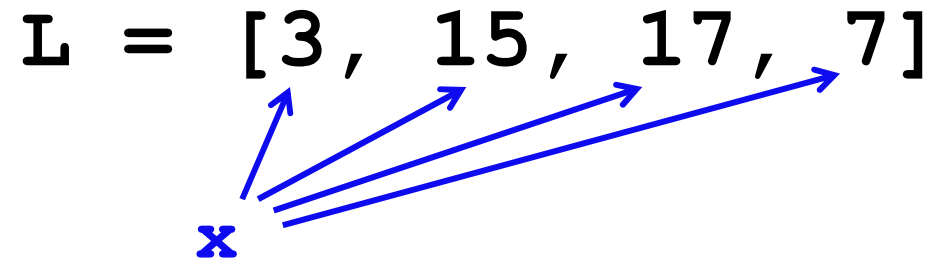
Design strategy: look for **self-similarity** + describe it....

# Recursion

```
def fac( N ) :  
    if N == 1 :  
        return 1  
    else :  
        return N*fac(N-1)
```

## `for`: *two types*

`L = [3, 15, 17, 7]`  
`x`

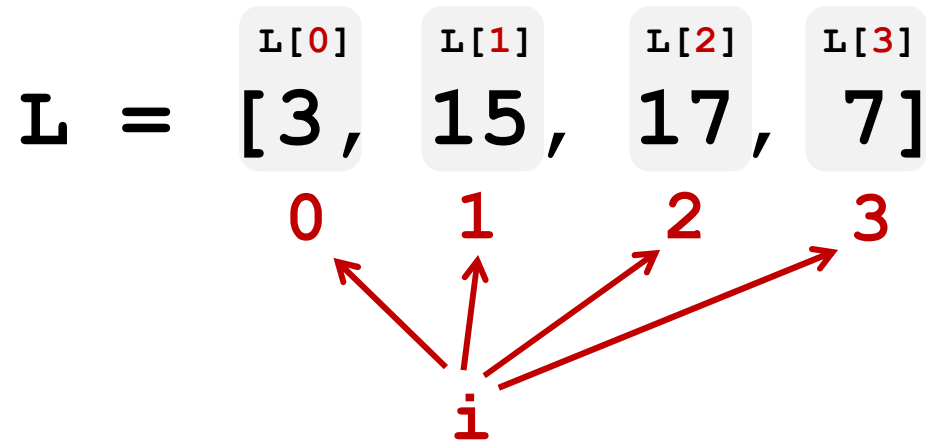


**"deceptively  
easy"**

```
for x in L:  
    print x
```

*element*-based loops

# for: *two types*



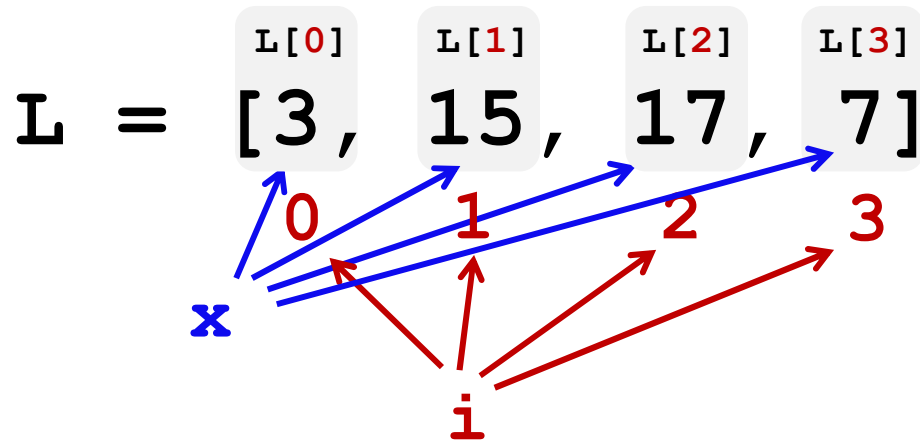
```
for i in range(len(L))  
    print L[i]
```

