

A whole new **class** of programming

September						
Su	Mo	Tu	We	Th	Fr	Sa
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30					

CS's building blocks: functions and composition

October						
Su	Mo	Tu	We	Th	Fr	Sa
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	31		

s
uits,
ops

Exams...

November						
Su	Mo	Tu	We	Th	Fr	Sa
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	1	2

Designing Data!

The **Date** class

Not taken? Wait about 10 minutes...

December						
Su	Mo	Tu	We	Th	Fr	Sa
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				

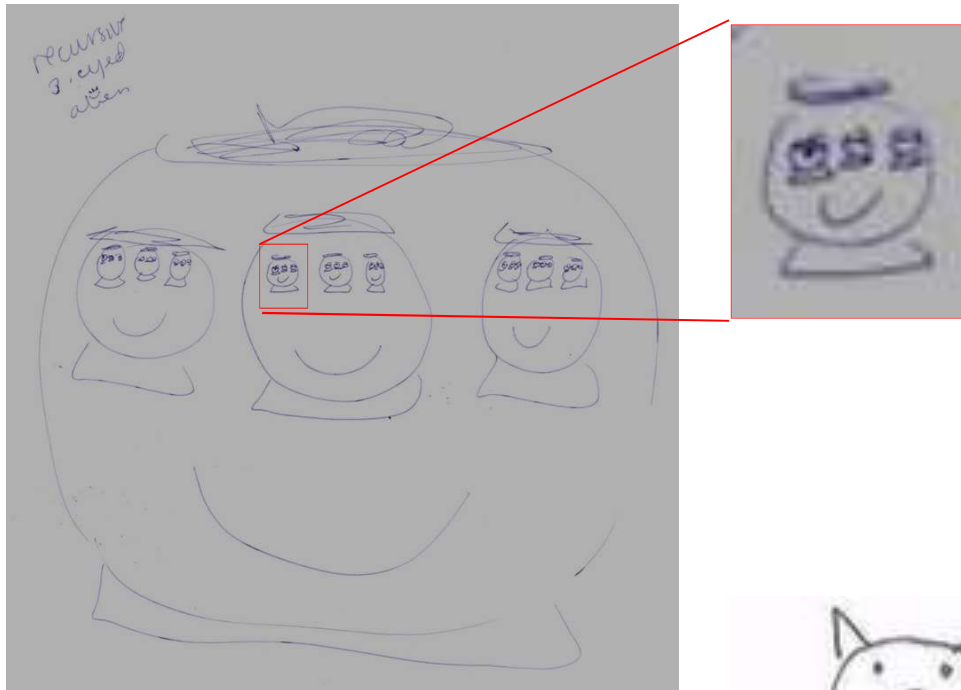
Solutions... (keep within this term's CS5)

whose convenience?



Exams...

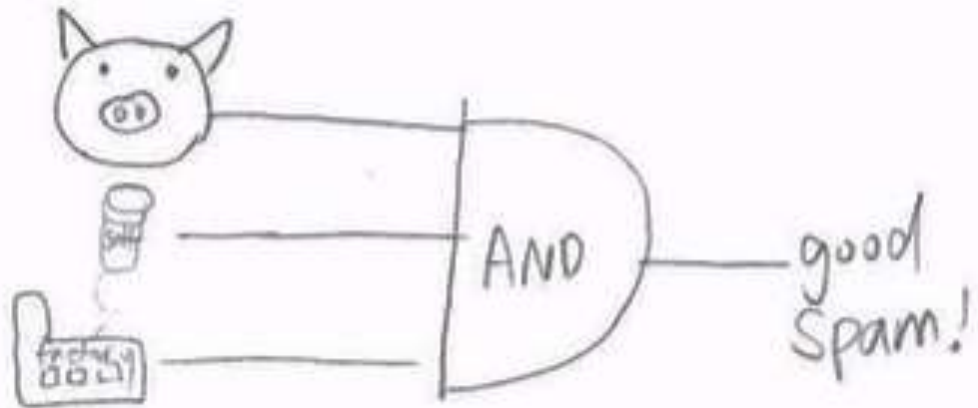
If you're upset
There is no need to fret
All these topics blend together in your head
just go to bed
if ~~you~~ CS is just a wash
just remember
pass/fail frosh ← pass/fail!! ☺



(up to +4.2 points, give or take a bit...) +4.2

Create a sketch, poem, or other artistic rendering that captures recursion, circuits, assembly language, three-eyed aliens, love

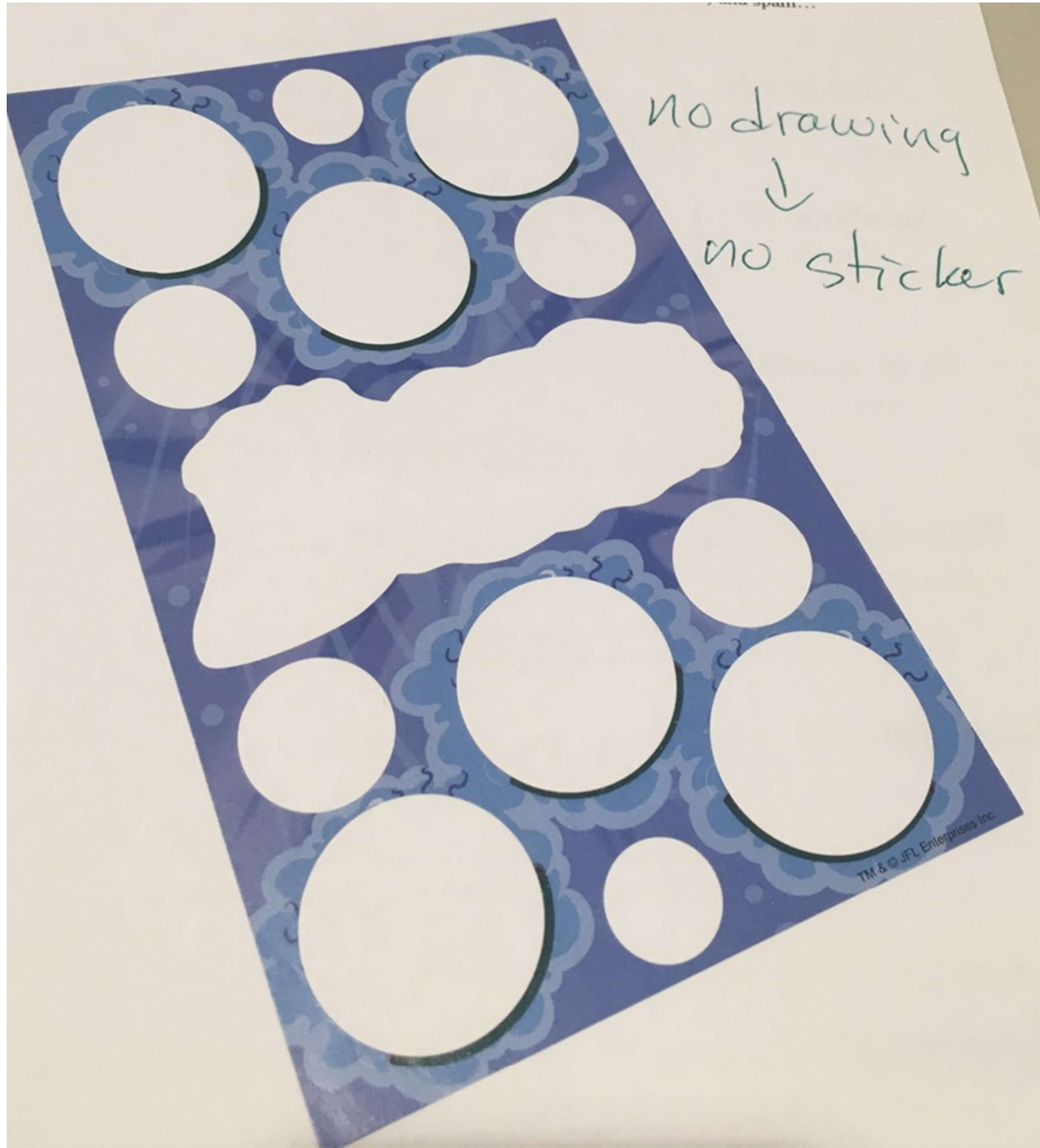
Roses are red
Violets are blue
Please give me full credit!
My favorite number is forty-two



