

Discussion Slides

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System Models - Structure

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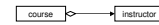
Deeper ●

- Give a few examples of a unidirectional reference?

If an appointment object contains, within it, a date object.



If a course object includes a pointer to the object for the associated instructor.



A car object is (in some way) associated with the object for the current driver.



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Deeper ●

- What is the difference between aggregation and composition?

Composition is aggregation with strong ownership.

In simple aggregation, the whole includes a reference to the part, but the part may outlive the whole and be referenced by other objects.

In a composition relationship, the part is owned by and ends with the whole.

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Deeper ●

- Give a few examples of bidirectional associations?

One course, one roster, and one grade book might all be mutually associated with one-another.

The association could be implemented with pointers, a shared index, or a higher level object that contained or referenced the others. In this last case, the higher level object might (if it has properties and/or methods) be an instance of an association class.

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Deeper ●

- What makes UML class diagrams good for sketching out a design?

The language is fairly complete, but you are free to leave out as much as you want.

You can list only the methods and properties that are relevant to the current picture.

You can show only the relationships that are relevant to the current picture.

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Deeper ☺

- How do dependencies differ from associations?

Associations are structural relationships between objects (e.g. one contains or points to the other).

Dependencies are relationships between classes, where one class uses the information or services of another (e.g. being derived from or making calls to).

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Deeper ⑤

- Why is the same notation used for constraints and comments?
Both provide supplementary information about the object, attribute or method.
- How might a constraint differ from a comment?
*A constraint might be part of a declaration (e.g. **readonly**) or an assertion that could turn into code.*

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Deeper ⑥

- What appears in class diagrams, but wouldn't appear in an object diagram?
Class inheritance/derivation information has no place in an object diagram.
Type declarations might be present (as reminders) on attributes, but method declarations make very little sense.

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Deeper ⑦

- Would it make sense to show interface providers on an object diagram?
Definitely. If the interface provider was bound to an object at run time, it could be very important to note which implementation was being used.

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Deeper ⑧

- This looks very much like a class or object model. Why isn't it one?
It looks graphically very similar, but the meanings of the fields in each screen box do not match the (well defined) meanings of the corresponding fields in a class diagram.
UML is not a drawing style. It is a language, with very specific syntax and vocabulary. If you stray from that definition, you are no longer UML.

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Deeper ⑨

- What connects UML behavioral models (e.g. an activity diagram) with UML structural models?
An activity diagram can be put inside of a class diagram to show the algorithm associated with the implementation of an interface.

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Deeper ⑩

- How do UML use case diagrams integrate with other structural or behavioral UML models?
Activity diagrams show algorithm implementations, but how do we associate these with use case action ovals?
Use case diagrams might indicate domain objects in the user's world view, but how do we map these into the solution domain objects on class diagrams?

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