*index*-based loops

```
for x in L:  
    print x
```

*element*-based loops

# *elements vs. indices*



```
def sum(L):  
    total = 0  
    for x in L:  
        total += x  
    return total
```

*element*-based loops

```
def sum(L):  
    total = 0  
    for i in listrange(len(L)):  
        total += L[i]  
    return total
```

*index*-based loops

# hw8pr3: T. T. Securities (TTS)

Analyzes a sequence of stock prices

$$\mathbf{L} = \begin{matrix} \mathbf{i} & \text{day} & & & & & & & \\ & \mathbf{0} & \mathbf{1} & \mathbf{2} & \mathbf{3} & \mathbf{4} & \mathbf{5} & \mathbf{6} & \mathbf{7} \\ \mathbf{[} & \mathbf{40} & \mathbf{80} & \mathbf{10} & \mathbf{30} & \mathbf{27} & \mathbf{52} & \mathbf{5} & \mathbf{15} & \mathbf{]} \end{matrix}$$
  
$$\mathbf{x}$$

Implement a (text) menu:

- (0) Input a new list
- (1) Print the current list
- (2) Find the average price
- (3) Find the standard deviation
- (4) Find the min and its day
- (5) Find the max and its day
- (6) Your TTS investment plan
- (9) Quit

Enter your choice:

# User input...

```
meters = input('How many m? ')
cm = meters * 100
print('That is', cm, 'cm.')
```

*What will Python think?*

I think I like these units better  
than light years per year!





# User input...

```
meters = input('How many m? ')
```

```
cm = meters * 100
```

```
print('meters')
```

**input ALWAYS** returns a string - no matter what has been typed!

*What will Python think?*

I think I like these units better  
than light years per year!



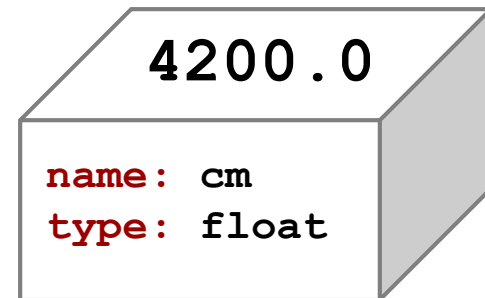
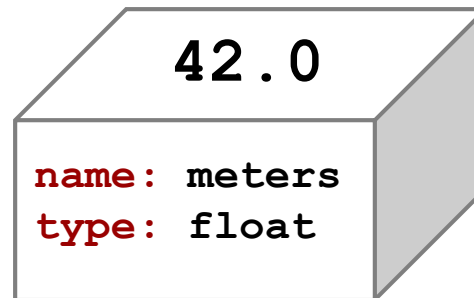
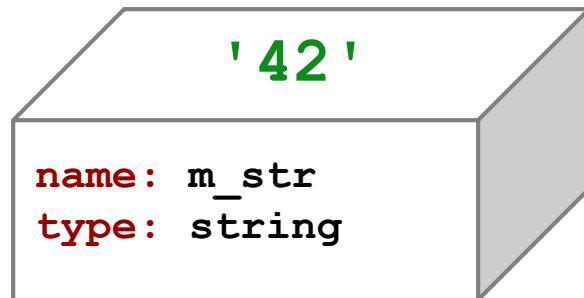
# Fix #1: **convert** to the right type

```
m_str = input('How many m? ')
```

```
meters = float(m_str)
```

```
cm = meters * 100
```

```
print('That is', cm, 'cm.')
```



... but **crash**-able

## Fix #2: **convert** and **check**

```
m_str = input('How many m? ')
```

```
try:
```

```
    meters = float(m_str)
```

crash-able

```
except:
```

```
    print("What? Does not compute!")
```

```
    print("Setting meters = 42")
```

```
    meters = 42.0
```

**try-except** lets you try code  
and – if it crashes – catch an  
error and handle it

```
cm = meters * 100
```

```
print('That is', cm, 'cm.')
```

Fix #2

These errors are called *exceptions*.  
This is *exception handling*.