Spam spam spam, spam spam
Spam spam, spam spam spam, spam spam
Spam spam spam, spam spam

Love it!!

Concerns? Let me know!



no drawing
↓
no sticker

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2nd WEEK OF CS5...

THE WORLD IS RECURSION
IS RECURSION
IS RECURSION
IS RECURSION
...

3rd WEEK OF CS5...

SO, LIKE, I GUESS
THE ANSWER'S
ALWAYS 42,
RIGHT?

CS5 LAB... YOU MEAN... USE IT
OR LOSE IT?

I HATE PYTHON!
I'M GOING TO
LOSE IT!

Circuits in CS5...

I MISS PICOBOT

!&\$*#!

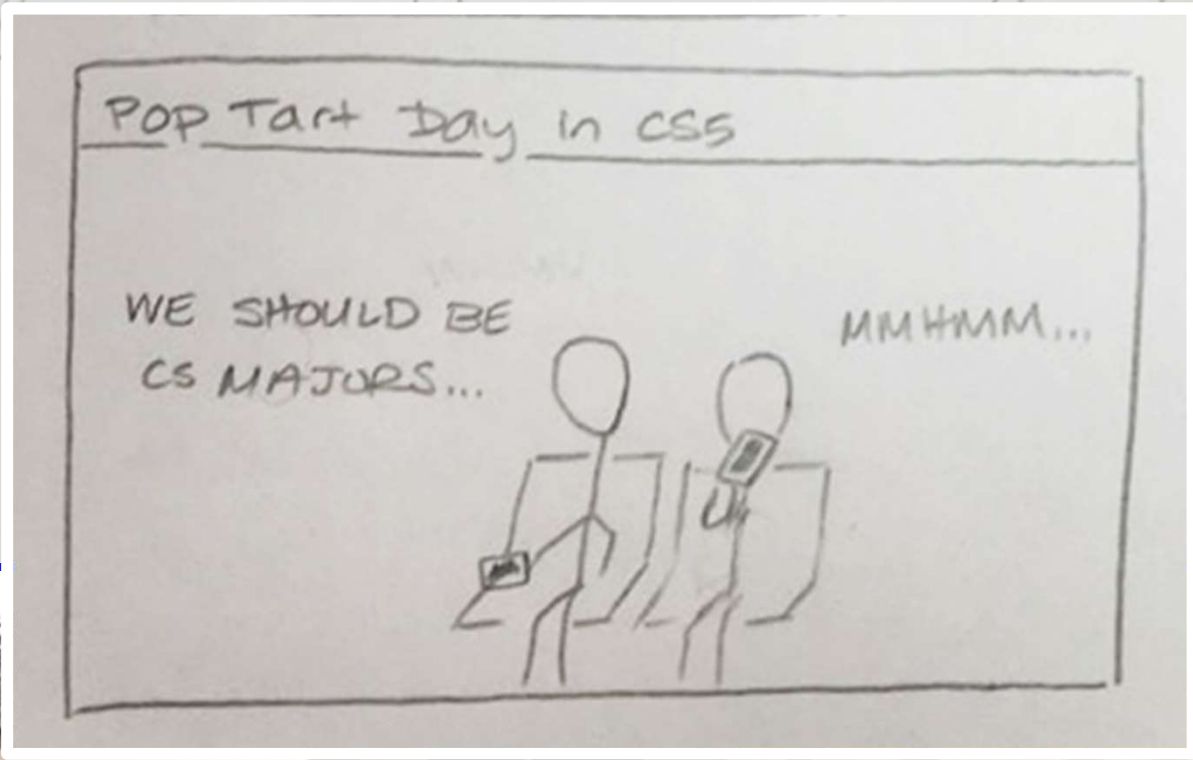
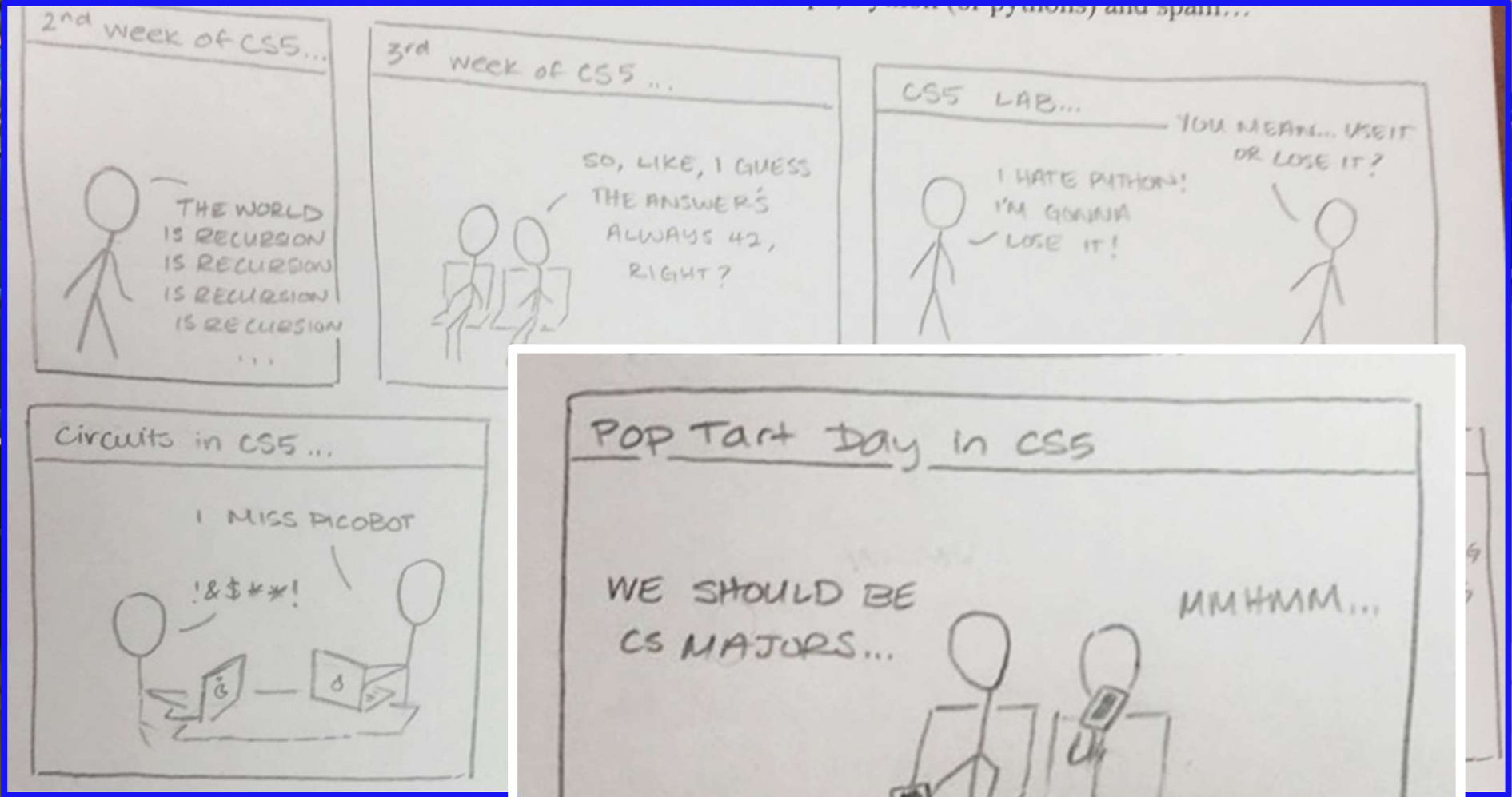
Assembly Language...

