A whole new **`class`** of programming

Whose convenience?

Read 6.1-6.3

CS 5 overview

✓ CS's building blocks: functions and composition

✓ behind CS's curtain: *circuits, assembly, loops*

NOW! **Designing Data!** The **Date** class

Coming soon…

CS: theory + practice

Classes and Objects

An object-oriented programming language allows you to build your **own customized types** of variables.

(1) A *class* is a **type**

(2) An *object* is one such **variable**.

(instance)

There will typically be MANY objects of a single class.

Objects

Like a list, an object is a container, but much more customizable:

(1) Its data elements have *names chosen by the programmer*.

(2) An object contains its own functions, called ***methods***

(3) In its methods, objects refer to themselves as **`self`**

(4) Python signals special methods with double underscores:

`__init__` is called the ***constructor***; it creates new objects

`__repr__` tells Python how to print its objects

*I guess we should doubly **underscore** these two methods!*

The **`Date`** class

```
class Date:
    """A user-defined data structure that
       stores and manipulates dates."""
```

This is the start of a new type called Date
It begins with the keyword **class**

This is the **constructor** for Date objects
As is typical, it assigns its arguments to the data members.

```
def __init__(self, month, day, yr):
    """Construct a Date with
       the given month, day, and year."""
    self.month = month
    self.day = day
    self.year = yr
```

Names don't *have* to match!

These are *data members*– they are the information inside every Date object.

Date

This is a class. It is a user-defined data type that you'll build in Lab 10 this week...

```
>>> d = Date(4, 6, 2021)
```
Constructor!

Add a print statement to see that this is OUR OWN code...

```
>>> d.month
4
>>> d.day
4
```

d contains data members named **day**, **month**, and **year**

```
>>> d
04/06/2021
```
The repr!

the **repr**esentation of an object of type Date

```
>>> d.isLeapYear()
False
```
The **isLeapYear** method returns **True** or **False**. How does it know ***what year to check***?

The Date class

```
class Date:
    """A user-defined data structure that
       stores and manipulates dates."""

    def __init__(self, month, day, yr):
        """Construct a Date with
           the given month, day, and year."""
        self.month = month
        self.day = day
        self.year = yr

    def __repr__(self):
        """Display a date in a nice format."""
        s = f"{self.month:02d}/{self.day:02d}/{self.year:04d}"
        return s
```

Why is everyone so far away?!

This is the **repr** for Date objects
It tells Python how to print these objects.

Why **self** instead of **d** ?

self

is the variable calling a method

```
>>> d = Date(4, 6, 2021)
>>> print(d)
04/06/2021
>>> d.isLeapYear()
False
```

```
>>> ny = Date(1, 1, 2024)
>>> print(ny)
01/01/2024
>>> ny.isLeapYear()
True
```

These methods need access to the object that calls them: it's **self**

2.2.1 What years are leap years?

The Gregorian calendar has 97 leap years every 400 years:

Every year divisible by 4 is a leap year.
However, every year divisible by 100 is not a leap year.
However, every year divisible by 400 is a leap year after all.

So, 1700, 1800, 1900, 2100, and 2200 are not leap years. But 1600, 2000, and 2400 are leap years.

```
class Date:
    def __init__(self, month, day, yr): # (constructor)
    def __repr__(self): # (for printing)
```

```
    def isLeapYear(self):
        """Here it is in all its glory"""
        if self.year % 400 == 0: return True
        elif self.year % 100 == 0: return False
        elif self.year % 4 == 0: return True
        else: return False
```

== vs. equals

What id is on your Date?

```
>>> wd = Date(11, 12, 2013)
>>> wd
11/12/2013
```

This constructs a different Date

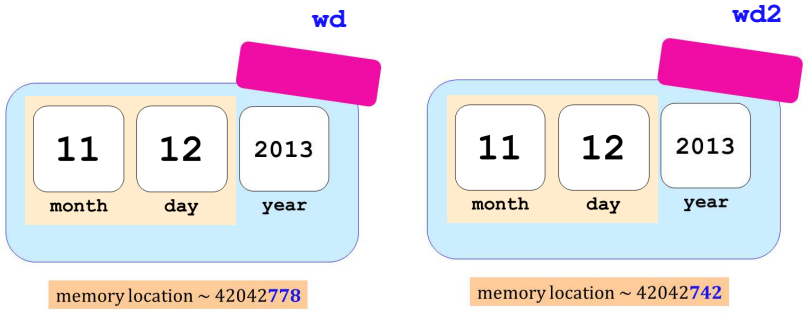
```
>>> wd2 = Date(11, 12, 2013)
>>> wd2
11/12/2013

>>> wd == wd2
False
```

How can this be False ?