**try:**

```
meters = float( m_str )
```

crash-able

**except:**

```
print("What? Does not compute!")
```

```
print("Setting meters = 42")
```

```
meters = 42.0
```

**try-except** lets you try code  
and – if it crashes – catch an  
error and handle it

```
cm = meters * 100
```

```
print('That is', cm, 'cm.')
```

## Fix #3: **eval** executes Python code!

```
m_str = input('How many m? ')
```

```
meters = eval(m_str)
```

```
cm = meters * 100
```

```
print('That is', cm, 'cm.')
```

What could go wrong here?

## Fix #3: **eval** executes Python code!

```
m_str = input('How many m? ')
```

```
try:
```

```
    meters = eval( m_str )
```

```
except:
```

```
    print("What? Does not compute!")
```

```
    print("Setting meters = 42")
```

```
    meters = 42.0
```

```
cm = meters * 100
```

```
print('That is', cm, 'cm.')
```

What could go wrong here?

# A larger application

```
def menu():  
    """ prints our menu of options """  
    print("(0) Continue")  
    print("(1) Enter a new list")  
    print("(2) Predict")  
    print("(9) Break (quit)")
```

```
def main():  
    """ handles user input for our menu """
```

```
while True:  
    menu() ← Calls a helper function  
    uc = input('Which option? ')  
    try:  
        uc = int(uc) # was it an int?  
    except:  
        continue # back to the top!
```

Perhaps uc the reason for this?



```
def main():
    """ handles user input for our menu """
    L = [30,10,20] # a starting list

    while True:
        menu() # print menu
        uc = input('Which option? ') ...
```

**(9) Quit**

```
if uc == 9:
```

**(0) Continue**

```
elif uc == 0:
```

**(1) Get new list**

```
elif uc == 1:
```

**(2) Predict !**

```
elif uc == 2:
```

*... and so on ...*



```
def main():  
    """ handles user input for our menu """  
    L = [30,10,20] # a starting list
```

```
while True:  
    menu() # print menu  
    uc = input('Which option? ')
```

```
    if uc == 9:  
        break
```

(9) Quit **break** jumps out of the loop

```
    elif uc == 0:  
        continue
```

(0) Continue **continue** jumps back to the top

```
    elif uc == 1:  
        ... input ... eval ...
```

(1) Get new list uses **eval** (+check) for a new L

```
    elif uc == 2:
```

(2) Predict ! other functions as needed... *... and so on ...*

## Full program example of user-interactions

```
# example looping program with user-input

def menu():
    """ a function that simply prints the menu """
    print()
    print("(0) Continue!")
    print("(1) Enter a new list")
    print("(2) Predict the next element")
    print("(9) Break! (quit)")
    print()

def main():
    """ the main user-interaction loop """
    print()
    print("+++++")
    print("Welcome to the PREDICTOR!")
    print("+++++")
    print()

    secret_value = 4.2

    L = [30,10,20] # an initial list

    while True: # the user-interaction loop
        print("\n\nThe list is", L)
        menu()
        uc = input( "Choose an option: " )

        # "clean and check" the user's input
        #
        try:
            uc = int(uc) # make into an int!
        except:
            print("I didn't understand your input! Continuing...")
            continue

        # run the appropriate menu option
        #
        if uc == 9: # we want to quit
            break # leaves the while loop altogether

        elif uc == 0: # we want to continue...
            continue # goes back to the top of the while loop
```

main function

while True:

(3) What line of code runs after this break?

(1) Which block below handles an input of 7?

(2) What does choice 0 not print that 3 does?

(4) What could you input for newL that would print this?