HMMM...

Loops in CS5...

JUST KEEP LOOPING
JUST KEEP LOOPING





A whole new **class** of programming



whose convenience?



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CS's building blocks: functions and composition

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behind CS's curtain: *circuits, assembly, loops*

November						
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Designing Data!

The **Date** class

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CS: *theory + practice*

Lec 18 ~ Classes and Objects...

CS-specific **names**

class, type, user-defined type, template
object, **instance**, **self**, variable, container
method, function
constructor, initializer, **`__init__`**
`__repr__`, printer

CS-specific **topics**

syntax needed to define a **class**
syntax needed to create an **object**
the use of **self** to refer to a specific **object**
+ within the definition of a **class**!

Also!

Midterm exams...
All Python variables are objects...
Examples
+ **Student** class (that we define)
+ **str** class (Python-defined)
+ **Date** class (that we define)

Classes and Objects

An object-oriented programming language allows you to build your **own customized types** of variables.

(1) A *class* is a **type**



(2) An *object* is one such **variable**.

(instance)



There will typically be MANY objects of a single class.



Classes and Objects

An object is...

Customizing Python

...variables.

(1) A *class* is a **type**



(2) An *object* is one such **variable**.

(instance)



There will typically be MANY objects of a single class.



Everything in Python is an **object**!

variable

Its capabilities depend on its **class**.

functions
"methods"

type

example

`s.split()`

object *method or function*

dot

what's more, you can build your own...

Everything is an object!

strings, for example:

Calls the `str` constructor.

```
In : s = str("the claremont colleges")
```

```
In : type(s)
```

```
In : dir(s)           Shows all of the methods (functions) of s
```

```
['__add__', '__class__', '__contains__', '__delattr__', '__doc__', '__eq__', '__format__', '__ge__',  
'__getattr__', '__getitem__', '__getnewargs__', '__getslice__', '__gt__', '__hash__', '__init__',  
'__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__',  
'__repr__', '__rmod__', '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__',  
'_formatter_field_name_split', '_formatter_parser', 'capitalize', 'center', 'count', 'decode', 'encode',  
'endswith', 'expandtabs', 'find', 'format', 'index', 'isalnum', 'isalpha', 'isdigit', 'islower', 'isspace', 'istitle',  
'isupper', 'join', 'ljust', 'lower', 'lstrip', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition', 'rsplit',  
'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate', 'upper', 'zfill']
```

Let's try it!

Designing a **student** class !

Data contained

name

year

Functions contained

- two needed by Python `__init__`
`__repr__`
- a function

Let's build-our-own...

Designing a **student** class !

Data contained

name

year

Functions contained

- two needed by Python `__init__`
`__repr__`
- a function we design: **`defer(numyrs)`**

One-page example

Student is a class

```
# defining our own Student class
class Student:
    """ a class representing students """
    # the CONSTRUCTOR method (function)
    # [sets initial data]
    def __init__( self, name, yr ):
        """ this is the constructor """
        self.name = name
        self.year = yr

    # the "REAPER" method (for printing)
    # [let's change from 2021 to '21]
    def __repr__( self ):
        """ the not-so-grim reaper: for printing """
        s = self.name + str(self.year)
        return s

    # here's a method of our own
    # (not one of Python's __special__ ones)
    def defer( self, numyrs ):
        """ defer for numyrs years """
        self.year += numyrs
```

1. constructor, **init**

2. its string representation

3. change things via methods

This is the end of the Student class

```
# Now, let's construct two students:
fr = Student("Frosh A.", 2023 )
sr = Student("Senior B.", 2020 )
```

fr and **sr**
are objects

↑
define

use
↓

Objects

Like a list, an object is a container, but much more customizable:

(1) Its data elements have *names chosen by the programmer*.