Python objects are handled by reference…
== compares references!

Two Date objects:



== compares **memory locations**, not contents

originals underneath…

== vs. equals

What date is on your id?
What id is on your Date?

```
>>> wd = Date(11, 12, 2013)
>>> wd
11/12/2013
```

This constructs a different Date

```
>>> wd2 = Date(11, 12, 2013)
>>> wd2
11/12/2013

>>> d.equals(d2)
True
```

Python objects are handled by reference…
.equals compares contents

equals

```
class Date:

    def __init__( self, mo, dy, yr ): …
    def __repr__(self): …
    def isLeapYear(self): …

    def __eq__(self, d2):
        """Returns True if self and d2
           represent the same date;
           False otherwise."""

        if self.year == d2.year and \
           self.month == d2.month and \
           self.day == d2.day:
                return True
        else:
                return False
```

L==k! This is T== C==L!

Redefined for *our convenience*!

To use this, write `d == d2`

More operators!

arithmetic

```
__add__(self, other)        +
__sub__(self, other)        -
__mul__(self, other)        *
__matmul__(self, other)     @
__truediv__(self, other)
__floordiv__(self, other)
__mod__(self, other)
__divmod__(self, other)
__pow__(self, other[, modulo])
__lshift__(self, other)
__rshift__(self, other)
__and__(self, other)
__xor__(self, other)
__or__(self, other)
```

Booleans

```
__lt__(self, other)
__le__(self, other)
__eq__(self, other)
__ne__(self, other)
__gt__(self, other)
__ge__(self, other)
```

in-place arithmetic

```
__iadd__(self, other)       +=
__isub__(self, other)       -=
__imul__(self, other)       *=
__imatmul__(self, other)    @=
__itruediv__(self, other)
__ifloordiv__(self, other)
__imod__(self, other)
__ipow__(self, other[, modulo])
__ilshift__(self, other)
__irshift__(self, other)
__iand__(self, other)
__ixor__(self, other)
__ior__(self, other)
```

https://docs.python.org/3/reference/datamodel.html#special-method-names

__lt__

<

LESS !

```
class Date:

    def __lt__(self, d2):
        """This is less than most code!"""
        return self.isBefore(d2)
```

```
class Date:
```

Don't hand this in... *Use for hw11pr1 this week!*

```
    def tomorrow(self):
        """Moves the self date ahead 1 day."""

        DIM = [0,31,28,31,30,31,30,31,31,30,31,30,31]

        self.day += 1

        if
```

DIM looks pretty bright to me!

First, add 1 to `self.day`

Test if we have gone "out of bounds!"

Then adjust the month and year, only if needed

Extra how could we make this work for leap years, too?

Don't return anything. This **CHANGES** the date object that calls it.

```
class Date:
```

```
    def tomorrow(self):
        """Moves the self date ahead 1 day"""
        if self.isLeapYear(): fdays = 29
        else: fdays = 28

        DIM = [0,31,fdays,31,30,31,30,31,31,30,31,30,31]

        self.day += 1      # Add 1 to the day!

        if self.day > DIM[self.month]:    # Check day
            self.month += 1
            self.day = 1

            if self.month > 12:           # Check month
                self.year += 1
                self.month = 1
```

Name(s) _____ *Quiz*

```
class Date:
    def isBefore(self, d2):
        """True if self is before d2, else False."""
        if self.year  < d2.year:
            return True
        elif self.month < d2.month:
            return True
        elif self.day   < d2.day:
            return True
        else: return False
```

Challenge #1

If **`d`** prints as 4/1/2021
`d2` prints as 4/6/2021

What does **`d.isBefore(d2)`** return?
Which of the *4* return statements is used?
Is this the *correct* value?

Challenge #2

Find *different* dates, d and d2, for which **`d.isBefore(d2)`** returns an INCORRECT value...

This Date is Late!

Extra! Above, show how to *fix* the **`isBefore`** method ...