(5) What could you type for newL that would print this?

```
elif uc == 1: # we want to enter a new list
    newL = input("Enter a new list: ") # enter _something_

    # "clean and check" the user's input
    #
    try:
        newL = eval(newL) # eval runs Python's interpreter! Note: Danger
        if type(newL) != type([]):
            print("That didn't seem like a list. Not changing L.")
        else:
            L = newL # here, things were OK, so let's set our list, L
    except:
        print("I didn't understand your input. Not changing L.")

elif uc == 2: # predict and add the next element
    n = predict(L) # get the next element from the predict function
    print("The next element is", n)
    print("Adding it to your list...")
    L = L + [n] # and add it to the list

elif uc == 3: # unannounced menu option!
    pass # this is the "nop" (do-nothing) statement in Python

elif uc == 4: # unannounced menu option (slightly more interesting...)
    m = find_min(L)
    print("The minimum value in L is", m)

elif uc == 5: # another unannounced menu option (even more interesting...)
    minval, minloc = find_min_loc(L)
    print("The minimum value in L is", minval, "at day #", minloc)

else: # if the input uc was anything else
    print(uc, " ? That's not on the menu!")

print("Running again...\n")

print("\nI predict... \n\n ... that you'll be back!")
```

(6) predict is a function defined elsewhere (off this page) Find the two other functions called here, but defined elsewhere: they both include *find* in their names!

(EC) How could a user learn the value of `secret_value` if they knew that variable name and could run the program -- but *didn't have this code*?

# Functions you'll write

*All use loops...*

## Menu

- (0) Input a new list
- (1) Print the current list
- (2) Find the average price
- (3) Find the standard deviation
- (4) Find the min and its day
- (5) Find the max and its day
- (6) Your TTS investment plan
- (9) Quit

Enter your choice:

```
def average ( L )
```

```
def stdev ( L )
```

$$\sqrt{\frac{\sum_i (L[i] - L_{av})^2}{\text{len}(L)}}$$

```
def minday ( L )
```

```
def maxday ( L )
```



# Min price



Just call `min`?

$L = [ \overset{\text{day } 0}{40}, \overset{\text{day } 1}{80}, \overset{\text{day } 2}{10}, \overset{\text{day } 3}{30}, \overset{\text{day } 4}{27}, \overset{\text{day } 5}{52}, \overset{\text{day } 6}{5}, \overset{\text{day } 7}{15} ]$

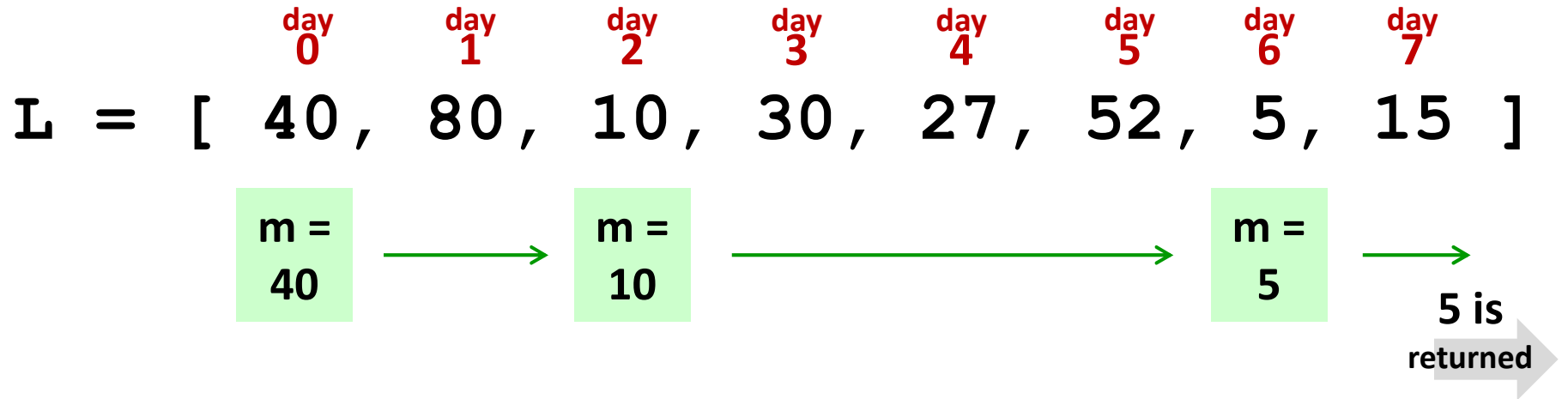
`m =`

m is the  
"min so far"