(2) An object contains its own functions, called **methods**

(3) Inside methods, objects refer to *themselves* as **self**

(4) Python signals special methods with two underscores:

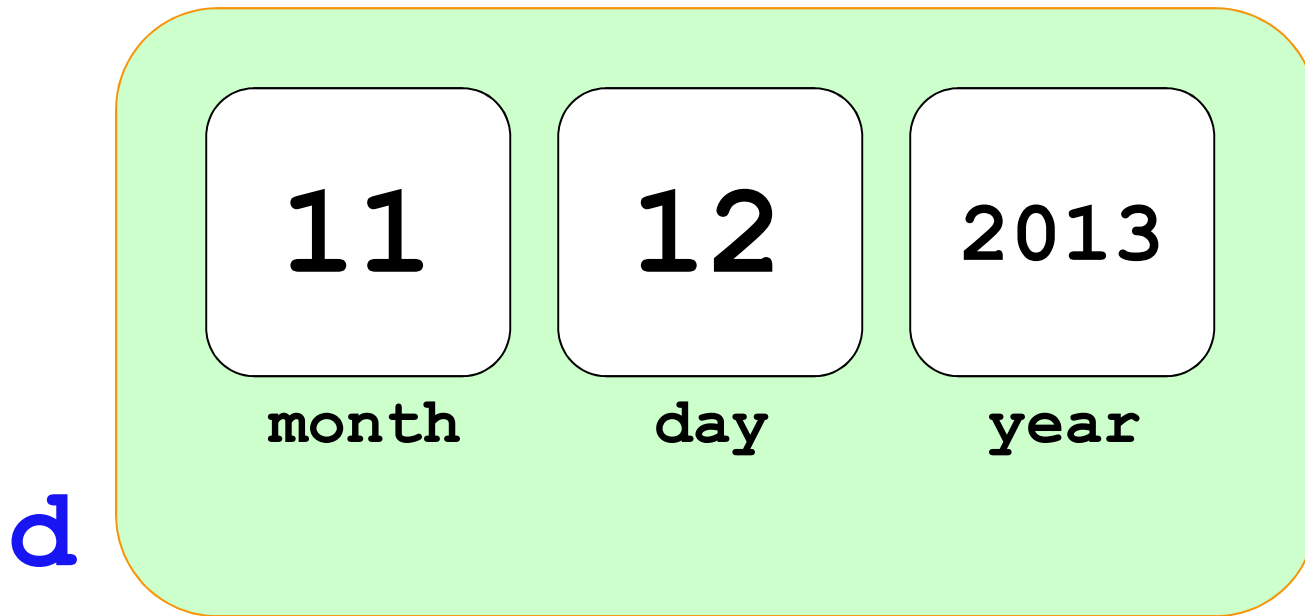
`__init__` is called the **constructor**; it creates new objects

`__repr__` tells Python how to print its objects



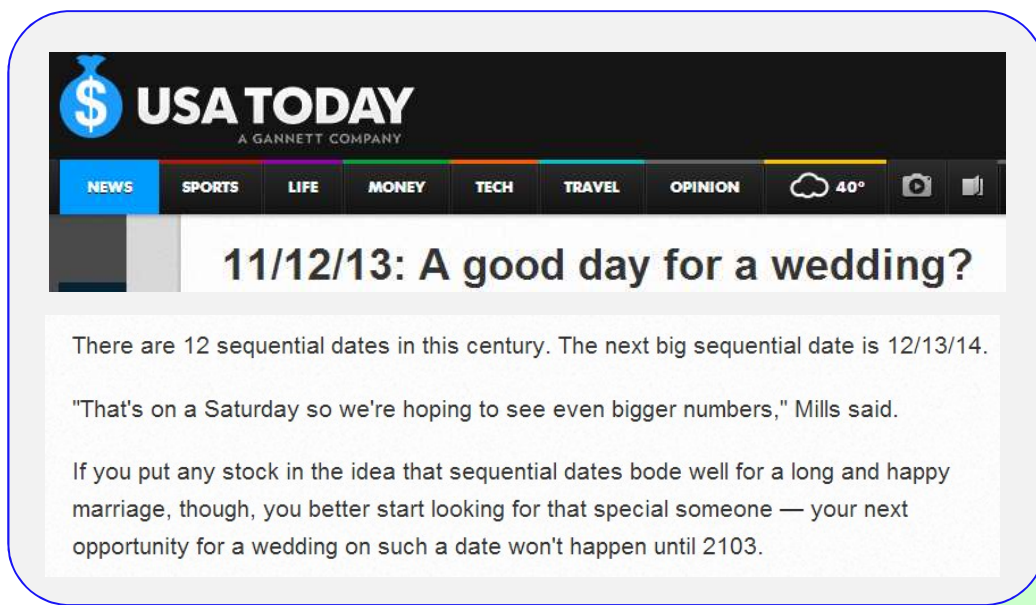
*I guess we should doubly
underscore these two methods!*