What's the *idea* for finding the smallest (minimum) price?

track the value of the *minimum so far* as you loop over L

# Min price vs. min *day*



```
def minprice( L ):
    m = L[0]
    for x in L:
        if x < m:
            m = x
    return m
```

What about  
the *day* of the  
minimum  
price?

# Mid-term feedback ...

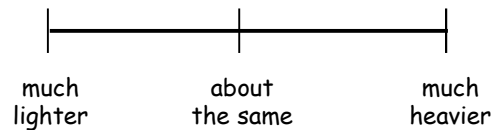
*Don't* put your name

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In particular, how you feel about the time and effort CS5 requires...

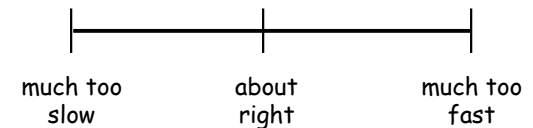
On average, how much time per week do you spend on CS5 *outside class + lab*?

\_\_\_\_\_

How does CS5's workload compare to other classes you're taking this term?



How would you judge the *pace* of CS5?



Circle your year:

First-year

Sophomore

Junior

Senior

Other

---

Something you'd *keep* about CS5 ...?

---

Something you'd *change about / get rid of / add to* CS5 ...?

---

Other thoughts optional, but 142% welcome:

Finish this code to return the **index** (location) of L's min.

```
>>> i_min(  $\overbrace{[9, 8, 5, 7, 42]}^L$  )
2
```

```
def i_min( L ):
```

```
    minval = L[0]
```

```
    minloc = 0
```

```
    for i in list range(len(L)):
```

```
        if _____ :
```

```
            minval = _____
```

```
            minloc = _____
```

```
    return minloc
```

Hints:

track of the minimum value in minval

track the location of the min inside minloc

What does this print?

```
for i in list range(4):
    for j in list range(4):
        print(abs(i-j),end=" ")
    print()
```

j	0	1	2	3	
	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0
	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	1
	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
					i

Write **mindiff** to return the **smallest** absolute difference between any two elements from L.

Only consider **abs** differences.

L will be a list of numbers.

**Hint:** Use a nested loop!

```
>>> mindiff( [42,3,47,100,-9] ) → 5
```

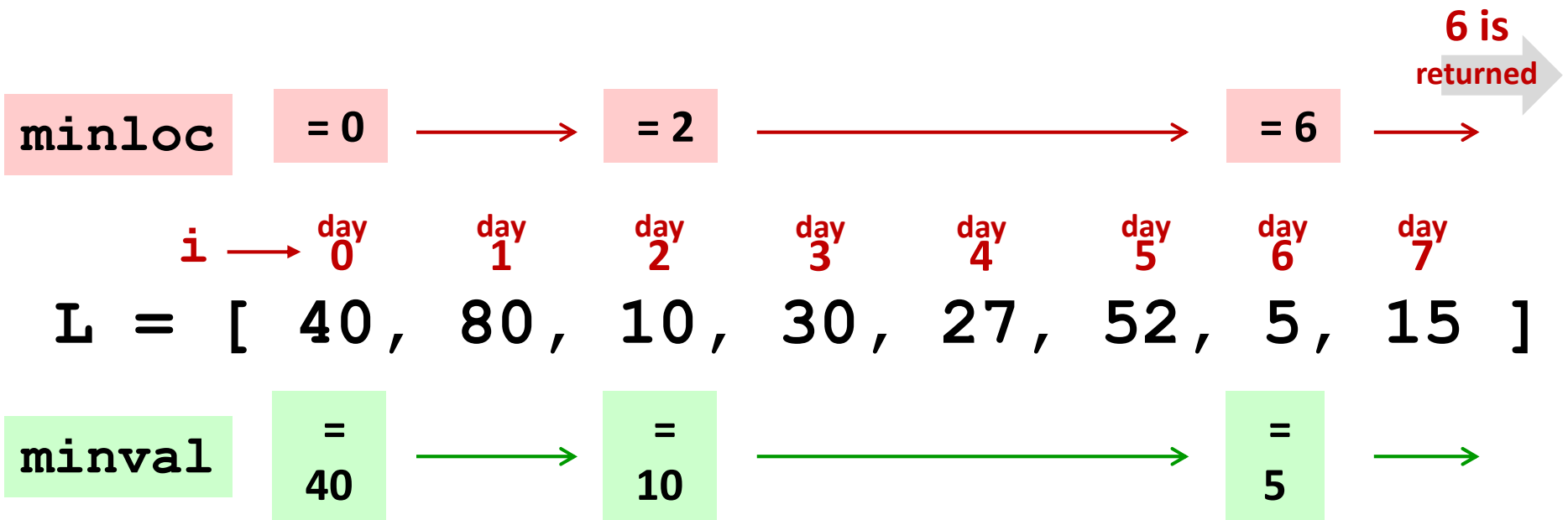
```
def mindiff( L ):
```

*Quiz, p.2*

*Neel and Chaitanya*

***Brots... !***



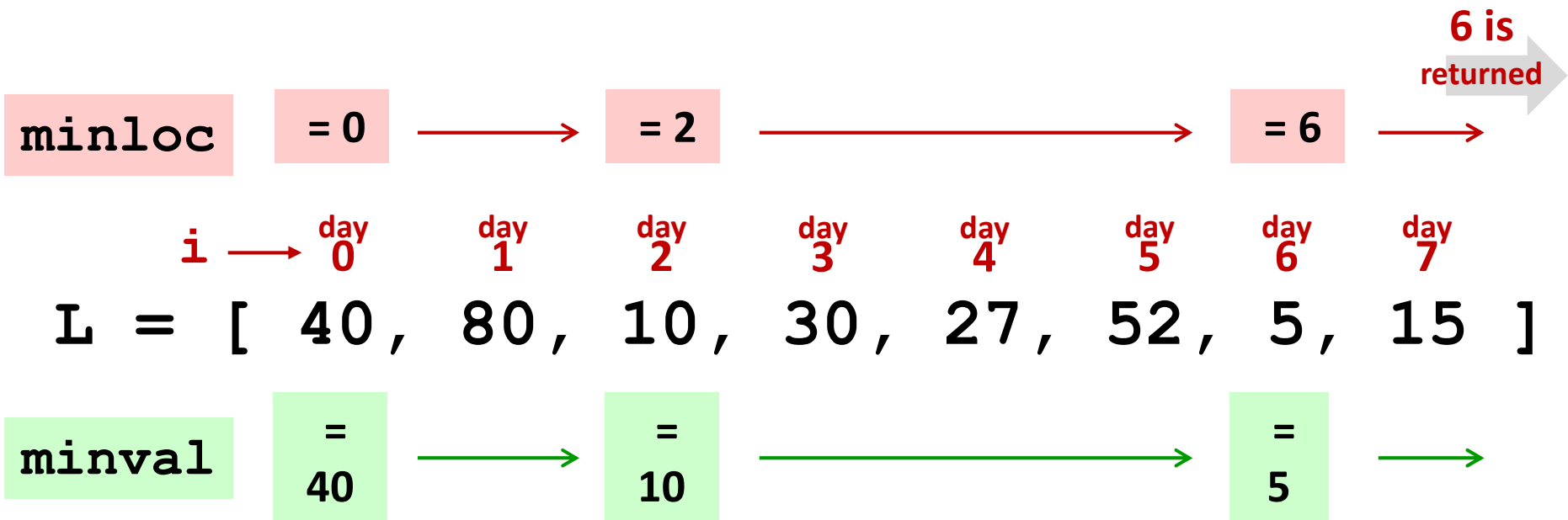


```
def i_min( L ):
    minval = L[0]
    minloc = 0
    for i in range( len(L) ):
        if [redacted]:
            [redacted]
    return minloc
```

track **both** day and price

loop!