A **Date** class and object, **d**



memory location ~ 42042778

object, d

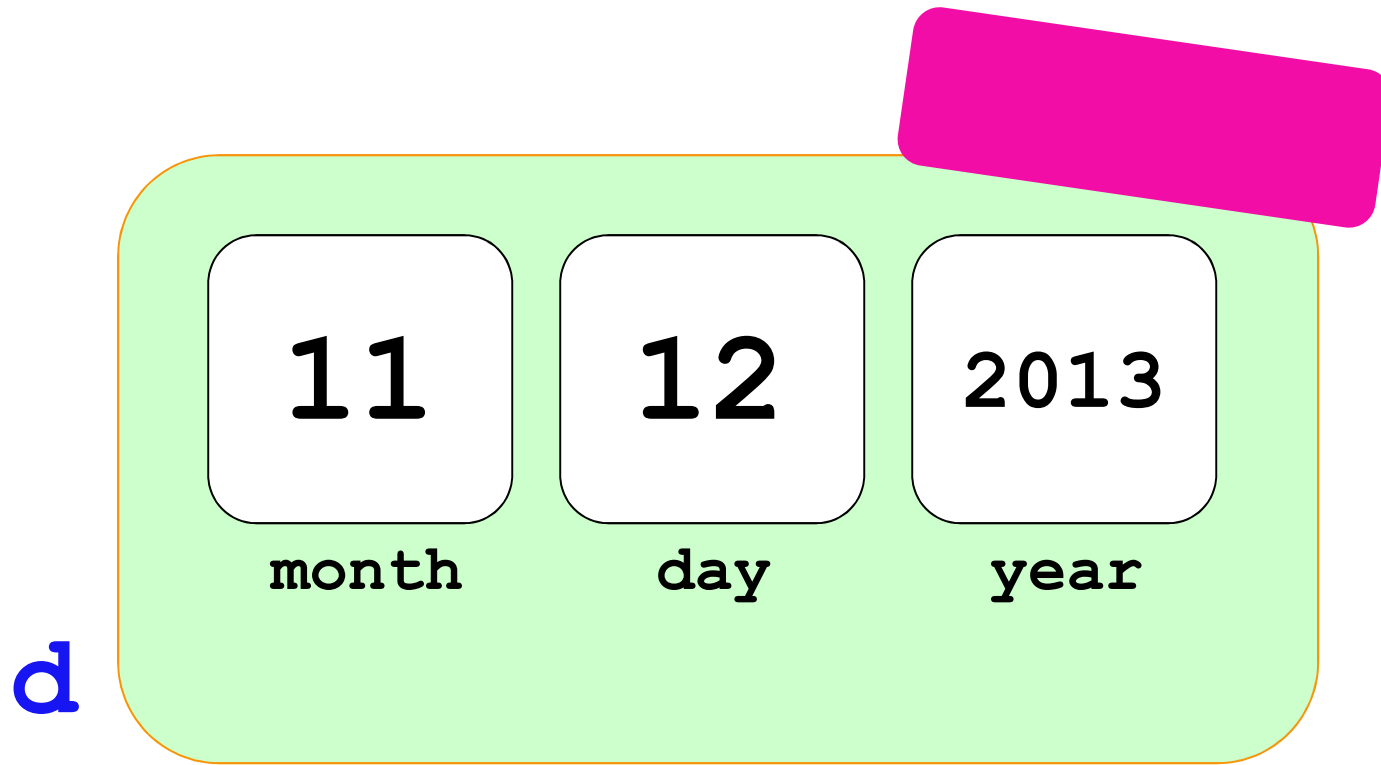


month day year

d

memory location ~ 42042778

A **Date** class and object, **d**



memory location ~ 42042778

It's an alien date!



```

class Date:
    """
    |   Date is a user-defined data structure --
    |   a class that stores and manipulates dates
    """
    def __init__(self, mo, dy, yr):
        """ the constructor for objects of type Date """
        self.month = mo
        self.day = dy
        self.year = yr

    def __repr__(self):
        """ This method returns a string representation for the
        |   object of type Date that calls it (named self).

        |   It's called by the print statement!
        """
        s = "{:02d}/{:02d}/{:04d}".format(self.month, self.day, self.year)
        return s

    def isLeapYear(self):
        """ Returns True if self, the calling object, is
        |   in a leap year; False otherwise. """
        if self.year % 400 == 0: return True
        if self.year % 100 == 0: return False
        if self.year % 4 == 0: return True
        return False

```

```

wd = Date(11,12,2013)
today = Date(11,12,2019)
ny = Date(1,1,2020)
nc = Date(1,1,2100)

```

A **Date**
class and
four
objects,
named...

The `Date` class

```
class Date:  
    """ a blueprint (class) for objects  
        that represent calendar days  
    """
```

This is the start of a new type called `Date`
It begins with the keyword `class`

This is the `constructor` for `Date` objects
As is typical, it assigns input data to the data members.

```
def __init__( self, mo, dy, yr ):  
    """ the Date constructor """  
    self.month = mo  
    self.day = dy  
    self.year = yr
```


These are data members –
they are the information
inside every `Date` object.

The `Date` class

```
class Date:
    """ a blueprint (class) for objects
        that represent calendar days
    """
    def __init__( self, mo, dy, yr ):
        """ the Date constructor """
        self.month = mo
        self.day = dy
        self.year = yr

    def __repr__( self ):
        """ used for printing Dates """
        s = "{:02d}/{:02d}/{:04d}".format( self.month, self.day, self.year )
        return s
```

Why is everything
so far away?!



This is the **repr** for Date objects
It tells Python how to print these objects.

Why **self** instead of **d** ?

2.2.1 What years are leap years?

The Gregorian calendar has 97 leap years every 400 years:

Every year divisible by 4 is a leap year.
However, every year divisible by 100 is not a leap year.
However, every year divisible by 400 is a leap year after all.

So, 1700, 1800, 1900, 2100, and 2200 are not leap years. But 1600, 2000, and 2400 are leap years.

```
class Date:
    def __init__( self, mo, dy, yr ): (constructor)
    def __repr__(self): (for printing)

    def isLeapYear( self ):
        """ here it is """
        if self.year%400 == 0: return True
        if self.year%100 == 0: return False
        if self.year%4 == 0: return True
        return False
```

```
In : wd = Date(11,12,2013)
In : wd.isLeapYear()
Out: False
```

```
In : d = Date(1,1,2020)
In : d.isLeapYear()
Out: True
```

Your name(s)! _____

```
class Date:
    """
    Date is a user-defined data structure --
    a class that stores and manipulates dates
    """
    def __init__(self, mo, dy, yr):
        """ the constructor for objects of type Date """
        self.month = mo
        self.day = dy
        self.year = yr

    def __repr__(self):
        """ This method returns a string representation for the
        object of type Date that calls it (named self).

        It's called by the print statement!
        """
        s = "{:02d}/{:02d}/{:04d}".format(self.month, self.day, self.year)
        return s

    def isLeapYear(self):
        """ Returns True if self, the calling object, is
        in a leap year; False otherwise. """
        if self.year % 400 == 0: return True
        if self.year % 100 == 0: return False
        if self.year % 4 == 0: return True
        return False
```

```
wd = Date(11,12,2013)
today = Date(11,12,2019)
ny = Date(1,1,2020)
nc = Date(1,1,2100)
```

Quiz ~ *names!*

point each name to its
piece of the code...

class keyword (keyword)

class definition (end)

object definitions (4)

methods (3)

constructor

data member (3)

what *prints* Dates?

Extra: what should `today > wd` return? `today > ny` ?

Extra: what should `ny - today` be? What about `nc - wd`?

try this on the back first...

Quiz ~ names!

point each name to its piece of the code...

class keyword (keyword)

class definition (end)

object definitions (4)

methods (3) also `__init__` and `__repr__`

constructor

data member (3)

what prints Dates?

```

class Date:
    """
    Date is a user-defined data structure --
    a class that stores and manipulates dates
    """
    def __init__(self, mo, dy, yr):
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        object of type Date that calls it (named self).

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        """
        s = "{:02d}/{:02d}/{:04d}".format(self.month, self.day, self.year)
        return s

    def isLeapYear(self):
        """ Returns True if self, the calling object, is
        in a leap year; False otherwise. """
        if self.year % 400 == 0: return True
        if self.year % 100 == 0: return False
        if self.year % 4 == 0: return True
        return False

```

```

wd = Date(11,12,2013)
today = Date(11,12,2019)
ny = Date(1,1,2020)
nc = Date(1,1,2100)

```

Four objects here...