update when needed



```
def i_min( L ):
    minval = L[0]
    minloc = 0
    for i in range(len(L)):
        if L[i] < minval:
            minval = L[i]
            minloc = i
    return minloc
```

track **both** day and price

loop!

update when needed

# Nested loops...

```
for i in [0,1,2,3] range(4):  
    for j in list range(4):  
        print(abs(i-j),end="")  
    print()
```

	j →			
i ↓	0	1	2	3
0	0	1	2	3
1	1	0	1	2
2	2	1	0	1
3	3	2	1	0

Write `mindiff` to return the **smallest** abs. diff. between any two elements from `L`.

```
def mindiff( L ):
```

```
    m = abs(L[1]-L[0])
```

```
    for i in range(len(L)):
```

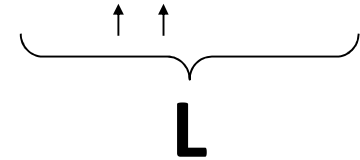
```
        for j in range(    , len(L)):
```

```
            if
```

```
                return m
```

`mindiff( [42,3,7,100,-9])`

4



**Hint:** Use nested loops:

```
for i in range(4):
```

```
    for j in range(4):
```

Track the value of the *minimum so far* as you loop over `L` twice...

Write `mindiff` to return the **smallest** abs. diff. between any two elements from `L`.

```
def mindiff( L ):
```

```
    m = abs(L[1]-L[0])
```

```
    for i in range(len(L)):
```

```
        for j in range(i+1, len(L)):
```

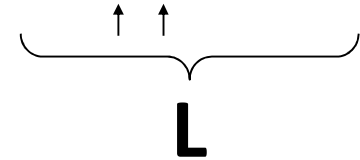
```
            if abs(L[j]-L[i]) < m:
```

```
                m = abs(L[j]-L[i])
```

```
    return m
```

`mindiff( [42,3,7,100,-9])`

4



**Hint:** Use nested loops:

```
for i in range(4):
```

```
    for j in range(4):
```

Track the value of the *minimum so far* as you loop over `L` twice...

# T. T. Securities

"Taking the broke  
out of brokerage."

Software side ...

- (0) Input a new list
- (1) Print the current list
- (2) Find the average price
- (3) Find the standard deviation
- (4) Find the min and its day
- (5) Find the max and its day
- (6) Your TTS investment plan
- (9) Quit

Enter your choice:



Hardware  
side...

Investment analysis for the 21st century ... *and beyond*

# The TTS advantage!

What is the best  
TTS investment  
strategy here?

Your stock's prices:  $L = [ 40, 80, 10, 30, 27, 52, 5, 15 ]$

Day	Price
0	40.0
1	80.0
2	10.0
3	30.0
4	27.0
5	52.0
6	5.0
7	15.0

*Important fine print:*

To make our business plan realistic, however, we only allow selling after buying.

# The TTS advantage!

What is the best TTS investment strategy here?

Your stock's prices:  $L = [ 40, 80, 10, 30, 27, 52, 5, 15 ]$

Day	Price
0	40.0
1	80.0
2	10.0
3	30.0
4	27.0
5	52.0
6	5.0
7	15.0

for each buy-day,  $b$ :

for each sell-day,  $s$ :

compute the profit

if it's the max-so-far:

*remember it in a variable!*

*Important fine print:*

To make our business plan realistic, however, we only allow selling after buying.