Extra: what should `today > wd` return? `today > ny` ?

True

False

Extra: what should `ny - today` be? / what about `nc - wd`?

50

self

is the variable *calling* a method
(object)

```
>>> wd = Date(11,12,2013)
```

```
>>> print wd
```

```
11/12/2013
```

```
>>> wd.isLeapYear()
```

```
False
```

```
>>> d = Date(1,1,2020)
```

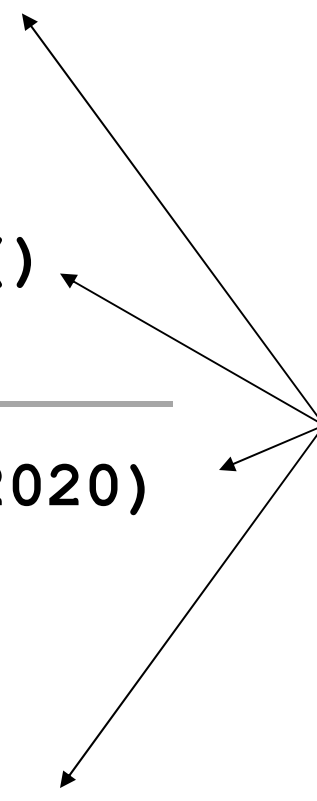
```
>>> print d
```

```
01/01/2020
```

```
>>> d.isLeapYear()
```

```
True
```

These methods need
access to the object that
calls them: it's **self**



Lab today – or tomorrow ()

You'll create a **Date** class with

<code>yesterday(self)</code>	→	<code>-- 1</code>
<code>tomorrow(self)</code>	→	<code>+= 1</code>
<code>addNDays(self, N)</code>	→	<code>+= N</code>
<code>subNDays(self, N)</code>	→	<code>-- N</code>
<code>isBefore(self, d2)</code>	→	<code><</code>
<code>isAfter(self, d2)</code>	→	<code>></code>
<code>diff(self, d2)</code>	→	<code>-</code>
<code>dow(self)</code>	→	

↑
methods

↑
operators!



Prof. Benjamin !
no computer required...

What's the `diff`?

```
In : today = Date(11,12,2019)
```

```
In : wd = Date(11,12,2013)
```

```
In : today.diff(wd)
```

```
Out: 2191
```

method

```
In : today - wd
```

```
Out: 2191
```

operator

```
In : wd - today
```

```
Out: -2191
```

operator

```
In : eraday = Date(1,1,1)
```

```
In : today.diff(eraday)
```

```
Out: 737374
```

method

```
In : today - eraday
```

```
Out: 737374
```

operator

This gives
me pause



Where's the dow?

The dow looks
down to me!



```
In : sm1 = Date(10,28,1929)
```

```
In : sm2 = Date(10,19,1987)
```

```
In : sm1.dow()
```

```
Out: 'Monday'
```

uses a *named* object...

```
In : sm2.dow()
```

```
Out: 'Monday'
```

uses a *named* object...

```
In : Date(1,1,1).dow()
```

```
Out: 'Monday'
```

unnamed!

```
In : Date(1,1,2020).dow()
```

```
Out: 'Wednesday'
```

unnamed!

```
In : Date(10,10,2010).dow()
```

```
Out: 'Sunday'
```

popular!

Special Dates?



The image is a screenshot of a web browser displaying a New York Times article. The browser's address bar shows the URL "http://www.nytimes.com/2010/10/08/us/10-10-10-weddings.html". The page header includes the New York Times logo, a search icon, and a user profile icon. The article title is "10/10/10: They Love Just Thinking About It" by John Schwartz, dated October 8, 2010. The article text discusses the popularity of the date 10/10/10 for weddings, noting a nearly tenfold increase in nuptials compared to the previous year. The text is partially visible, showing the beginning of a paragraph about the surge in weddings and the reasons behind it.

U.S.

10/10/10: They Love Just Thinking About It

By JOHN SCHWARTZ OCT. 8, 2010

Sunday is the big day for saying “I do.”

More than 39,000 couples chose 10/10/10 as their wedding day — a nearly tenfold increase over the number of nuptials on Oct. 11, 2009, the comparable Sunday last year, according to figures gathered by David’s Bridal, the wedding superstore chain.

The reason for the surge is a blend of superstition and symbolism, said Maria McBride, the wedding style director

Special Dates?

A screenshot of the top portion of a New York Times article. The page features the newspaper's masthead, navigation icons, and the article's title and author information.

U.S.

10/10/10: They Love Just Thinking About It

By JOHN SCHWARTZ OCT. 8, 2010

Facebook Twitter Email Share Bookmark

Kevin Cheng and Coley

Wopperer of San Francisco have been waiting nearly two years for [their wedding date](#) to roll around, having realized over dinner with friends in 2008 that, as one suggested, “you could have a binary-themed wedding!” he recalled.

“Both of our eyes just lit up,” he said.

“We’re very much technology people,” Mr. Cheng explained, as if it were necessary to point this out.

Special Dates?

A screenshot of the top portion of a New York Times article. The page features the newspaper's masthead, navigation icons, and the article's title and author information.

The New York Times

U.S.

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“Both of our eyes just lit up,” he said.

“We’re very much technology people,” Mr. Cheng explained. “If it were necessary to point this out.

The dinner group quickly calculated the more familiar base-10 value of the binary number 101010, and found that it was 42. “That totally sealed the deal!” he recalled.

Problems with ==

```
>>> wd = Date(11,12,2013)
```

```
>>> wd
```

```
11/12/2013
```

```
>>> wd2 = Date(11,12,2013)
```

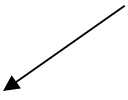
```
>>> wd2
```

```
11/12/2013
```

```
>>> wd == wd2
```

```
False
```

this constructs a different Date object,
but with the same mo/dy/yr



How can this be False ?

Problems with ==

```
>>> wd = Date(11,12,2013)
```

```
>>> wd
```

```
11/12/2013
```

```
>>> wd2 = Date(11,12,2013)
```

```
>>> wd2
```

```
11/12/2013
```

```
>>> wd == wd2
```

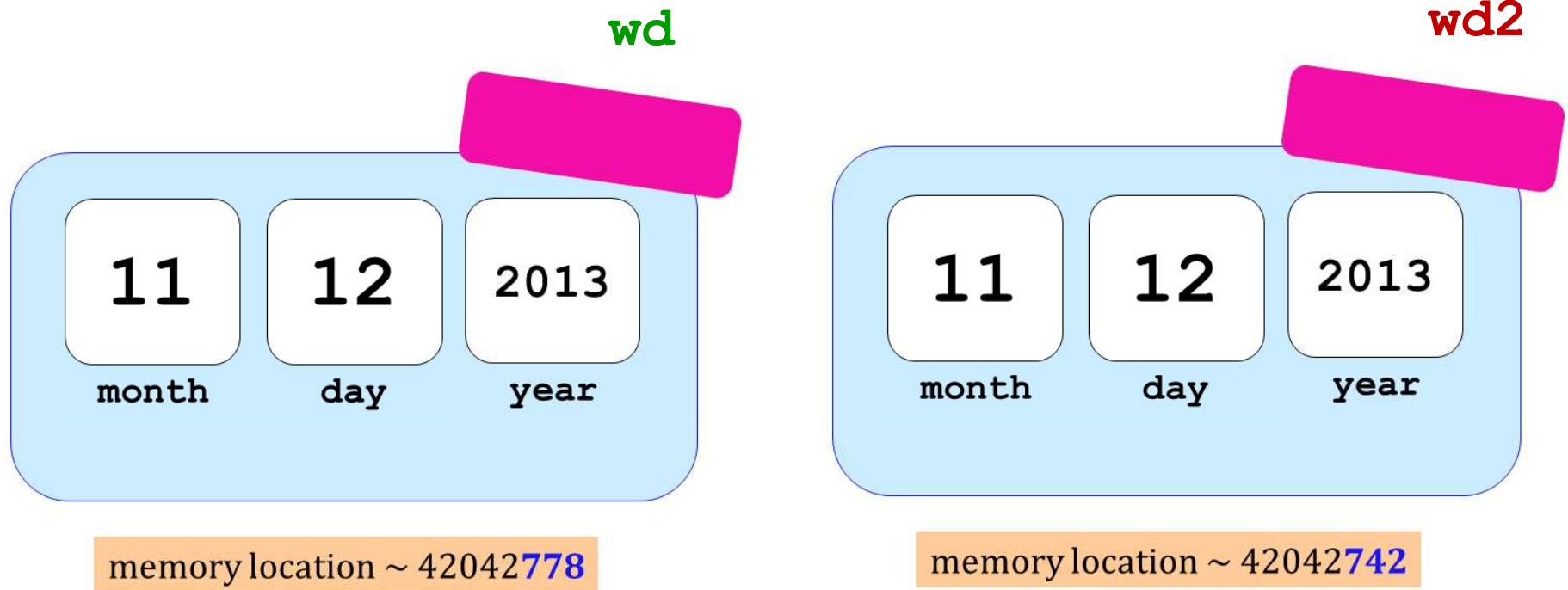
```
False
```

How can this be False ?

this constructs a different Date object,
but with the same mo/dy/yr

Python objects are
handled by reference...
== compares references!

Two **Date** objects:



== compares memory locations, not contents


```
class Date:
```

```
    def __init__( self, mo, dy, yr ):
    def __repr__(self):
    def isLeapYear(
```

```
    def equals(
        """ returns
            represent
            False oth
        """
        if self.year ==
            self.month
            self.day ==
                return
        else:
            return
```

equals

Let's write
our own
equality-
tester

`wd.equals(wd2)`

`wd2.equals(wd)`

equals

class Date:

```
def __init__( self, mo, dy, yr ):
def __repr__(self):
def isLeapYear(self):
```

```
def equals(self, d2):
    """ returns True if they
        represent the same date;
        False otherwise
    """
    if self.year == d2.year and \
        self.month == d2.month and \
        self.day == d2.day:
        return True
    else:
        return False
```

`wd.equals(wd2)`

`wd2.equals(wd)`



Solution: equals

```
>>> wd = Date(11,12,2013)
```

```
>>> wd
```

```
11/12/2013
```

```
>>> wd2 = Date(11,12,2013)
```

```
>>> wd2
```

```
11/12/2013
```

```
>>> wd.equals(wd2)
```

```
True
```

this constructs a different Date object,
but with the same mo/dy/yr

.equals compares mo/dy/yr –
because we asked it to!

But who is this
convenient for?!



```
class Date:
```

```
    def __init__( self, mo, dy, yr ):
    def __repr__(self):
    def isLeapYear(self):
```

```
    def __eq__(self, d2):
        """ returns True if they
            represent the same date;
            False otherwise
        """
        if self.year == d2.year and \
            self.month == d2.month and \
            self.day == d2.day:
            return True
        else:
            return False
```

__eq__

L==k! This is T== C==L!



redefined for our
convenience!

To use this, write `d == d2`

DIY operators ...

`__eq__`(self, other) defines the equality operator, `==`

`__ne__`(self, other) defines the inequality operator, `!=`

`__lt__`(self, other) defines the less-than operator, `<`

`__gt__`(self, other) defines the greater-than operator, `>`

`__le__`(self, other) defines the less-or-equal-to operator, `<=`

`__ge__`(self, other) defines the gr.-or-equal-to operator, `>=`

`__add__`(self, other) defines the addition operator, `+`

`__sub__`(self, other) defines the subtraction operator, `-`

... and many more! Use `dir()`

there are two under-
scores on each side here

I should underscore this unusual syntax!



More operators!

arithmetic

```
__add__(self, other)  +
__sub__(self, other)  -
__mul__(self, other)  *
__matmul__(self, other) @
__truediv__(self, other)
__floordiv__(self, other)
__mod__(self, other)
__divmod__(self, other)
__pow__(self, other[, modulo])
__lshift__(self, other)
__rshift__(self, other)
__and__(self, other)
__xor__(self, other)
__or__(self, other)
```

Booleans

```
__lt__(self, other)
__le__(self, other)
__eq__(self, other)
__ne__(self, other)
__gt__(self, other)
__ge__(self, other)
```

```
__iadd__(self, other) +=
__isub__(self, other) -=
__imul__(self, other) *=
__imatmul__(self, other) @=
__itruediv__(self, other)
__ifloordiv__(self, other)
__imod__(self, other)
__ipow__(self, other[, modulo])
__ilshift__(self, other)
__irshift__(self, other)
__iand__(self, other)
__ixor__(self, other)
__ior__(self, other)
```

in-place
arithmetic

Lab today – or tomorrow ()

You'll create a **Date** class with

<code>yesterday(self)</code>	→	<code>-- 1</code>
<code>tomorrow(self)</code>	→	<code>+= 1</code>
<code>addNDays(self, N)</code>	→	<code>+= N</code>
<code>subNDays(self, N)</code>	→	<code>-- N</code>
<code>isBefore(self, d2)</code>	→	<code><</code>
<code>isAfter(self, d2)</code>	→	<code>></code>
<code>diff(self, d2)</code>	→	<code>-</code>
<code>dow(self)</code>	→	

↑
methods

↑
operators!



Prof. Benjamin !
no computer required...

isBefore

(with bugs!)

```
class Date:
    def isBefore(self, d2):
        """ True if self is before d2, else False """
        if self.year < d2.year:
            return True
        elif self.month < d2.month:
            return True
        elif self.day < d2.day:
            return True
        else: return False
```

*When doesn't this
function work?!*

```
Date(12, 31, 1999).isBefore(Date(11, 12, 2019))
```

```
Date(11, 12, 2019).isBefore(Date(12, 31, 1999))
```

isBefore

```
class Date:
```

(correct)

```
    def isBefore(self, d2):
```

```
        """ True if self is before d2, else False """
```

```
        if self.year < d2.year:
```

```
            return True
```

```
        elif self.month < d2.month and self.year == d2.year :
```

```
            return True
```

```
        elif self.day < d2.day and self.year == d2.year \
```

```
            and self.month == d2.month :
```

```
            return True
```

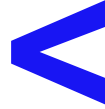
```
        else:
```

```
            return False
```

*I <3 Elf! But what
about Elif?*



`__lt__`



```
class Date:
```

```
    def __lt__(self, d2):
```

```
        """ if self is before d2, this should
            return True; else False """
```

```
    if self.isBefore(d2) == True:
```

```
        return True
```

```
    else:
```

```
        return False
```

I want LESS!



LESS!



`__lt__`



```
class Date:
```

```
    def __lt__(self, d2):  
        """ is self < d2? (earlier) """  
  
        return self.isBefore(d2)
```

LESS!



`__lt__`



```
class Date:
```

```
    def __lt__(self, d2):  
        """ is self less than d2? (before) """  
        return self.isBefore(d2)
```

`__gt__`



```
    def __gt__(self, d2):  
        """ is self greater than d2? (after) """  
        return _____.isBefore(_____)
```


The 2 *most essential* methods

```
>>> wd = Date(11, 12, 2013)
```

construct with the
CONSTRUCTOR ...

```
>>> print wd
```

print uses `__repr__`

```
11/12/2013
```

```
>>> wd.tomorrow()
```

the **tomorrow** method returns
nothing at all. Is it doing anything?

```
d += 1
```

```
>>> print wd
```

← wd has changed!

```
11/13/2013
```

```
>>> wd.yesterday()
```

yesterday is pretty much just like
tomorrow (is this a good thing!?)

```
d -= 1
```

```
>>> print wd
```

← Some methods return a value; others
change the object that call it!

```
11/12/2013
```

class Date:

Don't hand this in... *Use for hw10pr1 this week!*

```
def tomorrow(self):
```

```
    """ moves the self date ahead 1 day """
```

```
    DIM = [0, 31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
    self.day += 1
```

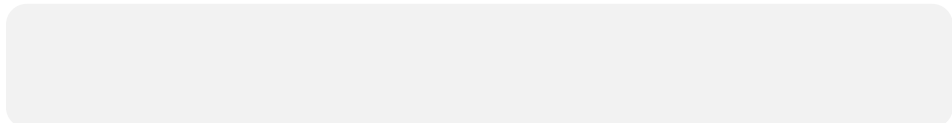


first, add 1 to
`self.day`

DIM looks pretty
bright to me!

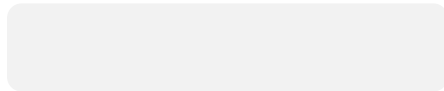


```
    if
```

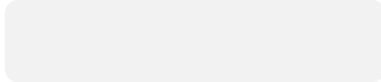


test if we have gone
"out of bounds!"

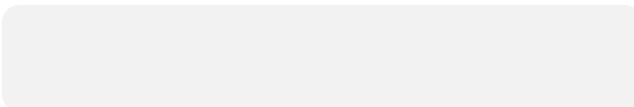
```
        self.day
```



```
        self.month
```



```
            if
```



then, adjust the month and
year, but only as needed
Use another if!



Don't return anything.
This **CHANGES** the date
object that calls it.

Extra How could we make this work for leap years, too?

```
class Date:
```



```
def tomorrow(self):
```

```
    """ moves the self date ahead 1 day """
```

↓ better as a *variable!*

```
DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
self.day += 1      # add 1 to the day!
```

```
if self.day > DIM[self.month]:      # check day
    self.month += 1
    self.day = 1
```

```
if self.month > 12:                  # check month
    self.year += 1
    self.month = 1
```

```
class Date:
```



```
def tomorrow(self):
```

```
    """ moves the self date ahead 1 day """
```

```
    if self.isLeapYear() == True: fdays = 29
    else: fdays = 28
```

```
DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
self.day += 1 # add 1 to the day!
```

```
if self.day > DIM[self.month]: # check day
    self.month += 1
    self.day = 1
```

```
if self.month > 12: # check month
    self.year += 1
    self.month = 1
```

```
class Date:
```



```
def tomorrow(self):
```

```
    """ moves the self date ahead 1 day """
```

```
    fdays = 28 + self.isLeapYear()    # What ?!
```

the "Luke trick"!

```
    DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

```
    self.day += 1    # add 1 to the day!
```

```
    if self.day > DIM[self.month]:    # check day
```

```
        self.month += 1
```

```
        self.day = 1
```

```
        if self.month > 12:    # check month
```

```
            self.year += 1
```

```
            self.month = 1
```

Don't hand this in... *Use for hw10pr1 this week!*

```
class Date:
```

```
    def yesterday(self):
```

```
        """ moves the self date backwards 1 day """
```

```
        fdays = 28 + self.isLeapYear()      # Yay!
```

```
        DIM = [0, 31, fdays, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
```

For lab: how will "wrap-around" work in this case? *What cases do we need to worry about?!*

Not all years are the same!

Calendar for year 1752 (United States)

[<1751](#) | [1753](#) > | [2007](#) >>



Calendar for year 1712 (Sweden)

[<1711](#) | [1713](#) > | [2007](#) >>



See you @ this
week's lab ...

... it's a **Date!**



L.A. street sign from 2006... *with typo?!*

real or otherwise!

